

Hosts - ChanManV, Alliestrasza, & J4CKIECHAN

Date/Time - 06/14/17 4pm EDT / 10pm CEST

Stream - <http://twitch.tv/chanmanv>

➤ **Intro**

➤ **GameCoach Message**

- Want to rank up in HS and become legendary? Check out Gamecoach's website (game-coach.com) and sign up for coaching with their skilled coaches that will give you tips and pointers that will improve your play immediately. These coaches are carefully picked by Gamecoach to provide the best experience for all of you. You can also find coaching in LoL, CS:GO, and Overwatch. Using the promocode VALUETOWN and get 10% off today!

➤ **Our Week in Hearthstone**

- Chan - Tavern Hero
- [Deck j4ckie went 24-5 to legend with yesterday:](#) (Priest)

➤ **Deck Dreams**

- Mage Talk
 - Decks
 - Kazakus mage: [Part 1](#) / [Part 2](#)
 - [Control Medivh/Elise](#)
 - Can we talk about how [Freeze Mage](#) is way better now than it was a few weeks ago?
 - Underrated Mage cards - Pyros, Kabal Lackey

➤ **Community News**

- [The Tragedy \(4 day Suspension\) of Disguised Toast](#)
- Zalae wins Star Ladder over RDU ([Summary/Notable Decks](#))
- Wild Tourney
 - (MeknugetZz wins America) ([Decks](#))
 - General wins EU, masinc wins APAC
- ONOG shutdown

➤ **Plug Patreons** - Remind them to double check payment method

- Producers/Legends
 - Mike T
- Others
 - Ed Harlin
 - Bob K..
 - Nathan J.

- OldManRiv
- Zach P.
- Johnson C.
- Grant A.
- Codechemist
- Champ W.
- Michael S.
- Richard G.
- Shane F.
- Chris C.
- Thomas O.

➤ **Quick word from our sponsor GameCoach (play video)**

➤ **Mekkatorque's Workshop**

- [The Gates Ogrimmar](#)
- [The Gates of Stormwind](#)
- [Value To The Town](#)
- [Open the Dark Portal](#) [The Dark Portal](#) - Allie
- [Soulfusioner](#) - Chan
- [Sir Goya](#) - Chan
- [Raptor Egg](#) - J4ckie
- [Grant Fear](#) - J4ckie

➤ **Q&A Emails**

- **Ahmed N.**
 - What are the drawbacks for blizzard for having a free card rotation where some epics/legendary cards are available to try for a week?
- **Brenton**
 - Heroes of the Storm 2.0 seems to be a huge success. I enjoyed the game before, but now I'm really loving it. The loot boxes seem quite generous, the UI has improved, and things seem so much more fun and intuitive. On the other hand, Hearthstone seems quite stingy to me, as if it's from a completely different company.
I understand the CCG mentality that collecting the cards is part of the fun. I remember people complained when the Heart of the Swarm expansion for Starcraft 2 was going to be \$40. So much went into that game: voice overs, animation, complex unit interactions, physics etc. It would have been worth double that price to me. However, if someone told me a few years ago that I would pay \$50 for a card game expansion and not even get a good chunk of the expansion, I don't know as though I would even have given Hearthstone a glance.
Hearthstone isn't even a card game, but a card game simulator. I can't trade, resell, or let my friends borrow my decks for a game. As a player since Beta, I'm finding it harder to find reasons to continue playing as this game just asks too much of my wallet.
Do you think Hearthstone could benefit from something similar to Heroes of the Storm 2.0? If so, what would you like to see in a Hearthstone 2.0?
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➤ **iTunes Shoutout**

- GoTommyGos
- Breakdown114

➤ **Shoutouts**

- Patrons and GameCoach