Matikclocker M-OVC-2002 Battle Robot [Matikclocker]
Automatic Protocol: {St/Rand} -- Cannot be revived; respawns in 2 turns after KO

## 3750**[5250]** MaxHP | A-6 | B-8 | R-6

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]-\*\*\*\*\*[L] Tempest Gunsaber 'Thunderhead' [UV: Status Amp Med] (L1 Prc Swd, H 0/??, Acc +7, CSPD 9, Cmb 1215/1295/1385 (Good Chance of Moderate Shock) + 565Nrm (Good Chance of Moderate Shock) on hit (up to 2), Chg 5056 + a 2531Nrm shot at target of choice (up to 2), Both Attacks: Good Chance of Strong Shock | On Sword and Gun Hit: Another chance of Moderate Shock, Strong Shock if Moderate Shock was already applied by one of the attacks, or Very Strong Shock if Moderate Shock was applied by both) {Refined Power IV, New Damage: 1458/1554/1662 + 678N Combo | Charge 6067 + 3037N}

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]-\*\*\*\*\*[L] Hail Driver 'Winter Fury' [UV: FrzAmp Med] (L1 Ele Gun, H 0/??, Acc +7, ROF 6, Freeze Amp: Medium, Clip: 2 x (1400, 3 ricochet ea.), Chg 5000 + 4 splitshots (3 ricochet ea.), 20% Internal Split/Ricochet, Very Good Chance of Strong Freeze [+14% base chance, which is crazy with a base of 75%] | When inflicting Freeze, enemy's Reflexes are debuffed by 3 for the same duration even if the Freeze is broken) {Refined Power IV, New Damage: 1680 Standard, 6000 Charged}

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]-\*\*\*\*\* Rolling Thunderbow (L1 Ele/Shd Gun, H 0/??, Acc +8, CTR: High, Chg 2 x 4100 to targets of choice, OverChg 2 x 4100(up to 6) to targets of choice, On Hit: Good Chance of Strong Shock) {512/5000 Overkill Damage} {Capacitance I}

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]-\*\*\*\*\*[L] Graviton Vortex "Gravitime" (L1 Shd Bmb, H 0/??, Acc +8, ASD: Low, ArmSpd 6, QAt 1150 (up to 8, Damage immediate/Gathers for 1 turn), Chg 4400 (up to 20, Damage delayed 1 turn/Gathers for 3 turns), Gathering triples % based Extra Target Chance and Gathered targets count as ½ for "up to #" extra targets, Special: Gathering enemies with this weapon drops their Blocking and Accuracy by 2 | When gathering 2+ enemies, explosion damage targets the weaker of Normal Def or Shadow Def) {Refined Power IV, New Damage: 1380 Quick, 5280 Charged}

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[]\*\*\*\*\* Aegis 'Shield of Tomorrow' (L1 Shd, H 0/??, HP 3000[**3450**], Nrm 3000 | P/E/S 1000 | Universal Status Res 3[Fire/Freeze/Shock Res 6, Poison/Stun/Sleep Res 6] | Blocked damage reduced by 20%) {Durability III, Resilience II}

{}\*\*\*\*\* Azure Guardian Armor 'Matik Mail' (L1 Arm, H 0/?? | Damage taken reduced by +10%, for a total of 20% with a legendary Helm | Green Coat: +700 Elemental Defense, +100 Piercing/Shadow Defense) {Vita Drive V}

{}\*\*\*\*\* Azure Guardian Helm 'Vision of Prosperity' (L1 Hlm, H 0/?? | Damage taken reduced by +10%, for a total of 20% with legendary Armor | Blue Ward: +250 All Defense | "The culmination of Matik Co. research. It combines the technology of every land Matikclocker set foot in.") {Vita Drive V}

Nrm 3300|Prc 1850|Ele 2450|Shd 1850

<>\*\*\*\*\* Supercharged Risk vs. Reload (can "Risk Attack" with a Gun to either cut Reload time in half (50% chance), fire a Charge attack instantly (25% chance), or take damage while attacking (25% chance), adds +1 Gun ASI for 3 turns after use regardless of the result.)

<>\*\*\*\* Charging Combo Chronopacitor (Enables combo attacks with user's Standard or Charge Attack and ally's Standard, Charge, Risk, Jump or Dash Attack)

[STAT] Doom Drive (Finisher has a Good Chance of Moderate Doom)

18541 Crowns - - Reserve Heat: 0 - -

Fire 6|Freeze 6|Shock 6|Poison 6|Stun 6|Curse 6|Sleep 6|Doom 6 DMG 0 | ASI 0 | CTR 0 | MSI 0 | SEA 0 | FMB 0 -[Standard Attack - Charge Attack - Risky Attack - Defend - Item]-

## Doc's unofficial guide to weapons-grade Matik co. products:

Gain 1 Overclock point after winning a battle, or 1 point per extra turn waiting to deploy. Plus Mode: Can use 1 Overclock point to add +1 to Reflex, MHP/8 Temp HP, 300 Normal def. X MODE: Expends a full meter, adds +1 all stats, MHP/4 Temp HP, 300 to all defenses. But it requires 2 turns or an auto-respawn to deploy Plus or X modes! Note that these upgrades wear off after the end of a chapter.