Technology-Enabled Activity Planning Document

This document may help you plan your creation, as well as encouraging you to estimate how much time you will need to invest.

Title:	My Interactive Week 1
Tool using:	H5P - Interactive Book
Idea:	The current issue is that my course maintains a plethora of text and not enough visual cues and interaction. The goal is to create an interactive book using H5P, to adapt and package week one material (to start with), to better engage students' interest, while meeting a UDL approach.
Curriculum integration:	There is limited curriculum integration: students will use the interactive book to help them walk through the first week of the course. This includes going over the syllabus, answering quizzes about week 1 topics, reflecting on online performance tips, watching a screencast(s) about how the course operates and my expectations, etc. When the students progress through the interactive book, they will naturally complete tasks that cover light curriculum requirements.

Now, identify what tasks are involved in your creation and estimate how much time it will take to complete them. It's not a commitment to a particular approach, rather a guide for you to anticipate what will be required.

Enter an 'X' in any column next to a task your creation will entail, and then predict how long it will take you to do (in hours).

[X]	Task	Est. time (in hrs)
X	Generate ideas	15-30 minutes
X	Conduct research	20 minutes
X	Storyboard	60-120 minutes
	Write script	
X	Find graphics (don't forget to attribute!)	20 minutes

	Create graphics	
	Record & edit audio	
X	Record & edit video	30 minutes
X	Write copy (text)	60-120 minutes
	Design website (or style web authoring tool, like Scalar or Prezi)	
	Write code	
	Identify and remedy any accessibility barriers (e.g. captioning)	
X	Review for errors	30 minutes
	Other:	
	Other:	
	Other:	
	Other:	