

Use only cards 1-9

Choose how many digits your number is going to be based on child's ability/interest.

Ex: Kindergarteners could use 2 digits, 1st grade: 3 digits etc. The highest number of digits you should use is 6 digits.

To Play:

Deal each player the chosen number of cards.

Each player arranges their cards to make the biggest number possible.

The player with the biggest number in each round gets a point. The person with the most points at the end of the game is the winner.