

For background check out Circle of the Crone book. Page 172.

Parent Clan: Gangrel

Disciplines: Animalism, Protean, Resilience, *Vigor*

Weakness: Stormcrows suffer the same base affliction as their parent clan. Defeat, however, is not something a Morrigan makes peace with easily herself. Her dedication to the covenant is distilled in her blood. In addition to the afflictions inherent in her Gangrel blood, a Morrigan is subject to a terrible dread of the soul. Stormcrows suffer from a permanent, unresolvable persistent Depression Condition. In addition to normal triggers, the following circumstances also prompt a Resolve + Composure roll to see if the Morrigan suffers the effects:

- Defeat in battle: The Morrigan is a part of any battle in which Acolyte losses (including ghouls, Retainers and the like) outnumber the opponent's losses. In some cases, losses may not even be necessary, if the number of injured or routed Acolytes is very high or if the persons hurt or slain are very close to the character.
- Wasted effort: The Morrigan spends a Willpower point to augment any trait or dice pool outside of combat yet fails at the action she was attempting. A Morrigan shouldn't devote herself so utterly to anything but the defense and safety of her fellow Acolytes.
- Disfavor: The Morrigan's Covenant Status: Circle of the Crone is reduced to zero dots. Each night that a Morrigan spends out of favor with her people provokes her Depression. However, in this case, if the roll fails the character may not spend any Willpower points for the rest of the night.

New Condition: Depression

If your character fails to achieve a goal (not just fails a roll, but fails to accomplish some personal, desired end such as getting a job or saving a friend's life), he might go into a bout of depression for the remainder of the scene. A dramatic failure that occurs in any activity might also bring on a bout of depression. Regardless of the circumstances, make a reflexive Resolve + Composure roll. If the roll fails, your character loses one Willpower point and cannot spend any Willpower points for the remainder of the scene.

Resolution: The character is healed of Depression (Impossible for a Childer of the Morrigan)

Beat: During your depression, fail another important task.

Gift - Inherent Ritual Power: Every Childer of the Morrigan may perform Touch of the Morrigan Cruac ritual as an Instant action, even if the Stormcrow has no dots in Crúac herself. The roll to activate this ritual is therefore simply Manipulation + Occult, with a cost of 1 Vitae as usual. If learned in this way, the ritual becomes an instant, rather than an extended, action to cast — however many successes the Morrigan earns on a single roll is what the ritual power deals in damage.