

Longest chapter of the fic, which only happened because I decided to go fucking nuts with the world-building. Judging by the time stamp for the gdoc and my memories, I started rewriting this chapter, got writer's block, got horribly distracted and derailed by The Hobbit Part 1 (as in I would try to watch it three times in a row per day) + ALL the Thilbo fic *hides the Tolkienfic-in-progress*, and then started taking a programming class. After that I resumed working on this chapter, and the impact of that class on how I built this post-Clu Grid kind of really shows.

This chapter (and the next) is the main reason why I decided to rewrite WAP. I hated how short this chapter was, I hated how I didn't really dig into the kind of post-Clu Grid Sam and Tron were navigating, and I just hated how I executed everything in general. So, I took the first scene and turned it into two and a half scenes. The first scene mainly deals with disabling programs vs. derezzing programs, why some sectors are active and some are dead, and exactly how unstable the Grid is. I picture this Grid as a hollow structure that can't grow or change but only decay, because nobody on the Grid has the permission, ability, and power to do so. So Sam's presence makes the Grid even more unstable, and that frightens him.

I remember getting questions about my reasoning behind his mentality so I'll explain it here - to me, he's that wayward rebellious child with abandonment issues; he'll create a ruckus, create chaos for fun, but he's not actively and intently destructive. He's a scrapper, he'll do what it takes to survive, but only that and not much more. Having the power to destroy the system completely does not sit with him. He doesn't want to play God because he doesn't want that power, that responsibility. He's experienced the consequences already. Another thing is that it'll make him more like his father and he of all people knows that his father was not great, not perfect, and has really fucked things up.

I also may have really liked Tron's take on Sam's issues.

I fit in the next scene mainly because of Uprising, which I haven't and won't see. I... may have a mild thing for scars? And thought that the big ass scar on the left side of Tron's face could be nice to tack on? It also suggests that there's a glitch in the program that just won't go away, that not everything is right with Tron. I like the air of uncertainty this grants. It makes everybody uncomfortable.

The shortcut scene is another example of my programming class influencing how I see things behave. C is the basis for pretty much everything else, so I figure having basic knowledge of it will do all right on a system that's obviously not Windows, Mac, or possibly Linux, though I bet it's a definite spinoff of Unix. What I wanted to get out of this was to really explore Sam's affinity for coding and how this method of coding intrigues him, captures his attention in such a way that Tron has to remind him that they have something to do.

And then the little lightcycle race. Besides it being a part of the previous versions, I kind of wanted to get Tron's competitiveness out there.

The scenes in the sector have been MASSIVELY expanded as well, so that we can get a feel for what kind of programs live here, what they do here, what the atmosphere is like, etc. Since the system has no purpose, no User, no CLU, most programs have shit all to do so they just wander around aimlessly or halfheartedly attempt to do their job, like the repair utility. I felt Sam couldn't walk away from a broken lightcycle he can fix and I thought it was a nice opportunity to get more of the other programs' thoughts and opinions out into the air, like how negatively they feel about Users. And the whole "Tron manhandling/bodychecking Sam" thing is actually based on what my aunt used to do when I was a kid (and still does even though I'm a grown ass person), which is that she'll put herself between me and the street just in case some

car/bus/truck/vehicle decides to accidentally hop the curb. She can be pretty protective.

Oh god only have 850 characters left.

Enyo. I love Enyo. Thanks to the programming class I decided to develop her character more and I hope it comes out in her interactions with them. Especially loved writing her telling Tron that he should get his everything scanned for problems.

Expanded a bit on the Sentries. I bullshitted that, have no idea how they function in other canons. I liked writing this Zuse; he's just better, sharper, and hopefully a little more menacing than the last time.

I wrote the post-light jet crash scene the way I did because Sam/Tron and because Tron takes protecting Sam seriously and also scars.

Can you tell I'm running out of characters?

I'm now concerned about the next chapter's end notes, because I rewrote that chapter completely.