

# 12/14/2013 11th Producer Letter Live Unofficial Live Translation

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# Note: I'll try my best to translate live once again.

# Live translations are much much harder than regular translations so I apologize in advance for any stuff I may miss during the live broadcast. For new people, I'm not a professional translator or anything, I am just translating on my own, wanting to get better at it so one day I might have a chance at working as a translator.

#

# Enjoy,

#

# Rein

# Twitch Broadcast of this document: <http://www.twitch.tv/reinheartv>

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# Follow me on twitter : @reinheart (<https://twitter.com/reinheart>)

# (I'll tweet when new info is translated on forums, or interview stuff, other XIV related stuff & subligar )

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# Live Broadcast link -

# Twitch - <http://www.twitch.tv/finalfantasyxiv>

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# Note for Aegisub - # = notes ;= actor

#

#

# Y = YoshiP, F = Foxclon, M = Mocchi, S = Soken, G = guest

#

# \* apologize in advance for any stuff I miss (probably going to miss a lot again... 60Q's in a row is crazy lol)

# I'll try and fix up translation during weekday when works slow at the office.

# Make sure keep checking the official FFXIV twitter for Q/A updates

f; good evening

y; good evening

f; 11th producer letter live time is here

y; yoshida here

f; community team murouchi - molbol here

f; were right around the patch coming on the 17th

f; today is going to be the ps4 special, are we going to be able to see the demo or not

y; first off let me say sorry for the long wait

y; it's going to have a 24 hour maintenance, we'll try our best to get it out earlier if

possible but it's a huge patch so posted regarded this on the forums  
f; if you have anything please tweet with xivlive hashtag  
f; lets go over with beastmen daily quest  
y; can you go to the live demo  
f; yes, lets watch the live while we go over the video  
y; there is a lot of things to control today  
f; it's up  
y; it's huge  
f; ok first question, what kind of content is beatmen daily quest  
y; right now everyone has been fighting the beastmen that has been tempered and there is an image of them being bad guys who just bring down the primals  
y; but they have their own lifestyle, through this quest you can see that side of the story, story of the beastmen that hasn't been tempered  
y; they form an ally with the adventurer, and you help them with the issues they have  
y; by helping them you purchase things which is sold only by them, or buy minions, and of course there is mounts and stuff. materials, etc.  
y; it's story around that beastmen tribe  
f; there is question asking if the main hq is their location  
y; if you see this you can tell there is a new area by little alamigo  
y; these ones are the good one that won't attack  
y; you go over the quests in these type of places  
y; I see you can see the quest icon, these icons are repeatable quest icons  
y; you take quests from these npcs every day  
y; should i take one quest?  
f; yes  
y; it shows you have 6 allowance, you can take 6 quests per day  
y; you can't choose what to choose  
y; it will have a list already setup and you choose the one that's available  
y; you have 3 npc so you choose from them, the rewards is different from each  
y; the difficulty is different as well, so please choose the one that's good for you  
y; take 6 and you'll get reward for those 6  
y; by completing these for example with amalja, your friendship/alliance with them will increase  
y; you'll be able to get exp/gil/tomestone (if you're 50)  
y; it's random so it's going to be random on how much tomestones you can get, most likely it will be faster to run dungeons, but this is another method to get tomestones while you do these quest stories  
y; you can buy color dyes which they only sell, materials, furnitures  
f; by increasing the friendship/ally these increase  
y; yes  
f; when can you start taking these quests  
y; you can start taking these from 42-43

y; so for those that started you can start getting these  
y; Amalja and Sylph in 2.1  
y; Cobolts and Sahagin in 2.2  
y; please think that we'll be doing this for every beastmen tribe over time  
f; can you talk with the beastmen that's not favored by your grand company?  
y; yes, this is between you and the beastmen so it's not involving grand company  
y; you can freely do these  
f; is the story that goes over those beastmen leaders in the forts?  
y; yes you'll learn about them through these stories, you can understand what the tempered ones are thinking  
y; I also said about Ramuh earlier but story regarding those will also be there  
y; so you can get a guess for future updates from these  
f; how long will these take  
y; fast ones are around 7minutes, long ones are about 15minute or somewhere around there.  
y; the story is held in between the allied beastmen camp and the tempered camp so you don't have to trable too far  
y; completing all 6 quest might take about an hour, but it's not too long  
y; if you take the quest item ahead of time, you can turn them in as soon as the quests are up also, so there are quests like that as well.  
f; people are asking what kind of gear are you wearing  
y; it's ilvl80/90  
y; we might go over this later, but this is EM primal gear  
f; thank you  
f; are there CS available for beastmen quest?  
y; there is a main beastmen quest and beastmen daily quest so there are many cut scenes in there  
f; so please look forward to that  
y; there was a part of the scene in the pv, there is about 7-8 times more  
f; moving on to treasure hunt  
y; it's cloudy  
y; can I say this? I should stop  
y; it's released version so I can't use debug commands  
f; moving on to treasure hunt  
f; what kind of content is treasure hunt  
y; don't want to have people think of it as a content, gathers gather/fish up a treasure map  
y; it's a map someone hid, there are grades 1-5  
y; that determines the difficulty and the rewards  
y; those 3 gatherers are the ones that find the maps  
y; you can sell the maps that haven't been decoded  
y; once you open you can't  
y; this is G1

y; anyone can decode, once you (decipher)

y; once you do that you get a map, not sure if everyone can see it

y; it says central lanosea

y; where the X is on the map is where you go and use command called "dig" if it's correct position you get the chest

y; when you try to open the chest, mobs pops up and you fight to get the rewards

y; it's not something you dig over and over

y; say you were just gathering one day and you get 5-6 maps and do treasure hunt another day to complete all at once

y; also for grade 5, those require a party to win, so you can hold onto those for end of the week to do with your friends, fc people

f; everyone has been saying on twitter sort is finally here

y; yes, sort has tons of commands

y; on the patch notes it shows how to use the commands, i haven't seen that kind of patch notes before

y; I'm not going to say there aren't going to be other ways to get the treasure maps, so right now it's the 3 gatherers but in future this may change.

f; is there any restriction for treasure hunt?

y; say you have all 3 gatherers at lv50

y; once you find a map you can find the next map for 18 hrs

y; don't want to make it where the value of the maps becomes cheap

y; we made the chest rewards worth it

y; but say there is 2000 gatherers that means there is about 2000 maps per day, so if you look it that way, it should go around.

y; it doesn't matter which grade you get, you get 1 map and wait 18 hours

y; you can hold onto maps that haven't been deciphered, but can only decipher once at a time.

y; once you see it like this, you can't trade or put up on market

y; think of it as your personal item, it shows up on the quest list as well.

y; say you sell this for 3k gil, and i bought it for 3k gil

y; say it rewarded tomes and other rewards, so if that happens you got something worth more than 3k, but there will be times that might have lesser goods.

f; what if you lose to the monster

y; if it's within the certain time frame it will be there, but if you zone out you'll lose it

y; so set your homepoint in that area

y; you can also run away if you think it's too hard and retry

f; depending on the gatherers level will the reward change?

y; I want the gatherers to find out in what areas, what grade comes out

y; if I show how it's done it will let players know which area has what maps so I won't go over that

f; moving on to next big one, wolves' den

y; moving on the demo

f; while we're moving got announcement, it seems like youtube has some delay with audio and video, if you're having problem please watch via nico nama or twitch.

y; we're streaming 5 broadcast in 1080p, it's at our limit so I apologize

f; are you going to switch gear?

y; not yet, don't have to rush yet

f; can you go to top tier rank in wolves den without pvp gear but just player skills?

y; that's hard, top tier players are going to be strong but if it's for lower level it may be possible

y; even if you have lvl90 pvp gear if you don't know how to use it correctly, also depends if you're good at controlling the camera, to understand what's going on around

y; make sure to watch what's behind and sleep or take others down

y; it depends on what you base the pvp on, it's really important to have the gear and skills

f; please switch screen

y; I'm sure others already seen this area

f; will the position required actions be different for pvp?

y; they are the same, people will be moving around but you can still put in the bonuses

y; so you can put in stun to position which can be advantageous for you while trouble for the oponent so you'll have stuff like that

y; the system for pvp and pve is different

y; for archers if you go further apart your damage will decrease

y; it was done this way to balance out where you can damage from distance

y; it should feel difference

f; it's good to just try it out first to see how it's like

y; how will the win/lose be decided

y; it's 4vs4 if one team goes down that's it

f; what kind of abilities are there for pvp actions?

y; there are a lot , best is to look at the patch notes

y; can I say it? we're going to release the patch after this live broadcast

y; so you can look at it there, we have hidden the recipes and stuff but you can see the patch notes after this broadcast.

y; say the negative effects, effects that you don't want, there is an action where it removes that negative buff, it has a long recast but I think it's one of the skills you should always have.

y; say you got sleep casted on you, you can use it or wait till someone hitting your or aoe hitting you to wake you up

y; also say if you get heavy where you movement speed is slowed down, it might better to save it for then.

y; there are actions specific for classes as well, so you should check the patch notes

f; can you please show the pvp gear in the live demo  
y; ive been showing in the past all the artworks  
y; stuff like this  
y; I think everyone was thinking this is coming but these are actually for Front Line  
y; this time you'll get ilvl70/90 gear  
y; but I'll show it  
f; please switch  
y; it's like this, this is ilvl70  
y; you can dye all of these so you can dye it to your team's color  
f; related, how can you obtain these pvp gear?  
y; this is same for actions too but first you fight and win, well you get points even if you lose, as you gain the points, you get pvp rank, when you do that you get a point  
y; with those points you trade it for actions, there are also levels within those actions which lowers the recast time, so we want players to decide how they want to use those points  
y; there are ones from crafting as well  
y; can you apply the vanity system on pvp system  
y; even if you have vanity system on, once you go inside pvp it will temporary remove the vanity gear so it'll show what you actually have on. It's setup right now so it will be that way  
f; another question what is moral status?  
y; for pvp, as I mentioned earlier, mag defense and phys defense calculation is different inside pvp zone  
y; increasing moral will increase your defense so if you have gear that has moral it will get your harder/stronger for pvp  
y; just think of the gear with moral = pvp gear  
y; all the pvp gear can go through materia crafting (double meld+++ ) so you can decide on what kind of materias to put on  
y; I'm sure everyone can get into this one  
f; can you use limit break inside pvp?  
y; right now the pvp is 4vs4 so the limit break is for that (4 player)  
y; it's same as regular pve content so it will change later once with more player  
f;  
y; at 2.1 you can't do it yet, but we have been talking about wanting to do this, we have been telling them so we can take over other players camera so please wait for it.  
f; will the other characters name show?  
y; say you're red team and im blue  
y; it will show fresh meat, food which wolves like to eat  
y; in the battle log it will show the actual names  
y; Im sure there will be a lot of people trying pvp for the first time  
y; im sure people will be shocked if they get hit by someone with a name, so it'll be

easier to have names as fresh meat, kind of like how the mobs work  
y; but say later on you check the log, it'll show up on there so you can see how that person did whatever he/she did in the pvp and study  
f; moving on to next question, are there any plans for 8vs8 pvp  
y; right now we're starting with 4vs4 but we're going to observe how the players play, if 4vs4 is good, then next question is to see how big of a map we need and see how it works out  
y; it's easier to get a group of 4vs4 also, so we have it set to that. so for now we want everyone to try it out  
f; please switch to live demo  
y; there is pvp profile in the menu, you can see your pvp records in here.  
y; at the bottom of the finder you can see, i think there were some things i shouldn't show  
y; what is "for event"?  
y; there is matching and random  
y; the matching one is where you have a setup party and fight and another which is random players.  
y; you can gain the most points through a setup party pvp  
y; if you don't mind casual then try out the lv30 one  
f; next is last quest for wolves den, will there be flag capture and other pvp in future?  
y; there are lots of staff who's been working on mmo but haven't done pvp, so the devs are coming up with different plans.  
y; we have to think about the cost, but we would like to see what we can do with pvp  
f; for the remaining time want to go over other 2.1 related question  
f; for bahamut coil weapon the ilvl will increase, will the stats increase as well?  
f; that's pretty  
f; will the stats increase as well as ilvl?  
y; can you switch screen  
y; allagan being changed this time, is only ilvl, that status will remain  
y; there are some allagan gear that has exact same stats as mytho gear  
y; so we touched up on some of those, there are couple of those in there.  
f; moving on, barber content - can you use some of the hair styles in character create  
y; you can't use them in character creation, you have to go through the barber  
y; the character creation is the same  
f; the color is nice  
f; this is nice  
y; wonder what is this  
f; moving on, for EM primal you get as a reward after defeating them?  
y; no it's different, first off say when you defeat them you get a quest item, you collect all 3 of them then you trade all that to get one weapon.

y; if you can take down all 3 you can get ilvl90 weapon.

y; but aside from that there is other drops so, if you have that, you can show it off to others. Please aim for those as well

f; How does the CT loot restrictions work?

y; say we're in the same party, we got 3 parties of 8, after taking down the boss there will be 3 chests, in 2.1 we got 4 bosses so total of 12 chests.

y; say we took down the boss, there is chest for each part A, B, C

y; say we were both BLM and staff dropped, we both pressed NEED and I rolled a 98 and you got 99 and win the staff

y; it's same as bahamut, until the rest time on tuesday 0am, you can't need or greed

y; it's just basically where you can't need or greed, but since I didn't win the loot I can still loot on others

y; but say you're not sure if you want that item and you greeded on the item while everyone else passed, in that case it'll lock you out. so please make sure to need on the items you really want first

y; you can still help out other people even if you're locked out.

f; can you go into CT with a different setup other than the 4 DPS, 2 tanks, 2 healers?

y; I understand a lot of people want to go in with their own 24 player group, but this time you need 3 different parties so we don't want to make a situation where you have an unusual setup. We would like to add that feature when it's possible for your group to go in all together.

f; can you please show us party recruit

y; no one talks about this one, the gold one earlier had too much impact

y; this is how it looks when open up the party recruit, once you open up the details

y; it shows the remaining time, title, details and what roles you're looking for

y; this one is request for prae, says looking for people that can help, there is no gear restrictions please help.

y; This shows we already have blm and other jobs it's asking for

y; once you click join it'll put you directly into the party, but you can also press the tell to talk to the person first if you want

y; right now lots of people are shouting at revnants toll but you can use this anywhere

y; this is how the form for submitting the request

y; say I got 4 treasure maps and I want to get people to go with me

y; or get party setup for pvp

y; you can choose what roles you want

y; also you have options you can select from such as not going to skip cut scenes, language

y; once you register it will be up for 1 hour, if it doesn't group up in 1 hour it will close

y; don't want everyone to have it up for the same purpose and not getting groups

going so we put in that timer

f; say no one looted on the gear drop from CT, what will happen if it drops to the last person there that didn't do any greed/need/pass

f; it drops to that person, will the loot restriction be placed?

y; I should've checked... I think the loot restriction will be there, if you don't want it make sure to pass but that's true.

y; it's possible this happening, at first this shouldn't be happening but I'll check with the team and update you

f; soon

y; what?

f; soon,

y; what are we talking about? patch timing?

f; no when can we get the land cost for housing

y; i have been saying the land cost is going to be same on every world but we can't the economy for every world is different

y; it's different between 5 group

y; for legacy people, it's really really expensive, I learned that you guys are really rich, so I'm sorry

y; the housing cost isn't that expensive, that land costs a lot

y; please remember the cost will change over time

y; in the patch notes, it'll show the price right? can we get confirmation?

f; I thought it was going to be shown

y; the cheapest world group, s size land, there is land 1-5 even with the small, area's which is good to the corner.

y; the price will drop over time the 5th section (cheapest location) it's 4.000,000 gil

f; we'll have the land cost in the patch notes

y; legacy server is a digit different... it's about double, this is calculated by the items being sold on the market and gil rotation.

y; again the price will drop down over time. I'm sure you'll be thinking about how much you have now. In 2.1 there will be more way to get gil so it may take about a month or two to get the house.

y; we're also planning personal housing in the future but for now we would like everyone to plan out how to get the money

y; as for the housing itself they aren't expensive at all

y; the land cost is expensive at beginning.

y; wonder how the government feels when they have to mention stuff like this.

y; I believe we were able to make it fair price for all.

y; say we have rich players they have a lot of gil, we looked into all those and I was surprised how much gil they have.

f; we'll be able to find out later

f; okay lets make this next for the first half

y; to be honest with the three p.letter live where we did the housing, content special 1 and 2. We probably have a lot inside the patch notes

y; removing the recipes and item list it still goes about 89k letter (jp text)  
f; you mentioned about reading out the patch notes, there is 88k people aren't going to read it  
f; for that reason as experimental why not read them.  
f; On monday we'll have 24 hour maintenance but  
y; why you decide on stuff like this  
f; I talked to you but forgot to mention to the tech team, so anyhow we want to see if we can go over it while the maintenance is going on  
y; it's not something fun, it's just reading through the patch notes  
y; I think you'll run out of breath going over it  
y; we would like to see how that will be  
f; earlier you mentioned where the gear and skill is earned with same point, it sounded that way but in actual they are different, skill is skill, gear is gear  
f; it's time for the break. We prepared the slideshow  
f; I'm sure people can take a break this time, we got screenshots from the community halloween (all saints) event so we'll show some of those.  
y; lets see how it goes  
y; see you in a bit

#=====

# break time

# 2nd half

#=====

f; Alright we're back lets watch from titan battle  
f; we got the dev teams fighting  
f; we already have the mountain buster? it's pretty aggressive  
f; yoship is playing black mage  
f; white mage is M from the blog  
f; everyone is dodging  
f; it's a little, well a lot different  
f; the range is much largert  
f; it's short  
f; we got 3 land slides  
f; we got jail on two at same time  
y; which one will you save?  
y; bad team work  
f; what are you doing?  
f; well when it broke looks like they are dead  
f; what's going to happen  
f; the MNK Takai san is up  
f; he jumped off

f; which titan was that?

y; that was PS4 version, titan extreme version

y; just to make sure we moved in a bad way so we don't leak any hints

y; if we do that battle team is going to get angry at us

f; this is PS4 screen, if you want to share it's like this

f; it's moving really smoothly, hope it's broadcasting correctly

y; lets do it again

f; I'm sure others are like really!?

y; they might be saying that's not what you talked about, don't do it just because you want to

y; I can't listen to the sound

f; it's quiet in here

f; once the paladin goes in we'll start

y; we're going to die anyways

f; well I'm sure everyone is wondering about extreme mode titan

f; but we want to show how smooth it's working on the ps4 running on 1080p broadcast

f; I think someone died from weight

f; we want everyone to pay attention how smooth it's running

f; it gets really small, makes me laugh

y; you're doing good on narration

f; if we go over here it's going to give a hint so we're not going to do it

f; well, with that, we want to get into ps4 version

y; before that there was one that wasn't clear in the first half

y; the lllagan weapon changing to ilvl95, japanese is hard. ilvl will increase from 90 to 95, the parameters will increase a bit to match to that ilvl, the stats are same

y; I told the team how I'm going to say it but guess it wasn't delivered correctly

y; also for the drop items aside from the furniture material, when everyone doesn't loot on the item and drops on someone you'll lose the loot so if you don't want it make sure to pass the item.

f; Okay lets move on to PS4 special.

f; How can you control

y; we have to show the demo for that one, we need to prep for it

f; sorry we should move that question to later

f; what's the schedule from the beta to launch for the PS4 version

y; I mentioned previously during the playstation award that it will be released in April

y; starting from when the JP PS4 releases that's when the beta will start

y; we had beta 1,2,3, open beta for original XIV ARR, for the PS4 it's going to be short

y; the test timing is between Feb 22nd to April

f; for those playing on PS3, can they use their existing character in the PS4 beta?

y; at the first phase of beta test, you can only play with new character

y; say at phase 1 we're going to debug the hardware, so you can't transfer there,

f; but from the next phase you'll be able to use the PC/PS3 character. That's the plan  
f; for the PS4 beta test will it be on the PS4 specific world?

y; for the first phase to debug the hardware, we'll have a specific world to test

y; from the next phase since you're going to be able to play on your existing world  
so you'll be able to play on the existing worlds.

f; ok next question, to play on the PS4, do you need to be subscribed in PS+  
service?

y; it's pretty

f; it's pretty, looks fake

y; have to show this so people know it's PS4

y; some may not know but let me go over in steps

y; for the PS4 you have a service called PSN+ by subscribing it will cost 500 yen

y; which will provide different services from SCE

y; that question regarding PS4 is asking if you need to have that service to play  
FFXIV

y; we asked for support from SCE and we were able to get it so players don't have  
to have PSN+ to play FFXIV

y; there are good benefits for PSN+ but as for playing FFXIV you don't need to  
have it

y; will there be any difference in the subscription cost with the PS4

y; no, just like I just said since it's going to be same there is no change in cost for  
FFXIV

y; can you see the mouse cursor moving

f; if you use the touch pad you can move the mouse

y; if you push it it works as a mouse click

f; thank you, please switch back screen

f; moving on, can you use gaming keyboard and mouse?

y; it's basically usb so if you stick it in it'll work, but i'm controlling this one here with  
mouse now

y; and it's working on full HD

y; we're putting full HD broadcast just for this purpose today

y; tech team is scared

f; will there be CE edition for PS4

y; it's up to Annie Senpai, what? he's saying

a; go ahead

y; we are planning for collectors edition

y; to make sure people don't go omg we have another ce for ps4

y; we're making sure they don't get worried

y; I should've move my character while talking

f; so they don't have to worry about the bonus from ce

y; yes

f; any plans to sell PS4 and FFXIV bundle?

y; I want one also, for this one, we can't decide on our own

y; I'm sure the people from SCE looking, I hope if they bring it up that it may be possible

y; I'm going to get in trouble for saying this

f; we can't decide on our own for this one

y; to have a system just for this isn't easy

y; I'm sure I'm going to get in trouble for this

f; say if the PS3 player moves into PS4 is there a feature to bring the HUD layout and ui

y; that will depend on if the server saving feature is going to be ready by then

f; next

y; here's Sylph's location, there is this new passage here

y; there are some places on the map that's been changed

y; want everyone to log out on the town and maps

y; you might get surprised when you log back in. like I'm stuck inside a rock!

y; you can warp out so don't worry, but there will be changes so please look forward to those.

y; lets move to a better location with better weather

y; can I remove this? it's charging?

y; not sure what it is

f; give us a sec, we're struggling over the weather right now

y; why doesn't it get cleared up

y; I think it's clearing up

f; I think so, maybe?

y; ok turning it on, give me a sec, it's starting up

y; can we show this? really? I'm scared

f; this is the part that's scary

y; ok you go into remote play

y; it's looking for the PS4 in the house

y; it shows connection started

y; is it showing both?

y; the loading times is still being adjusted so people might go what!?

y; it's fast but we're optimizing some more

y; I think its 2-3 frames slower but you barely can tell I think

y; can you zoom in smoe more?

f; if we show it like this it's hard to tell

y; this is nice, can i put it down?

f; yes

y; if we do this they can't see our faces, oh well it doesn't matter

y; from the PS4 it's sending the packet to our server and from PS4 to this machine there is another connection so if you go titan em it's going to be really hard

y; but you'll be able to do fishing, it's really great

y; I'm talking like a gamer, but it's really great

y; say you connect the PS4 through wifi and ou can play this while on the train

y; we're not going to look into all that but it'll be possible to do something like that  
y; I don't think you can really tell the difference  
y; gaming came this far  
y; hope everyone can understand how it is  
f; related question can you use the back touch pad?  
y; back side you can draw your weapon  
y; you can touch the front the screen is small  
y; we're making it so it's be useful  
f; let's get the camera back  
y; my hands were shaking  
y; I have to stop the remote play to get it back on ps4  
y; switch back the screen  
f; keep it on the other screen for a sec  
y; this is the part, well... oh we have to press this, ok it's ready  
y; there isn't l2/r2 on vita but the backside is touch so it's setup there  
y; you can switch the l1/l2  
f; for the ps vita remote play, can you use it at the time of beta test?  
y; right now it should be ok, it's there as you just saw  
y; the beta test is part of ps4's promotion so please think that you can use vita  
f; can you use the ps vita's second screen feature?  
y; like show the map, or show the inventory. For MMO you need all that info on the screen, it's bit different from putting it on the corner of the screen  
y; right now we don't have ideas for it, but we may look into it, but right now we have no plans for this.  
f; I think we went through all the playstation 4 related question  
y; there are many things that has been updated on the PS3 version as well, we put in a lot of measures in there.  
y; patch is about 3 gb  
y; for event type fates we have the priority system in place so please check it out  
y; today I haven't leaked anything yet  
f; we haven't  
y; we have this much  
f; well now you have to show it  
y; give me a sec  
y; I think this was 2.2, i think so  
y; not sure if this is ok  
y; stuff like this  
y; this one is bit too early  
f; this one is cute  
y; you can get this fast, minion amalja  
y; this one is in future  
y; what is this stuff?  
f; curious things

y; there is something we mentioned lets go over tomorrow  
y; someone asked about marriage system and what's going on with status  
y; this is just a mock up image  
y; I'm sure they saw the twelve temple, we have different themes so now just working on how to work on it  
y; would be nice to ride this with those who marry (husband/wife riding it)  
f; thank you  
f; I think that's it for the PS4 corner, let's go into the announcements  
f; we showed this yesterday as well, but this is FATE event in Osaka, it's planned for Jan 25th, we started the selection from yesterday, please put in your request by december 23rd if you would like to have a chance to get into this event  
y; we're going to go around all around Japan next year, so you don't have to push yourself to travel a long distance to get to the event.  
f; we have event challenge for the ultima Weapon for this event  
y; At patch 2.1 you'll be able to play this so if you got selected to go to the event please practice, and the one on the event will be easier  
f; Also we'll have official goods that will be sold at the event  
y; well this one is normal  
y; then we got this one  
f; towel that's cute  
y; then we got tshirt, mug cup, and tote bag  
y; oh and this?  
y; you never touched up on this one, didn't know when you're going to bring it up  
y; there is badges for minions and grand company  
y; how about meteor survivor polo shirt  
a; it's being worked on  
y; there is also photo booth section and we'll have dev team there so you can meet them. Assistant director - Takai san, Soken, YoshiP  
y; This time it's in Osaka, but we'll do it in Sapporo in other areas  
y; You all can ask them questions or take pics  
y; also you can ask them to play the challenge event together  
y; we'll have someone go to the event every time  
f; we'll have the 12th producer letter live at the event as well  
y; we're going to talk about patch 2.2  
y; Leviathan is there  
f; might be able to see it or not, we'll find out  
f; please look forward to it  
f; next announcement - patch note will be released after this  
y; earlier someone was screaming, the german translation just finished and it's being posted right now  
y; it's not the language teams fault, we really worked till the last minute on the patches and we sent the information really late  
f; the patch notes should be up in all languages in about an hour

y; it was a lot of things to check and look over  
y; for patch notes I have been telling everyone to make sure to be detailed, it's like a manual so it's really detailed.  
f; the patch notes is going to be posted on the topics, not on the forums  
f; so don't spam refresh on the forums  
f; and as I mentioned earlier we are going to read this over on Monday during the patch  
f; the next event will start on 12/18  
y; lets do the event together  
f; after that we have the Heavensturn  
y; this is first time showing this, for japan it's new years event  
y; I'm sure people from 1.0 remember this but you can throw snow balls again  
y; so I hope everyone can play around with that  
y; the motion team worked on this  
y; not sure if I can show this, give me a sec  
y; can you switch the screen  
y; the PS4 version is running patch 2.1, the screen might look small  
y; the ones with chocobo icons shows emotes you can use while mounted  
y; go to the right side  
y; that's good, something like this. We had lots of request so we have put it in  
y; I talk about contents but all the dev team has been working on players requests and have touched up on many parts of the game  
y; so I would like for everyone to see all these changes  
y; there was one quest title that were showing ???? on the patch notes but that's done to not give out spoilers  
f; we got anniversary event in later January  
y; for the DQ collaboration, (JP) we have made text adjustments thinking of how it was during the DQ days where the text is in hiragana/katakana instead of kanji's so please check those out.  
f; the cactuar ear ring and bomb earring will stop sale on 12/16 right before the end of the patch, so please don't forget to purchase it.  
y; I have been working hard and now running through end contents and forgot to buy it  
f; well that's if for the contents  
y; we really made everyone wait for the patch, but we were able to deliver a lot in the this live and previous two broadcast, and there is more so first go through the main story and you'll have other things going on  
y; we have Hildi quests set to lower, it's something for the lower level leveling  
y; from high level players they may feel it's too easy but just remember it was setup this way so it goes in order  
y; it was really long, thanks for waiting this long  
y; dev team really worked hard into this, i hope everyone can enjoy the patch over the end/beginning of the year

y; we would like to be able to see everyone in the world of Eorzea  
f; next live will be on Jan 25th in Osaka, so until then  
f; bye~