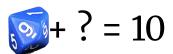
Capture 4: Ten Pair Facts



Each player needs their own set of colored markers (Unifix cubes, counters, etc.) Player A rolls one ten sided dice , decides what number they need to add to it to make ten, and then puts their marker on that number. Player B then takes a turn. If a number is rolled and there are no more available spots, roll again. The winner is the player that gets four in a row vertically, horizontally or diagonally.

7	8	1	10	3
3	2	9	6	4
6	10	FREE	8	7
7	3	5	6	2
4	9	5	4	1