

COOKIE CLICKER: COMPLETE DICTIONARY

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This is a list of every acronym and term in Cookie Clicker. If you have a suggestion for a term I should add, message me on Discord at @xyntercept or on Reddit at u/Ramenoodlez1. This dictionary is split into 2 parts: one for acronyms and abbreviations, and one for the actual definitions of the terms. If you look at the abbreviation section and still don't understand what something means, find it in the definitions. Both lists are sorted alphabetically. There's also a third section at the very bottom explaining some of the jokes and memes in the Cookie Clicker community that you may not have the context on.

Note: this document is not a guide. It is merely a dictionary, so it tells you the *what*, but not the *how*. If you want to learn *how* to do something, this can be a good jumping-off point, but actual guides are in the other pins.

I have linked to guides on some of the more obscure entries. Some entries link to Discord messages, all of which are in [Dashnet Forums](#).

Key

Yellow Highlight = Mobile Exclusive

Green Highlight = Advanced Strategy

Acronyms and Abbreviations:

Notes: entries with multiple terms and/or multiple definitions are ordered from most common to least common, but for the latter it is usually possible to tell just from context.

Numbers

101 - Fortune 101

103 - Fortune 103

104 - Fortune 104

4LC - Four-Leaf Cookie
7Hs - Seven Horseshoes
7s Upgrades - Lucky Digit, Lucky Number, and Lucky Payout

A

AA / Arcane - Arcane Aura
AC - Autoclicker or Antimatter Condenser
Ach / Achiev - Achievement
ANCS - All-natural Cane Sugar
Antim - Antimatter Condenser
Asc - Ascension or Ascend
Ascendless - Ascendless Cycle

B

B - Beta Version (only used in discord nicknames) or Billion
B2BLD - Back-to-back Lucky Day Fortunes
BB - Bakeberry
BCP - Black Cat's Paw
BD - Business Day
Bi / Bifur / Bifuc / Blump - Bifurcated Sugar Lump
BoM - Breath of Milk
BS - Building Special
BW - Baker's Wheat

C

C - Competitive Ruleset (only used in discord nicknames) or Clot
Carm / Cara / Clump - Caramelized Sugar Lump
CBAT - Cookies Baked All Time
CBL - Cosmic Beginner's Luck
CBG - Conjure Baked Goods
CBTA - Cookies Baked This Ascension
CC - Cookie Clicker
CCCEM - Cookie Clicker Combo Execution Mod
CCM - Cookie Clicker Mobile
CCSE - Cookie Clicker Script Extender
CCTA - Cheated Cookies Taste Awful
CF - Click Frenzy
Chain / Cooc - Cookie Chain
Cheevo - Achievement

Comp - Competitive Ruleset
Consoles - Javascript Consoles
Corn - Thumbcorn
Cov / Covenant - Elder Covenant
Cow - Mokalsium
CM - Cookie Monster
CMU / CMUM - Clone Missing Unseed (Manipulation)
CpC - Cookies Per Click
CpS - Cookies per Second or Clicks per Second
Cron / Crone - Cronerice
CS - Cookie Storm
CSD - Cookie Storm Drop
CuF - Cursed Finger
CYOL - Choose Your Own Lump

D

Daisy - Everdaisy
DAWRLD - Dragon Orbs-Aligned Wrath Cookie Reverse Pledge Swap Lucky Day
DC - Dragon's Curve
Dec - Decillion
__dec - __decillion (e.g. tredecillion, quindecillion)
DEoRL - Distilled Essence of Redoubled Luck
DF - Dragonflight or Dragon's Fortune
DH - Dragon Harvest or Reaper of Fields
DI - Diminish Ineptitude
DO - Dragon Orbs
DO ASS CLGCF - Dragon Orbs Ascend Spam Skruuia Chain Lengthening Golden Cookie Farming
DO GC - Dragon Orbs-spawned Golden Cookie
DO WC RPS - Dragon Orbs-spawned Wrath Cookie with Reverse Pledge Swap
Dot - Dotjeiess
Dragon - Krumbler
DSP - Daily Shriekbulb Puzzle
Duke - Duketater

E

E - External Tools (only used in discord nicknames)
EB - Elder Battalion
EC - Endless Cycle
ECM - Extra Content Mod
EerCerMer - Extraer Contenter Modder
EF - Elder Frenzy

EM/Epoch - Epoch Manipulator
EMG - Everything Must Go
EW - Elderwort
Exec - Combo Execution

F

F - Frenzy
Fert - Fertilizer
Fortune - Dragon's Fortune
Fortune GC - Fortune Golden Cookie
FtHoF - Force the Hand of Fate

G

G![spell] - A spell casted by Gambler's Fever Dream
Gasass - Gaseous Assets
GC - Golden Cookie
GC AC / GC Autoclicker - Golden Cookie Autoclicker
Gclover/Glover - Golden Clover
Gen - General Ruleset
GFD - Gambler's Fever Dream
GFD Cancel - Gambler's Fever Dream Cancel
GFDS / GFD Skip - Gambler's Fever Dream Skip
GFDSS / GFD Skip Skip - Gambler's Fever Dream Skip Skip
GFD Offset / GFD Magic Cap Offset Abuse - Gambler's Fever Dream Offset
GGE - Golden Goose Egg
Glove - Glovemorel
Glump - Golden Sugar Lump
GM - Gildmillet
Godz / GZ - Godzamok
Gpoc - Grandmapocalypse
GS / Gswitch - Golden Switch

H

Haggler's - Haggler's Charm
HC - Heavenly Chip or Haggler's Charm or Hardcore
HCS - Heavenly Chip Secret or the plural for Heavenly Chip
HIYP - Hole In Your Pocket
Holo - Holobore
HU - Heavenly Upgrade

I

Ichor - Ichorpuff
ICLGCF - Infinite Chain Lengthening Golden Cookie Farming
IGM - Idle Game Maker
IHL - In Her Likeness
Inf - Infinity

J

JS - Javascript Console
JPL - Just Plain Lucky
JPUL - Just Plain Unlucky
JQB - Juicy Queenbeet
.js - Dotjeiess

K

K - Thousand

L

L__ - Level of a building or Loan __ (1, 2, or 3)
LB - Leaderboard
LCTS - Last Chance to See
LD - Lucky Day Fortune
Lichen - Wardlichen
Lily - Shimmerlily
Liqass - Liquid Assets
Lump - Sugar Lump
Lv / Lvl - Building Level

M

M - Content Mods (only used in discord nicknames) or Million
MCPS - Midcombo Platform Swap
Meaty / Mlump - Meaty Sugar Lump
Meddle - Meddleweed
Mob - Mobile Version / Cookie Clicker Mobile
Mokal / Molk - Mokalsium
Mokal Swap / Molk Swap - Mokalsium Swap

MoM - Mind over Matter

MS CLGCF - Multitab Skruuia Chain Lengthening Golden Click Farming

Muri / Murid - Muridal

N

Nat - Natural Golden Cookie

NC - Neverclick

NGC - No Golden Cookies

No - Nonillion

Ntulip - Nursetulip

O

Oc / Oct - Octillion

Onscreen - Onscreen golden/wrath cookie

OoM - Order of magnitude

P

P - FtHoF Planner (only used in discord nicknames)

PBD - Plant Based Diet

PC - Power Clicks/Powerclicked Big Cookie

PC(F+BS+etc) - Powerclicked (every buff within parentheses)

Permaslot / PUS - Permanent Upgrade Slot

Pins - The Pinned Messages on Discord (usually refers to the channel #cookie-clicker in Dashnet Forums)

Pixies - Summon Crafty Pixies

PI - Passive Income

PL - Prestige Level

Pledge - Elder Pledge

PS - Pledge Swap

Q

Qa - Quadrillion

QB - Queenbeet

Qi - Quintillion

Quad (Combo) - Quadruple Buff Combo

R

RA - Radiant Appetite or Resurrect Abomination
RA Confirming - Resurrect Abomination Confirming
RB - Reality Bending
RCD / RCHD - Ruby Chocolate Dragon (Discord role)
Repop - Repopulation (ECM achievement)
Rice - Cronerice
Rigi/Rig - Rigidel
RNG - Random Number Generation or Random Number Generator
RoF - Reaper of Fields
RPS - Reverse Pledge Swap
Rust - Building Debuff

S

S - Save Scumming (only used in discord nicknames)
Sac - Sacrifice Garden
SB - Sugar blessing
SB1/2/3 - Speed Baking I / II / III
SCP - Summon Crafty Pixies
Scum / Scumming - Save Scumming
SE - Spontaneous Edifice
Sele / Sel - Selebrak
Server XP - Server Experience Points
SI - Supreme Intellect
SF - Sugar Frenzy
Shadow - Shadow Achievement
Shiny/SW - Shiny Wrinkler
Shriek - Shriekbulb
SL - Sugar Lump
SMTDSMTS - So Much To Do So Much To See
Soggy Hamburgers - Wrinkler Ambergris
Sp / Sept - Septillion
Speedsac - Speed Sacrifice Garden
ST - Stretch Time
Stage 1 GPOC - Grandmapocalypse; Grandmas awoken.
Stage 2 GPOC - Grandmapocalypse; Grandmas displeased.
Stage 3 GPOC - Grandmapocalypse; Grandmas angered.
Storm - Cookie Storm
STN - Seedless To Nay
Strat - Strategy

Sub / Subreddit - r/CookieClicker
SV - Shimmering Veil
Sx - Sextillion

T

T - Trillion
Tater - Duketater
TC - Tendless Cycle
TNC - True Neverclick
Tower - Wizard Tower
Trig / Tgt - Trigintillion
___trig / ___tgt - ___trigintillion (e.g. tretrigintillion, quintrigintillion)
Triple - Triple Buff Combo
Twin Gates - Twin Gates of Transcendence

U

Uncanny CC - Uncanny Cookie Clicker

V

Val - Valentine's Day
Veil - Shimmering Veil
V / Vig / Vigint - Vigintillion
___vig - ___vigintillion (e.g. trevig = trevigintillion, quinvig = quinvigintillion)
Vom - Vomitrax

W

Wab - Wake and Bake
Wabless - Wake and Bakeless
Ward - Wardlichen
WC - Wrath Cookie
WCD / WCHD - White Chocolate Dragon
Weed - Meddleweed
Wheat - Baker's Wheat
Whisker - Whiskerbloom
Wort - Elderwort
WT - Wizard Tower
WTCAJR - When The Cookies Ascend Just Right
WWWWW - The Will of the Wondrous Wizard's Wealthy Wand

X, Y, Z

XP - Server Experience Points

Definitions

Numbers

100% Consistency Combo - The largest combo that can be done under the competitive ruleset without relying on a significant amount of randomness. It is frenzy + dragon harvest + click frenzy + building special + 4 onscreen golden cookies.

2BS Grail - A theoretical method to get 2 building specials instead of elder frenzy from grimoire in comp, allowing for a combo ~15x stronger than grail. Can also mean Grail+BS-EF.

2-Parent Setup - The optimal setup for mutating plants that require 2 different plants to mutate.

A

Achievement - A way to show your progress in the game.

Aggressive Aura Swap - Strategies involving quickly and frequently swapping dragon auras.

All-natural Cane Sugar - A shadow achievement obtained from harvesting a Golden Sugar Lump.

Ancestral Metamorphosis - A dragon aura that makes golden cookies give more cookies.

And A Little Extra - The final “Cookies Baked This Ascension” achievement. It is obtained by having 1 trevigintillion (10^{72}) cookies baked in one ascension.

Android Version - See *Mobile Version*.

Arcane Aura - A dragon aura that increases golden cookie frequency.

Ascendless Cycle - A “fake achievement” that the community has come up with, for ascending 100,000 times at +1 prestige level or more each. This is a continuation of Tendless Cycle, which is a real achievement in the Extra Content Mod for ascending 10,000 times. It will not be added, as the first person to achieve it has decided to not add it to the mod.

Ascension - Cookie Clicker’s “soft reset” system. It resets your progress in exchange for a currency called Heavenly Chips, which can be used to buy special upgrades called Heavenly Upgrades. Ascend at +365 if you haven’t ascended yet.

Ascension Scrying - Scrying and then ascending until you scry the effect you want. The advantage is that ascending refills magic. It is often used interchangeably with Scrying.

Aura - An effect that the dragon, Krumbler, can have that boosts some part of the game. There are 21 different auras.

Autoclicker - An external program used to automatically click the cookie.

B

Backfire - A spell failure, leading to an often, though not always, undesirable effect.

Backfire range - A mechanic used to determine when spells will backfire and what Gambler’s Fever Dream will cast.

Bakeberry - A specific plant in the garden that gives cookies back when it is harvested.

Baker’s Wheat - The first plant unlocked in the garden.

Bank - The amount of cookies currently owned.

Beta Version - A version of the game used by the game’s developer to allow the public to play updates before they are officially released.

Bifurcated Sugar Lump - A special type of sugar lump that has a 50% chance of giving 2 sugar lumps instead of 1. It has roughly a 5% chance of spawning instead of a regular sugar lump.

Billion - The number 10^9 .

Black Cat’s Paw - An achievement obtained by clicking a total of 7,777 golden/wrath cookies.

Block of Gold - An extra content mod achievement obtained by clicking a total of 77,777 golden/wrath cookies.

Blood Frenzy - See *Elder Frenzy*. This is the name of the Elder Frenzy in the game's code.

Breath of Milk - An aura for the dragon. It boosts the kitten upgrades' effect on CpS.

Broker - A feature of the bank's minigame, the stock market, that reduces a stock's overhead cost by 5% each. Normally, when buying a stock, 120% of its value must be paid. Each broker owned reduces this value. A broker costs 20 minutes of CpS and the maximum number of brokers is based on the amount of grandmas owned and their level.

Building Special Scry - A combo that involves scrying a Building Special, and hoping for a click frenzy in the other spells.

Buff - A temporary effect denoted by a square to the top right of the big cookie.

Building - One of the 20 things you can buy multiple times to additively increase your CpS, such as cursors, grandmas, and farms.

Building Biscuit - A series of cookie upgrades obtained by getting specific numbers of every building. The first one is for 100 of every building and they go up by 50 for each one.

Building Debuff/Rust - A wrath cookie effect that lowers your CpS based on how many of a specific building you have.

Building Levels - A building's level can be upgraded by spending sugar lumps. Each level costs 1 more sugar lump than the last, and the building gains a +1% CpS multiplier. If the building has a minigame, it is also unlocked when the building is levelled up for the first time.

Building Special - A golden cookie effect that boosts your CpS based on how many of a specific building you have.

Business Day (Season) - One of the 5 seasonal events in the game. It has no exclusive upgrades, but it has an exclusive golden cookie effect called "Everything Must Go," which briefly makes buildings cheaper.

C

Caramelized Sugar Lump - A special sugar lump type that gives between 1 and 3 sugar lumps. It also resets sugar lump cooldowns in minigames when it is harvested.

Cancel with ___ - Prevent Gambler's Fever Dream from resolving (See *Gambler's Fever Dream Cancel* and *Resolve*) by casting another spell before it resolves.

Chain Abuse - A nearly impossible strategy to summon infinite pseudo-natural Golden Cookies for onscreen Golden Cookies.

Cheapcap Abuse - A method to abuse an old bug where if you used cheapcaps, you could make buildings sell more than you bought them for. This has since been patched, but it could get you to Infinity cookies at that time.

Cheat Console - A menu used for cheating that can either be accessed through the game's console in Javascript or by making the bakery's name end in "saysopensesame".

Cheated Cookies Taste Awful - A shadow achievement obtained for cheating. This is not definitive proof of cheating, as the achievement can be removed using a variety of methods, such as the cheat console.

Chocolate Chip - The second server experience point role on Dashnet Forums. It unlocks nickname changing.

Choose Your Own Lump - A mod that tells you how to get a desired sugar lump type by manipulating the game's random number generation, found [here](#).

Christmas - One of the 5 seasonal events in the game. It causes reindeer to spawn, which can be popped to get cookies and reindeer cookie upgrades. It also unlocks Santa, which can be leveled up for exclusive upgrades.

Clay - A type of soil in the farm's minigame, the Garden. It boosts passive plant effects by 25%.

Click Frenzy - A golden cookie effect that multiplies cookies per click by 777x.

Click Combo - A combo where the main source of income is clicking the cookie.

Clickless - See *Perma-Neverclick*.

Clicks per Second - The amount of physical clicks that one performs in a second. Not to be confused with Cookies per Second, which is also abbreviated as CpS.

Clicky Cursor - The third server experience point role on Dashnet Forums. It unlocks links in messages. It is the last server experience points role that gives permissions, although there are nine more server experience point roles on the server.

Clone Missing Unseed / Clone Missing Unseed Manipulation: An exploit that allows everything to be seeded by exploiting a missing unseed.

Clot - A wrath cookie effect that halves CpS.

CMUMsweets - A mod that assists with RNG manipulation to get sugar lumps very quickly. If used properly, the technique can be used to get over 1000 sugar lumps per hour.

Combo - Multiple golden cookie effects stacked together, through the use of natural golden cookies and Force the Hand of Fate in the wizard tower's minigame, Grimoire.

Combo Execution - The speed and precision at which a combo is performed.

Competitive Ruleset - One of the three main leaderboard rulesets, alongside Finnless and General. It doesn't allow save scumming or using the FtHoF planner. Despite its name, it is not the only ruleset to be played competitively. Here are [the rules](#).

Conjure Baked Goods - A spell in the wizard tower's minigame, Grimoire, that gives you 15 minutes of CpS.

Consistency Combo - See *100% Consistency Combo*.

Console - A window accessible by right-clicking, clicking "Inspect," and clicking "Console." It allows the user to execute code. It has several uses, such as modding the game or cheating.

Content Mods - Mods that add features to the game, such as new upgrades or new achievements.

Cookie Chain - A golden cookie effect that produces several golden cookies of increasing value. **[Mobile Alpha V7.27]** Due to an error in mobile, Cookie chains last for a much shorter period of time than web.

Cookie Clicker - An incremental game made by Orteil and Opti on August 8, 2013, with the objective being the production of as many cookies as possible. Wait, you already know this, don't you?

Cookie Clicker Combo Execution Mod - A mod that lets you practice golden cookie combos before you actually have to do them, to improve your execution. Load with bookmark method `javascript:(function(){Game.LoadMod("https://glander.club/asjs/Hjs3ULwZ/");})();`

Cookie Clicker Script Extender - A mod that acts as a framework to install other mods.

Cookie Monster - A mod that gives extra price information to help the player make informed decisions.

Cookie-related Achievements - Achievements obtained for increasing Cookies per Second or Cookie Baked This Ascension.

Cookie Storm - A golden cookie effect that spawns many other golden cookies on the screen, each giving a small reward.

Cookie Storm Drop - A single golden cookie from a cookie storm.

Cookies per Click - The amount of cookies you get when you click the cookie.

Cookies per Second - The amount of cookies you get per second without clicking. Not to be confused with Clicks per Second, which is also abbreviated as CpS.

Cookie Upgrades - See *Flavored Cookies*.

Cosmic Beginner's Luck - A heavenly upgrade that multiplies random drop odds by 5.

Covenant Cancel - Using Elder Covenant to cancel Elder Pledge and bring back the Grandmapocalypse.

Cronerice - A plant in the farm's minigame, the Garden, that boosts Grandma CpS.

Cursed Finger - A wrath cookie effect that stops all CpS for 20 seconds, but each click gives the same amount of seconds of CpS as the initial duration.

Cyclius - A god in the Pantheon that fluctuates between +15% and -15% CpS depending on the GMT time of day.

D

Daily Shriekbulb Puzzle - A series of abnormal Garden Puzzles focusing on shriekbulbs. See *Garden Puzzles*.

Dashnet - The name of the website that hosts the Web Version of Cookie Clicker.

Dashnet Forums - The official [Cookie Clicker Discord server](#).

Decillion - The number 10^{33} .

Delta - See *Stock Market Delta*.

Devastation - The buff that the pantheon god Godzamok gives you when you sell buildings.

Diminish Ineptitude - A spell in the wizard tower's minigame, Grimoire, that decreases the backfire odds of all spells by 90%.

Dirt - The default soil type in the farm's minigame, the Garden.

Distilled Essence of Redoubled Luck - A heavenly upgrade that makes golden/wrath cookies and reindeer have a 1% chance to double (spawn another in addition to the initial spawn).

Dotjeiess - A god in the temple's minigame, Pantheon, that decreases building prices but reduces the effect of prestige levels.

Doublecasting - See *Dualcasting*.

Dragon Aura - See *Aura*.

Dragon Cursor - A dragon aura that boosts clicking power by 5%.

Dragon Drops - Upgrades available after buying the heavenly upgrade "Pet the Dragon." There are 4 such upgrades and are unlocked through random chance when Krumbler is clicked.

Dragon God - A dragon aura that boosts the effect of prestige levels on Cookies per Second by 5%.

Dragon Guts - A dragon aura that buffs wrinklers and makes 2 more of them able to eat at once.

Dragon Harvest - A golden cookie effect only available through the dragon aura "Reaper of Fields" that multiplies CpS by 15, or 17 if you have Dragon's Fang.

Dragon Orbs - A dragon aura that has a 10% chance to spawn a golden cookie when selling the highest building. It cannot activate if a golden/wrath cookie is on the screen or any buff is active.

Dragon Orbs Wrath Cookie Reverse Pledge Swap - Spawn Dragon Orbs WC's and Elder Pledge until getting EF, CF, or DF as buff from DO WC. **NOTE:** With DF first, it is recommended to avoid pledging, as CF is 20x more rare while DF buff is active.

Dragon Orbs-Aligned Wrath Cookie Reverse Pledge Swap Lucky Day - Keeping a Dragon Orbs Wrath Cookie (DO WC) spawned, respawning if it disappears, until Lucky Day fortune ticker is aligned with the DO WC and pledging after clicking a strong buff.

Dragon Orbs Ascend Spam Skruuia Chain Lengthening Golden Cookie Farming - A strategy used to farm Golden Cookie clicks. Here is a [more detailed guide](#) (requires joining Dashnet Forums).

Dragonflight - A dragon aura that adds a golden cookie effect also called dragonflight. The effect multiplies cookies per click by 1111, or 1223 if you have Dragon's Fang.

Dragon's Curve - A dragon aura that improves sugar lumps.

Dragon's Fortune - A dragon aura that gives a multiplicatively stacking +123% CpS multiplier for every golden cookie on the screen.

Dragoon - A Youtuber who has made a few videos about Cookie Clicker. He used to be often criticized within the community for unintentionally spreading misinformation to new players, and having a young community which blindly follows him. Most of these criticisms were spread in early 2024, and the controversy has, for the most part, ended.

Dragooner - A term used to criticize the people who blindly follow Dragoon and/or have a parasocial relationship with him. Not the same as a regular Dragoon viewer.

Dualcasting - A strategy used in the wizard tower's minigame, Grimoire, to cast Force the Hand of Fate twice in a row without waiting for magic to refill or spending a sugar lump. It works by selling hundreds of wizard towers after casting for the first time to lower the cost of the spell. Here is a [more detailed guide](#) (requires joining Dashnet Forums).

Duketater - A plant in the farm's minigame, the Garden, that takes a very long time to grow but gives a lot of cookies upon being harvested.

Dungeons - A planned minigame for the factory that had a Beta several years ago. It is still planned to release officially but probably in a drastically different state than the Dungeons Beta.

E

Earlygame - The first of the 4 stages of the game. It starts at the beginning of the game and lasts until the first ascension at 365 heavenly chips or more.

Early ticks - The garden's ability to produce a mutation on the same tick that one or both of the parent plants mature. This can only happen in certain situations because the Garden changes plots from left to right and top to bottom. (Also see *Late ticks*)

Earth Shatterer - A dragon aura that makes buildings sell back for 50% instead of 25%.

Easter (Season) - One of the 5 seasonal events in the game. It has 20 easter egg upgrades, randomly unlocked by clicking golden/wrath cookies or popping wrinklers.

Elder - The achievement for clicking a Reindeer during an Elder Frenzy

Elder Battalion - A dragon aura that strengthens grandmas based on total buildings.

Elder Battalion Rebuy - See *Rebuy*.

Elder Covenant - A switch that disables the grandmapocalypse indefinitely, but decreases CpS by 5%.

Elder Frenzy - A wrath cookie effect that multiplies cookie production by 666.

Elder Frenzy Scry - A combo that involves scrying an elder frenzy and hoping that one of the next few spells is a click frenzy. Elder Frenzy Scries must be confirmed before being used. See *Resurrect Abomination Confirming* and *Scrying*.

Elder Pledge - A switch that disables the grandmapocalypse temporarily.

Elderwort - A plant in the farm's minigame, the Garden, that boosts Grandma CpS and makes other plants in close proximity grow faster.

Endgame - The final of the 4 stages of the game. It starts when all cookie-related achievements are obtained (Cookies Baked This Ascension and Cookies per Second) and ends at the hardcap, when it is no longer possible to increase Cookies Baked All Time.

Endless Cycle - A shadow achievement obtained from ascending 1,000 times at 1 prestige level or more each.

Epoch Manipulator - A dragon aura that makes golden cookie effects last longer.

Everything Must Go - A golden cookie effect exclusive to the Business Day season that briefly makes buildings cheaper.

Execution - See *Combo Execution*.

External Tools - Tools such as autoclickers or macros that change the game but do not add additional content to the game.

Extra Content Mod - A mod for the game made by Lookas123 that adds 7 (formerly 8) absurdly tedious shadow achievements. Here is a [link to the mod](#) (web link [here](#)).

Extraer Contenter Modder - A joke mod made as an extension to the Extra Content mod, adding many more tedious shadow achievements. The idea was created by Hello person and it is developed by Omar. The mod can be found [here](#).

F

Fertilizer - A type of soil in the farm's minigame, the Garden. It primarily shortens the length of a tick from 5 minutes to 3 minutes.

Fierce Hoarder - A dragon aura that makes buildings 2% cheaper.

Finn Combo - A combo that has every positive buff in the game at once. It is only reasonably obtainable using savescumming. (See *Save Scumming*.)

Finless Ruleset - One of the three main leaderboard rulesets, alongside Competitive and General. It is similar to General, but bans the commonly used method to obtain Finn Combos, as well as game-breaking glitches such as Clone Missing Unseed Manipulation These are [the rules](#).

Flavored Cookies - A category of upgrades displayed separately from normal upgrades. They give a multiplier to CpS. The first regular one is "Plain Cookies," which costs 999,999 cookies, which gives a +1% CpS multiplier.

Flexible Magic Cap - A strategy to save magic while waiting to combo (usually with single casts).

Flightless Grail - A grail combo without dragonflight, so the effects are frenzy + dragon harvest + click frenzy + elder frenzy + building special.

Force the Hand of Fate - A spell in the wizard tower's minigame, grimoire, that summons a golden cookie. This golden cookie has different behaviors than a normal golden cookie, in that the effect chances are different, they are deterministic, and they do not count towards golden cookies clicked.

Force the Hand of Fate alignment scrying- a method of scrying to find when the chance of certain buffs increases in other seasons/outcome changes.

Fortune Cookie - A mod that gives information about seeded random events, such as Grimoire, the Shimmering Veil, and Dragon Drops. It can be found [here](#) (web) and [here](#) (steam)

Fortune Scum - A technique used by finless players, to split a combo into 2 parts and scum for the “Today is a lucky day” fortune, for a Building Special or a Dragonflight.

Fortunes - A feature unlocked through a heavenly upgrade that adds special upgrades available only through the news ticker.

Four-Leaf Cookie - A shadow achievement obtained by having 4 golden/wrath cookies on the screen at once.

Freshly Baked - The first server experience point role on Dashnet forums. It unlocks uploading files, embedding images, changing your color role, and talking in voice channels.

Frenzy - A golden cookie effect that multiplies cookie production by 7.

Free Achievements - Achievements considered very easy or “free” to obtain. Examples include Tabloid Addiction, Cookie Dunker, and What’s In A Name.

Frozen Cookies - A mod that adds automation and macros for many features.

FtHoF Planner - Since the effect that a Force the Hand of Fate golden cookie gives you is not truly random, you can import your save into this website to see what your next FtHoF effects will be.

G

Gabagool - A technique used to predict which natural golden cookie outcomes will be next, and how many random calls are required to change the outcome to a desired outcome. Requires an info mod to be easily used. The name is a reference to *The Sopranos* and is completely unrelated to what the strategy actually is.

Gambler’s Fever Dream - A spell in the wizard tower’s minigame, Grimoire, that casts a random spell for half the price but with an augmented backfire chance; despite its description stating that the backfire chance is doubled, it actually increases the backfire chance to a minimum of 50% that cannot be decreased. As such, the backfire chance of Gambler’s Fever Dream is either 50% or the backfire chance of the spell it selects, whichever is higher.

Gambler’s Fever Dream Cancel - Often synonymous with Gambler’s Fever Dream Skip, but can also mean to prevent a spell casted by Gambler’s Fever Dream from resolving (see *Resolve*) by quickly decreasing the amount of magic available before it can resolve. The latter definition is much more specific and only really used when discussing very advanced strategies.

Gambler's Fever Dream Offset - A method used in high level combos to get cheap casts at high mana, by casting Gambler's fever dream multiple times and buying back towers, and refilling before any of them resolve (See *Resolve*).

Gambler's Fever Dream Skip - Using Gambler's Fever Dream to increment the spell counter while losing less magic than usual. Mainly harbors two definitions:

- If Gambler's Fever Dream casts Resurrect Abomination when a wrinkler cannot be spawned or killed, Stretch Time with no buffs active, or if it casts a Spontaneous Edifice success under invalid conditions, it will result in all used magic being refunded but the spell count being moved forward 1.
- Casting Gambler's Fever Dream, then saving and reloading the game while it is still resolving. This will increment the spell count while only using the amount of magic used when initially casting Gambler's Fever Dream, which is typically very small. This is disallowed in the competitive ruleset.

Gambler's Fever Dream Skip Skip - Buying and selling wizard towers and gaining/losing magic to manipulate the odds of Gambler's Fever Dream to get it to choose Resurrect Abomination/Stretch Time or a Spontaneous Edifice success, leading to more spells being skipped. Here is the [GFD Skip Skip guide](#).

Garden - The farm's minigame, unlocked by spending a sugar lump to level it up to level 1. In the garden, seeds can be planted on available plots, and mature plants can mutate into new plants. Each plant has a passive effect that can affect different parts of the game.

Garden Calculator - A calculator that finds the chances of plants mutating.

Garden Combo - A weaker type of combo that uses Queenbeets or Bakeberries in the farm's minigame, the Garden, as the main source of income, as opposed to a click combo.

Garden Puzzles - Community-created puzzles inspired by the mechanics from the Garden. Most puzzles usually involve the number of mutations a plant has at a given time, and the effects of adding or removing a plant. Garden Puzzles are hosted through [this Google Doc](#).

Garden Update Order - The way the garden manages contamination, mutations, aging, effects, etc. upon an update.

Gaseous Assets - A shadow achievement obtained from making \$31.536 million in profits from the stock market.

General Ruleset - One of the three main leaderboard rulesets, alongside Competitive and Finnless. It allows almost anything besides using the console or using content mods. However, changing system time is still not allowed. Strategies such as savescumming and RNG

manipulation are frequently used, and this ruleset is also the only one where you could reasonably pull off a Finn combo. Here are [the rules](#).

Ghost Tulips - A strategy involving nursetulips. Plants that affect other plants, if uprooted, retain their effect until the Garden ticks. This means that other plants can replace the nursetulips to get an extra effect for one tick.

Gifting - After the heavenly upgrade “Wrapping paper” is purchased, the player can generate “gift codes” which can be used to give up to 1000 cookies to another player.

Gift yourself - Using gifts to quickly complete the shadow achievement “When the cookies ascend just right” by creating gifts with a specified amount of cookies to adjust to the 1 trillion mark easily.

Gift Codes - Base-64 encoded codes used for gifting cookies to other players once the “Wrapping paper” heavenly upgrade is purchased.

Glovelmorel - A plant in the farm’s minigame, the Garden, that massively boosts clicking power but slightly decreases CpS. Usually combined with whiskerblooms to offset the cps loss.

Go Outside - A removed Extra Content Mod achievement that used to be obtained by getting all other achievements in the mod.

God Complex - A shadow achievement obtained by setting your bakery’s name to “Orteil.”

Godzamok - A god in the temple’s minigame, Pantheon, that gives a buff to clicking when you sell buildings.

Golden Clover - A plant in the farm’s minigame, the Garden, that boosts golden cookie frequency by 3%.

Golden Cookie - A small, golden cookie that appears on the screen and gives a positive effect when clicked.

Golden Cookie Combo - See *combo*.

Golden Sugar Lump - A very rare sugar lump type that drops between 2 and 7 lumps, increases golden/wrath cookie frequency by 10% for 24 hours, and gives 24 hours of CpS (capped at double the bank).

Golden Switch - A switch that ceases natural golden/wrath cookie spawning, but increases CpS.

Grail - The Holy Grail of Noscum Combos. A combo of frenzy + dragon harvest + building special + elder frenzy + click frenzy + dragonflight, the largest combo able to be reasonably obtained under the competitive ruleset.

Grail Attempt - See Elder Frenzy scry.

Grail-ef - See *Tryhard's Endgame Dragonflight Combo*.

Grandmapocalypse - An event in the game that is triggered by buying the upgrade “One Mind.” It causes wrinklers to appear around the cookie and starts to spawn wrath cookies instead of golden cookies.

Grimoire - The wizard tower’s minigame. It is unlocked by spending a sugar lump on wizard towers to level them up to level 1. It introduces the “magic meter,” where magic can be spent to cast spells that affect the game in various ways, such as spawning a golden cookie.

H

Halloween (Season) - One of the 5 seasonal events in the game. During Halloween Season, popping wrinklers has a chance to reward exclusive Halloween Cookie upgrades.

Haggler’s Charm - A spell in the wizard tower’s minigame, Grimoire, that temporarily makes upgrades cheaper.

Half Finn - A combo with 10 Building Specials or more. Also can be used for a combo with more than 10 building specials but missing some effects, which are made up by the extra building specials. It can reasonably only be done in the Finnless/General leaderboards, but is normally only done in the latter.

Hardcap - The maximum amount of cookies it is possible to get, under any circumstances allowed under the General ruleset. It is theorized to sit at roughly 80 Unnonagintillion (10^{277}) cookies. However, it is not possible to attain this number of cookies within a human lifetime, making it humanly impossible.

Hardcore - An achievement that requires obtaining 1 billion cookies without buying any upgrades. This achievement must be done during the first ascension or when “Born again” challenge mode is turned on.

Heavenly Chip - A currency obtained from ascending. It can be used to buy heavenly upgrades.

Heavenly Chip Secret - Starts to give the effect of prestige levels. Purchasing this disables Cosmic Beginner's Luck until the next ascension.

Heavenly Upgrade - An upgrade purchasable with heavenly chips, available after ascending.

Heralds - A bonus to CpS unlocked by a heavenly upgrade. On the web version, it is based on Orteil's Patreon, but on Steam, it is based on the number of online players. On web, it is currently bugged and is frozen at +41% no matter the number of Patreon subscribers.

Hexcasting / Hexacasting - A method to cast Force the Hand of Fate 6 times, by dualcasting 3 times with a caramelized lump.

Hole In Your Pocket - An Extra Content Mod achievement that requires 1 quinvigintillion cookies to be baked.

Holobore - A god in the temple's minigame, Pantheon, that increases CpS but is unslotted if a golden/wrath cookie is clicked.

Holy Grail of Noscum - See *Grail*.

I

Ichorpuff - A plant that makes surrounding plants age slower, but reduces their passive effects.

Idle Game Maker - A program made by Orteil that allows you to make your own simple idle games.

In Her Likeness - A shadow achievement obtained by customizing You to look like appeased Grandmas.

Infinite Chain Lengthening Golden Cookie Farming - A strategy used in the general ruleset to very quickly farm golden cookies clicked. It involves getting a cookie chain, turning on the golden switch right before the cookie chain ends, and finishing the chain with the Dragon Orbs aura. Then, the golden switch is disabled and the next golden cookie to spawn is forced to be a chain using Clone Missing Unseed Manipulation.

Infinity - The number 10^{303} . This number is not actually infinite, but it is colloquially called "infinity" by the community. It is at this number at which the game converges to "Infinity," though it is merely an artifact of the Short Numbers setting being on. If off, the number will

still increase until approximately 1.79×10^{308} , where it will become NaN (for Not a Number). See also *True Infinity*.

Import Abuse - The act of casting Gambler's Fever Dream, importing a save with the same seed, and then letting it resolve.

Import Corruption - The act of halting a save import halfway through by having two gods swapped in the Pantheon without restarting the game. This would cause importing to only partially succeed, resulting in save merger.

Interspellar Scrying - Using Gambler's Fever Dream to predict whether the next wrinkler will be shiny. This is predicted by the X-position of the golden cookie spawned by Force the Hand of Fate, or a less reliable alternative like the position of the wrinkler spawned by Resurrect Abomination or the building chosen by Spontaneous Edifice.

J

Jeremy - A god in the temple's minigame, the Pantheon, that increases CpS but lowers golden cookie frequency.

Juicy Queenbeet - A plant that is infamously difficult to get with an extremely long maturation time, and gives a sugar lump upon harvest. Its seed cannot be planted.

Just Plain Lucky - There is a 1/1,000,000 chance of obtaining this shadow achievement every second.

Just Plain Unlucky - A mod that makes getting Just Plain Lucky trigger a wipe save.

K

Kitten Upgrades - A series of upgrades that makes milk, which is gotten from achievements, boost CpS.

Klattmose Utilities - A mod that can be used to make macros to automate certain parts of the game. However, this mod also causes import corruption in specific scenarios.

Krumblor - A dragon unlocked through a heavenly upgrade. Krumblor can be upgraded by sacrificing buildings, and has 21 different "auras" that you can swap between, each providing a unique effect to the game.

L

Last Chance to See - A shadow achievement obtained by popping a shiny wrinkler.

Lategame - The third of the 4 stages of the game. It starts when all heavenly upgrades are purchased and ends when all cookie-related achievements are obtained (Cookies Baked All Time and Cookies per Second).

Late ticks - The garden's ability to produce a mutation on the same tick one or both of the parent plants decay. This can only happen in certain situations because the Garden changes plots from left to right and top to bottom. (Also see *Early ticks*)

Leaderboards - Rankings of the most cookies people have obtained under different sets of rules. Here are [the leaderboards](#).

Legacy - Your entire save (see *Save File*), or the name of the button that is used to ascend.

Liquid Assets - An achievement obtained by making \$10 Million in profits from the Stock Market.

Loans - A feature available in the banks' minigame, the Stock Market, that temporarily increases your CpS but, when time is up, temporarily decreases it below what it initially was.

Lookas Regeneration - A strategy to speed up magic regeneration past 100 magic.

Loop Duping - A glitch that is used to essentially speed up the game. It is performed by returning to the game on the exact frame that sleep mode timeout enables, causing 2 Game.loop functions to run every frame.

Lucky - A golden/wrath cookie effect that makes you gain cookies.

Lucky Digit / Lucky Number / Lucky Payout - See *Secret Heavenly Upgrades*.

Lump - See *Sugar Lump*.

Lump Planning - See *Sweet Planning*.

Lump Scrying - See *Sweet Scrying*.

M

Macro - An external tool used to perform pre-selected inputs for the player.

Magic/Mana - The main currency of the Wizard Tower's minigame, Grimoire. It can be used to cast spells. It slowly regenerates over time but can be refilled faster by spending a sugar lump.

Master of the Armory - A dragon aura that makes upgrades 2% cheaper.

Magic range pinpointing - A method for finding the backfire rate of a certain spell.

Meaty Sugar Lump - A special type of sugar lump exclusive to the grandmapocalypse that has a 40% chance of dropping 0 lumps, a 40% chance of dropping 2 lumps, and a 20% chance of dropping 1 lump.

Meddleweed - A plant in the farm's minigame, the Garden, that spreads when no other plants are around. It has no use except producing a few other plants.

Metascrying - An exceptionally complex strategy to predict RNG and execute events in Grimoire with previous Gambler's Fever Dreams. Here is a [metascrying guide](#). (Note: currently unfinished)

Midcombo Platform Swap - Switching from Web to Steam during the execution of a Golden Cookie Combo. This is done because the web version of the game allows for multitabbing, but Steam has stronger heralds, thus giving more CpS.

Midcombo scrying - Casting Gambler's Fever Dream when Resurrection Abomination finds that the next spell will backfire for a chance to skip the spell or get a non-backfire Diminish Ineptitude.

Midcombo scry cancel - The above method but without the risk of backfire Diminish Ineptitude through canceling Diminish Ineptitude with Force the Hand of Fate.

Midgame - The second of the 4 stages of the game. It starts at the first ascension at 365 heavenly chips or higher and ends once all heavenly upgrades are purchased.

Minigame - A feature tied to a building that gives benefits to other aspects of the game. There are currently 4 of them - Grimoire, Pantheon, Garden, and Stock Market. They are unlocked by leveling up Wizard Towers, Temples, Farms, or Banks to level 1 with a sugar lump.

Million - The number 10^6 .

Mind over Matter - A dragon aura that increases random drop odds by 25%.

Mobile Version - A mobile version of Cookie Clicker available on Android devices. It has far fewer features than the web and Steam versions of the game. Here is the [Google Play page](#).

Mokalsium - A god in the temple's minigame, Pantheon, that strengthens the kitten upgrades' effect on CpS.

Mokalsium Swap - During a combo, swapping in Mokalsium after Godzamok's buff has been activated.

More Heavenly Upgrades: Remastered - A mod on the Steam Workshop that makes the game much easier by adding more heavenly upgrades.

Multitab Skruuia Chain Lengthening Golden Click Farming- a strategy for getting Golden Cookie Clicks fast for people that save scum.

Multitabbing - A strategy used in combos in the Finnless and General rulesets. It involves opening several tabs at once to get desired random outcomes faster.

Muridal - A god in the temple's minigame, the Pantheon, that makes clicking more powerful but lowers CpS.

Mutation - When plants in the farm's minigame, the Garden, cross-breed with each other to form a new plant.

Mutation Blocking - A method to increase the chances of a mutation by removing mutations stemming from self-spreading; for most self-spreading plants, they cannot self spread onto a tile that already has 2 or more of the plant around it.

N

Natural Golden Cookie - A golden cookie that naturally spawns on the screen, as opposed to one produced from Grimoire.

Neverclick - An achievement obtained by reaching 1 million cookies while only clicking the cookie 15 times. This achievement must be done during the first ascension or when "Born again" challenge mode is turned on.

News Ticker - The news bar at the top of the game window. Can be used to unlock a few achievements, and to unlock fortunes once the heavenly upgrade is purchased.

No Ascends Run - A community-created challenge where you see how far into the game you can get without ascending.

Nonillion - The number 10^{30} .

Noscum - A ruleset of the game that does not allow save scumming. This term is sometimes used interchangeably with *Competitive Ruleset*, though they do not mean the same thing. **[Mobile]** Vanilla playstyle. Does not qualify when there is deliberate use of exploits known to be unintentional bugs, third-party software (autoclickers), or other deliberate use of altering the save file or alter probability.

Nursetulip - A plant in the garden that boosts the effects of other plants close to it, but decreases CpS.

O

O Fortuna - An achievement obtained by buying every fortune upgrade.

Octillion - The number 10^{27} .

Office Level - A feature of the bank's minigame, the Stock Market. Upgrading the office costs cursors, and requires the cursors to have a specific building level for each office level. There are 6 office levels, and each one increases the maximum amount of each stock. Some office levels also introduce loans.

Opportunities - A scrapped feature of the bank's minigame, the Stock Market, that would have allowed for the player to spend a sugar lump to slightly manipulate the economy. This feature is not in-game.

Opti - The secondary developer of the game, who assists mostly with backend things.

Order of Magnitude - A power of 10. For example, 1 trillion and 100 trillion are 2 orders of magnitude apart.

Orteil - The lead developer of the game.

P

Pantheon - The temple's minigame, unlocked by spending a sugar lump to level it up to level 1. It has several "gods," with different positive and negative effects. The gods can be placed into 3 different slots of varying power.

Passive Income - An Extra Content Mod achievement obtained by gaining more profits from the stock market than time Cookie Clicker has existed for (\$1 is 1 second of CpS).

Pebbles - A soil type in the farm's minigame, the Garden. It has a chance of automatically harvesting the plant when it dies.

Perma-Neverclick - A community-created challenge where you see how far into the game you can get without ever clicking the cookie.

Permanent Upgrade Slots - A series of 5 heavenly upgrades that let you carry regular upgrades across ascensions without having to buy them again.

Pins - A collection of the best guides made about the game. The name is in reference to where they are found, which is in the pins of the #cookie-clicker channel in the Discord server Dashnet Forums.

Plant-based Diet - An Extra Content Mod achievement obtained by sacrificing the garden 50 times.

Pledge Swap - A strategy involving going for a certain golden cookie buff, then immediately using Elder Covenant then Revoke Covenant to aim for Stage 3 Grandmapocalypse to get a wrath cookie for a potential Elder Frenzy.

Power Clicks - A feature exclusive to Mobile that replaces the Twin Gates of Transcendence heavenly upgrades. A Power Click charge adds an additional boost to the big cookie, golden or wrath cookies, and wrinklers; charges replenish over time while the app is closed.

Precision Limit - A limitation of JavaScript that causes numbers to lose precision after they surpass 9.007 quadrillion. This can be seen in-game when 9.007 quadrillion prestige levels are obtained, and from that point on, the game stops keeping track of each individual prestige level, and rounds the number instead. This is what cause Endless Cycle to get far more difficult as your prestige level increases beyond 9 quadrillion.

Prestige Level - For each heavenly chip you get, you also get a prestige level. These cannot be spent or lost, and each one gives +1% CpS after ascending.

Pseudo-naturals - Golden Cookies that act like naturally spawning Golden Cookies but do not give Golden Cookie clicks or affect the Golden Cookie timer.

Pseudo-deer - A variant of Pseudo naturals but with reindeer.

Q

Quadcasting - A strategy in the wizard tower's minigame, Grimoire, to cast Force the Hand 4 times in a row without waiting for magic to refill. The process of quadcasting is selling 300-600 wizard towers (depending on wizard tower level), casting again, buying the wizard towers back, spending a sugar lump to refill magic, casting, then selling the wizard towers again and casting a final time.

Quadrillion - The number 10^{15} .

Quadruple (Combo) - A combo with 4 useful effects obtained by using Dragon's orb, natural Golden Cookies, Lucky Day or Distilled Essence of Redoubled Luck. Typically used in the context of the mobile version.

Queenbeet - A plant in the farm's minigame, the Garden, that gives cookies when you harvest it. It is known for being in the Juicy Queenbeet's recipe.

Quintillion - The number 10^{18} .

R

Radiant Appetite - A dragon aura that doubles your CpS.

Random Drops - Any upgrade that is unlocked through random chance (dragon drops do not count as random drops). Examples include garden drops and reindeer cookies.

Random Seed - A 5-letter code that is changed every ascension that determines the outcome of random events.

r/CookieClicker - The [subreddit for Cookie Clicker](#).

Reality Bending - A dragon aura that gives you 1/10 the effect of every other aura, combined.

Reaper of Fields - A dragon aura that adds a golden cookie effect called Dragon Harvest, which multiplies CpS by 15.

Rebuy - Buying back buildings after selling them for Godzamok before Godzamok's buff runs out, specifically to make the dragon aura Elder Battalion stronger during Golden Cookie Combos.

Recursion - See *Recursion*.

Reindeer - A feature exclusive to Christmas season. Reindeer will periodically spawn and reward cookies when clicked. They have a chance to drop exclusive reindeer cookie upgrades.

Repopulation - An Extra Content Mod achievement obtained by getting 14 shiny wrinklers at once.

Resolve - Refers to the moment when Gambler's Fever Dream finally casts its selected spell, because it always waits 1 second before casting its selected spell. There are many strategies that take advantage of this 1-second delay.

Resurrect Abomination - A spell in the wizard tower's minigame, Grimoire, that attempts to spawn a wrinkler.

Resurrect Abomination Confirming - Using resurrect abomination outside of the grandapocalypse to determine whether the next spell will backfire. If it says "Unable to spawn a wrinkler!" the spell will be a success, and if it says "Backfire! But no wrinkler was harmed," then the spell will be a backfire.

Rigidel - A god in the temple's minigame, the Pantheon, that makes sugar lumps ripen faster but only when your total building number ends in 0.

Ruby Chocolate Dragon - Krumbler's final level, but this term is more commonly used to refer to the Discord server role of the same name, which is the 12th and final Server Experience Points role.

Ruin - A wrath cookie effect that makes you lose cookies.

Ruleset - A set of rules by which people may play the game. Usually, they are played competitively and have their own associated leaderboards. The most common rulesets, each with their own leaderboards, are known as Competitive, Finnless, and General.

S

Sacrifice Garden - A feature available after unlocking all 34 seeds in the farm's minigame, the Garden. It removes all seeds except Baker's Wheat, in exchange for 10 sugar lumps.

Save - See *Save File*.

Save Corruption - Importing a very old save / importing a save incorrectly, which can alter some of the save data in usually impossible ways or the game reading invalid requests (such as an upgrade status set as 5 instead of 1).

Save File - The state and history of your game of cookie clicker, including all ascensions.

Save Scumming - Saving, doing something, and going back to the save. This can be used to reroll random events or predict deterministic events.

Savecode - A base-64 code that has all the information about your save from a given time.

Scrying - A strategy in the wizard tower's minigame, Grimoire, that involves using Gambler's Fever Dream to predict what the Force the Hand of Fate outcome will be. Gambler's Fever Dream's effect is always 1 effect ahead of FtHoF's, so if GFD gives FtHoF, and then you cast FtHoF again, the effects will be the same. Here is a [more detailed guide](#).

Scryless - A hypothetical ruleset similar to the Competitive ruleset but it does not allow scrying. It does not have an official leaderboard, but some people play it for fun.

Scumbag - A term occasionally used to criticize people who use Save Scumming. Originated from the YouTuber, Dragoon.

Season Switcher - A feature unlocked through a heavenly upgrade that lets you toggle seasonal events at will.

Secret Heavenly Upgrades - Lucky Digit, Lucky Number, and Lucky Payout. They can only be unlocked when your prestige level has 1, 2, or 4 sevens in it, respectively.

Seed - Could refer to the seeds used in the Garden minigame, or could refer to the game's random seed (See *Random Seed*).

Seed Scouting - Repeatedly ascending and putting your save into the FtHoF planner in order to find a good combo. This process is repeated until a good combo is found.

Seeded Randomness - Randomness that can be predicted by using the save code, for example, Force the Hand of Fate in the wizard tower's minigame, Grimoire.

Seedless To Nay - The achievement obtained after sacrificing the garden for the first time.

Selebrak - A god in the temple's minigame, the Pantheon, that boosts seasonal effects but increases the cost of changing seasons.

Septillion - The number 10^{24} .

Server Experience Points - A hidden resource in the Discord server "Dashnet Forums" that accumulates for every minute in which you send a message. Certain thresholds of server experience points unlock roles.

Seven Horseshoes - A shadow achievement obtained from clicking a total of 27777 golden/wrath cookies.

Sextillion - The number 10^{21} .

Shadow Achievement - Unfair or very difficult tasks that are not required for 100% completions and give no buffs. They are displayed below regular achievements.

Shimmer - A Golden Cookie, Wrath Cookie, or Reindeer.

Shimmer double pop - A bug where clicking a Shimmer multiple in a frame will cause it to activate multiple times.

Shimmering Veil - An upgrade that boosts CpS, but breaks if a golden/wrath cookie or the big cookie is clicked.

Shiny Wrinkler - A brightly colored wrinkler that has a 1/10,000 of replacing a normal wrinkler. It gives 3x the cookies of a regular wrinkler when it is popped.

Skruuia - A god in the temple's minigame, the Pantheon, that makes wrinklers better but turns all golden cookies into wrath cookies with increased clot/ruin odds.

Softcap - The theoretical limit of cookies someone could *reasonably* get with a certain ruleset.

This is thought to be around sexvigintillions (10^{81}) with the Competitive ruleset, sextrigintillions (10^{111}) with the Finnless ruleset, and trequinquagintillions (10^{162}) with the General ruleset in the latest version of the game (2.052).

So Much To Do So Much To See - A shadow achievement obtained by playing the game for 1 year. You do not need 365 days of playtime, but rather the save must have been created 365 days ago.

Speed Baking I, II, and III - Shadow achievements obtained by getting 1 million cookies in the first 35 / 25 / 15 minutes of a run. This achievement must be done during the first ascension or when “Born again” challenge mode is turned on.

Speed Sacrifice Garden - Sacrificing the garden as fast as possible to gain sugar lumps.

Spell Carryover - Carrying over the lifetime spells casted across saves.

Spontaneous Edifice - A spell in the wizard tower’s minigame, Grimoire, that gives you a free building if conditions are fulfilled.

Steam - The version of [the game on Steam](#).

Steam Workshop - A page on the Steam website that lets you easily share and install mods for the game.

Stock Market - The bank’s minigame, unlocked by spending a sugar lump to level it up to level 1. It has several resources, each with its own value, that you can invest in and sell later. The Stock Market operates in dollars rather than cookies. Each dollar is 1 second of CpS. The stock market can be improved by buying brokers or upgrading the office level.

Stock Market Delta - A value that a stock in the Stock Market can have that determines its behavior.

Stock Market Exploit - An old exploit that allowed virtually infinite Cookies Baked All Time to be obtained from the Stock Market.

Stock Market Mode - The behavior of a certain stock, including Stable, Slow Rise, Slow Fall, Fast Rise, Fast Fall, and Chaotic.

Storm Chain Abuse - A variation of Chain Abuse with a Cookie Storm for even faster Golden Cookie spawns.

Storm Drop - See *Cookie Storm Drop*.

Streak Prevention - A feature that reduces the odds of a golden cookie effect if it was recently acquired. For natural golden/wrath cookies, the odds of getting the effect that the previous cookie got is reduced by 80%.

Stretch Time - A spell in the wizard tower's minigame, Grimoire, that increases the length of any active buffs.

Sugar Baking - A heavenly upgrade that boosts CpS by 1% for every unspent sugar lump (hardcapped at 100), meaning that spending sugar lumps may cause CpS to go down.

Sugar Frenzy - A special upgrade that can be enabled once per ascension. It costs 1 sugar lump and it triples CpS for 1 hour.

Sugar Lump - A secondary currency. Initially, they fall once every 24 hours, and they can be used to increase building levels, which can increase that building's CpS and/or unlock minigames.

Summon Crafty Pixies - A spell in the wizard tower's minigame, Grimoire, that makes buildings cheaper.

Supreme Intellect - A dragon aura that powers up minigames in various ways.

Sweet - A golden cookie effect that gives 1 sugar lump.

Sweet Finder - A mod that helps to find Sweet golden cookies in Force the Hand of Fate in the wizard tower's minigame, Grimoire, and it is an auxiliary mod to be used with GFD Skip Skip (See *Gambler's Fever Dream Skip Skip*). It can be found [here](#).

Sweet Planning - Using the FtHoF planner to find "Sweet" golden cookies and get sugar lumps.

Sweet Scrying - Scrying in Grimoire to find "Sweet" golden cookies and get sugar lumps.

T

Tendless Cycle - An Extra Content Mod achievement obtained by ascending 10,000 times, at 1 prestige level or more each.

The Will of the Wondrous Wizard's Wealthy Wand (WWWWW) - An Extra Content Mod achievement obtained by casting a total of 999,999 spells.

Third-Party - A shadow achievement obtained for using a mod.

Thousand - The number 10^3 .

Thumbcorn - A plant in the farm's minigame, the Garden, that slightly boosts clicking power.

Tick - The Garden or Stock Market Minigame updating. Sometimes used to refer to game frames.

Tick Scumming - Save Scumming to get better luck from a tick, done by exporting save right before the tick occurs. This term almost always refers to Garden mutations, although this could be used in the Stock Market.

Tier - A flag assigned to an upgrade that can be viewed after buying the "Label Printer" heavenly upgrade.

Time Travel - See *Timeskipping*.

Timer Widget - A mod that adds timers for all buffs, and timers for when the next golden/wrath cookie or reindeer will spawn.

Timeskipping - Abusing Twin Gates of Transcendence for cookies or sugar lump falling by moving device time forward. This term is used more in Mobile.

Toys - A secret that has a 1/10,000 chance of appearing upon reloading the game. It adds small cookies floating in the milk that can be dragged around.

Trigintillion - The number 10^{93} .

Trillion - The number 10^{12} .

Triple / Triple Combo - Mobile combos that involve stacking Frenzy and (Dragon Harvest or BS), and getting a natural golden cookie/lucky day, and hoping for dragonflight. DO WC RPS makes any triple possible with Lucky Day or Distilled Essence of Redoubled Luck.

True Infinity - The last number Javascript will have as a cookie count, at around $1.79e+308$. This number is not actually infinite, but colloquially called infinity by the community. Past this point, ascending gives you Infinity prestige levels and breaks the game.

True Neverclick - A shadow achievement obtained by getting 1 million cookies without clicking the cookie at all. This achievement must be done during the first ascension or when "Born again" challenge mode is turned on.

True Randomness - Randomness that cannot be reasonably predicted, as opposed to seeded randomness. Features such as Garden mutations and natural golden cookies are truly random.

Tryhard's Endgame Dragonflight Combo - A combo that is done in a similar manner to a grail

attempt, but with a scried click frenzy instead of elder frenzy. Often also referred to as “Grail - ef”.

Twin Gates of Transcendence - A heavenly upgrade that unlocks offline cookie production. On mobile, offline cookie production is unlocked from the start, so this upgrade set unlocks Power Clicks instead.

U

Uncanny Cookie Clicker - A widely-used chrome extension that assists with Cookie Clicker, with features such as an autoclicker and a golden cookie autoclicker, although the latter is bugged and should not be used, as it causes all golden cookies in a cookie storm to act like normal golden cookies.

Unholy Dominion - A dragon aura that makes wrath cookies give more cookies.

Upgrade - Something you can buy (not a building) to make something more efficient. It typically encompasses all normal upgrades (upgrades purchasable in the store) and all heavenly upgrades.

V

Valentine's Day (Season) - One of the 5 seasonal events in the game. It unlocks 7 exclusive cookie upgrades.

Veil Confirming - A strategy that uses the shimmering veil to determine the backfire rate of a certain spell.

Vigintillion - The number 10^{63} .

Vomitrax - A god in the temple's minigame, the Pantheon, that increases the length of golden cookie effects, but decreases CpS.

W

Wabless - A hypothetical challenge where getting the achievement Wake and Bake is banned. This works due to the check that gives Wake and Bake only occurring once every 5 seconds.

Wake and Bake - The achievement for baking 1 cookie in an ascension.

Web - The [browser version of the game](#).

Weak Grail - A combo similar to the Grail, but weaker. Consists of frenzy + dragon harvest + click frenzy + elder frenzy + 2 building specials. The second building special is to partially compensate for the lack of a Dragonflight. See also *Grail*.

When The Cookies Ascend Just Right - A shadow achievement obtained by ascending with *exactly* 1 trillion cookies in bank.

Whiskerbloom - A plant that boosts the kitten upgrades' effect on CpS.

White Chocolate Dragon - Krumbler's second-last level, but this term is more commonly used to refer to the Discord server role of the same name, which is the 11th Server Experience Points role.

Wiki - The wiki.gg [wiki for Cookie Clicker](#).

Winklers [*sic*] - Upon reloading the page, there is a 1/10,000 chance that winklers have a different appearance. A shiny winkler variant also exists.

Wood Chips - A type of soil in the farm's minigame, the Garden. It is useful for mutating new plants as it makes mutations 3 times more likely.

Wrinklers - A feature of the grandmapocalypse. They are worm-like creatures that periodically spawn to start eating the cookie. When they are eating the cookie, CpS is lowered by 5% per wrinkler, but when popped by clicking on them 3 times quickly, give 1.1x the amount of cookies they ate.

Wrath Cookie - Red golden cookies that replace regular golden cookies when the grandmapocalypse is active. They can give positive or negative effects.

Wrinkler Ambergris - A mobile-exclusive upgrade that very rarely drops from wrinklers (1 in 10k for wrinklers and 1 in 1k for shiny wrinklers). Drop rate is not affected by any outside factors. Once found, the upgrade is permanently unlocked, but re-purchased each ascension.

X, Y, Z

Year's Worth of Cavities - An achievement obtained for harvesting a total of 365 sugar lumps.

Cookie Clicker Community Jokes / Memes Explained

This section explains jokes, memes, and references for the Dashnet Forums discord server. Logged entries must be long-lasting and are prominent in #cookie-clicker and/or #lobby.

Another day, another save lost - This phrase is a response to when people ask about the Uncanny Clicker Cookie Storm bug. This bug causes a perpetual cookie storm and Finn Combo. This breaks the flow of progression, meaning the only way to play the game normally again is to wipe save, hence the save is “lost.”

Ascend at ___ - People often tell new players to ascend at +365 heavenly chips, and the number +365 is often disputed. This meme parodies these disputes by saying absurd statements such as “Ascend at 1”, which resets progress for an abysmal +1% prestige boost.

CHECK THE PINS - The Cookie Clicker Discord server has a collection of guides in the pins of #cookie-clicker. Many new players, who join the Cookie Clicker Discord server in search of advice, don’t know this, and are told to check the pins.

Cookie Clicker players have no life - A variation of similar jokes that are in many other online spaces. People will often state that cookie clicker players have no social life, never go outside, don’t shower, and many other “gaming addict” stereotypes. This is especially due to the long and addictive nature of the game.

Defend Your Liver - A mantra often said to encourage people to defend their liver from the “garden combo cult.” Those who say this also suggest users to stay in a freezer during the entirety of August 13 (AKA “One Day For Liver, often abbreviated as 1DFL”) because the queenbeets of the Garden Comboists won’t be able to grow in a cold environment. The joke started after the realization that garden expert CursedSilver’s (now CursedSliver) name can be alternatively read as “Cursed’s Liver.” It is also built on the fact that many people have accidentally “discovered” garden combos and incorrectly assumed that they are superior to click combos. As the joke got brought up more, “lore” began to grow around it, cypypastas were created, and more elements were incorporated into the joke.

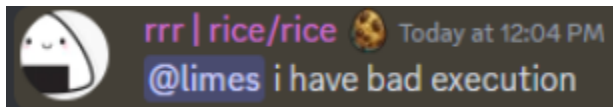
Dragoon is the best Cookie Clicker Player - Much of Dragoon’s fanbase thinks that Dragoon is one of / the best Cookie Clicker player, even though in reality there are many players better than him. He used to be criticized for misinforming the community. Hyperboles about Dragoon’s skill are often said to criticize Dragoon and his fanbase.

FTHOF is cheating - Some of the viewers on Seanie Dew's video confused the terms FTHOF planner with FTHOF and claimed that FTHOF is cheating. This claim was popularized after a reddit post.

Garden Combo Cult - See *Defend Your Liver*.

Green Yeast Digestives - For the 2023-08-08 Dashnet Forums murder games, a vote was created to determine the flavored cookie for the two teams which will compete against each other in a virtual game of the Hunger Games. A campaign followed which attempted to sway people into voting for Green yeast digestives, and it was met with a counter-campaign for Hardtack.

L Rice Exec - Some people on Dashnet Forums will say "L rice exec" whenever the user by the name of "rice" says something, because some think he has bad combo execution. Rice is also used as a descriptor for combo execution, for example if someone has bad execution they may be told that they have "Rice-level execution." The meme originates from this message:



Loans aren't real - In December 2023, a pretentious Cookie Clicker player, upon being given advice about how to do better combos, refused to accept this advice. This led her to say absurd statements such as claiming that loans are not in the game. These memes parody her numerous comments.

Midgame Moment - Midgame, which is the period after the player ascends once and up to all heavenly upgrades, brings about a large number of gameplay changes, which may shock some new players. This includes cursors being the best building and extremely fast progression. Thus, when someone comments on these things, the reply is usually "midgame moment".

One Day For Liver - See *Defend Your Liver*.

Overconfident Midgamers - See *Stuck in Late Midgame*.

Say NO to ECM! - A joke about the Extra Content Mod, commenting on just how absurd the achievement requirements are. It developed into a satirical movement about getting people to "say NO to ecm", mimicking an anti-drug campaign. This joke also created spin-offs, such as "Say YES to ecm!" and "Say NO to comp!"

~~Strikethrough Text~~ - A message with strikethrough text usually denotes a semi-satirical tone to the message, implying a serious meaning either being exaggerated or being phrased in a joking manner. This is comparable to the tone indicator /hj, meaning "half-joking."

Stuck in Late Midgame - Late Midgame (sexdecillions/septendecillions to all heavenly upgrades) is when progression slows down and the game becomes harder. This also is where an idle playstyle, which most new players use, becomes unviable. Players that get stuck here think that they've done basically everything in the game, when really, they haven't even scratched the surface. This creates a sort of Dunning-Kruger effect where Late Midgame players sometimes have hyperinflated egos. As a result, these players, and the concept of being stuck in the Late Midgame, has become a meme. This meme is sometimes referred to as "Stuck in Septendecs" or "Stuck in Octodecs."

u/Fififoop - Reddit user u/Fififoop has become a meme herself as she is known for replying to every post on the subreddit very shortly after they are posted. She garnered support to become a moderator, however at the time she was not able to. The only active moderator (Tesseract), who was considered much less competent, refused to speak on the situation and removed any posts related to it. However, around April 4, 2024, Tess disappeared from the mod list for an unknown reason (which allowed her to submit a request for it), and on April 11, 2024, Fififoop became a moderator of the subreddit.

You Should Grail - References the "grail" combo, one of the strongest combos regularly performed in the Competitive Ruleset. The joke consists of people telling new players to perform a "grail" far before it is reasonable for progression.

4.343 Tretrigintillion - A cookie milestone originally reached by Fleur on a finless save, it has since been taken as "Neil's cookies", a fictional person that Nyan cat occasionally pretends to be, and then spread around as a meme in people's nicknames. Also often accompanied by "100%+15".