VALKA, THE ALCHEMIC FIST (SUPPORT)

"Witness the evidence that alchemy is better than magic."

Full Name: Valka Skaale

Age: 25 **Height:** 7"2'

Species: Crystal-born human

Sexuality: Pansexual

Allegiance: Neutral (formerly Magistrate-employed)
Occupation/s: Alchemist, doctor, bodyguard/mercenary

GAMEPLAY KIT (PALADINS)

LMB. IMPERIUM GAUNTLETS. Crystal-imbued gauntlets that powers Valka's close range punches, dealing 350 damage per hit. There's a 0.4s delay per punch, and Valka's attacks heal her for 40hp per hit.

RMB. EQUIVALENCE. Valka links with an ally and heals them for 500hp/s for 5 secs, however Valka loses 150hp/s while the link is retained. The link will break if the target's health is at maximum or when the duration ends.

• With STORM TEMPER on, she heals for 600hp/s for the 200hp/s taken from her. (CD: 5 secs)

Q. MARGIN OF ERROR. Valka channels a 5m aura around her for 5 seconds, reducing the damage taken by allies within the aura by 15%.

• With STORM TEMPER on, the duration lasts for 7 seconds. (CD: 12 secs)

F. RAW VIGOR. Valka slams her gauntlets on the area in front of her (0.5 sec delay before landing), slowing anyone caught in the 5m slam radius for 3secs, dealing 400 area damage and healing Valka for 75hp for every enemy hit. With STORM TEMPER on, the slam deals 450 area damage and will land 50% faster. (CD: 7 secs)

ULTIMATE. TRANSMUTATION. After channeling for 1 second, Valka generates a 7m radius aura around her for 5 secs, reducing damage dealt to her and allies in the aura by 40% and converting it to health for her and her allies.

When STORM TEMPER is on, Valka is immune to damage and the aura expands to 9m.

PASSIVE. STORM TEMPER. When at 35% health or below, she shifts to STORM TEMPER, reducing all her cooldowns by 30% and her speed increases by 25%, however her health will regenerate 25% slower and EQUIVALENCE takes 200hp/s to heal 600hp/s on the linked ally. She will shift back to normal 2 seconds after her health returns past the threshold

TALENTS

RETENTION. Valka's basic attacks will heal her for 150 hp per hit and *EQUIVALENCE* grants a 250hp shield to both Valka and the linked ally once the link is severed.

EQUAL EXCHANGE. Any enemy caught in TRANSMUTATION's radius now takes 30% more damage.

CORRECTED PRACTICE. RAW VIGOR's radius increases to 7m and it now cripples the enemy for 3 seconds.

SUMMARY

Valka Skaale is a renowned alchemist across the Realm, known for her studies on physical alchemy and crystal technology as well as being a skilled martial artist. However, deep into her research on the human physique and the application of liquid crystal, she caught herself in a lab incident, with consequences to both her body and temper. Using her knowledge of her own physique and earlier studies, she turns this burden into a power, later being known for her immense strength and using crystal tech to benefit herself and her allies.

BACKGROUND

Being crystal-born has given Valka several distinctions from normal humans, and one of them has given her an affinity to crystal and its magic. Growing up, she had a growing interest with its powers and how she can use it further, and after pursuing alchemy and medicine to assess its potential and its power, later on goes to the Magistrate to fund her research on applying its power on the human physique after the growing interest in its possibilities.

However, an unfortunate incident has left Valka different, with liquid crystal finding its way into her system. While being crystal-born has allowed her to survive, the crystal has forced her body to grow exponentially and caused consequences to her temper, and the Magistrate has wanted to use her situation to highlight the negative effects of crystal usage to the public. On the verge of death and the realisation that she is working for a biased organisation, she broke her contract with the Magistrate and fled, using whatever resources she has left to heal herself and to turn whatever ails her into a superpower.

CURRENT STORY (?)

Valka returns to her family home, hoping she can find support from her blood parents, but finds herself in a place who (somehow) accepts her new bodily situation but refuses to support her research endeavor. Being unable to turn to her older sister and having to find a way to both support herself and fund her research, she starts to take on mercenary jobs, and she finds herself becoming both bodyguard and caretaker with a celebrity boss who has a somewhat similar condition.

VISUAL REFERENCE

