



CALLING OUT STREETDANCE COMPETITION

"Dance brings people together"

Social dancing, battles and showcases. Run in a friendly, supportive way.
Our aim is to ensure every dancer has the best time and hopefully will dance socially throughout that day.
It's not just about competing!

Registration of all teams/solos/duos/battles must be done via our online system, dancers may **not** register for events on the day.

Please email us to find out more callingoutcompetitions@gmail.com

Doors open 8:30am competition starts at 9am sharp finishes at 6pm - Please always check our website for updated running.

Tickets

Please see specific event for updated ticket prices

Booking tickets

A deposit of £50 must be paid upon reservation of your tickets to secure your place no later than 4-6 weeks before the event. Tickets can be reserved and estimates can be amended at any time up until this deadline. This deposit is not refundable or transferable should you pull out.

Team and dancer registration is due 3 weeks before the event, no entries can be submitted after this point, **no entries will be accepted on the day.**

Ticket commission

The commission will be paid (to the teacher) for schools who purchase tickets, totalling £1.50 per ticket. To qualify for this you must not return more than 5% of tickets after final numbers have been requested – Please contact directly for more information.

Top judges

We select independent judges who have good knowledge in all styles, who we believe will judge fair and honestly but support constructively.

When selecting judges we always select a judge who specialises in 1 of these 3 elements:

- New style and commercial
- Hip hop styles (Breaking, popping, locking, party dance)
- Alternative and abstract

Placing and trophies

(Teams, Solos & Duos) - We place up to 1st-5th (6th place may be added if there are only 6 in the category)

Megacrews - 1st - 3rd

Note – Categories are subject to change and will be merged by age if numbers are short.



STREETDANCE COMPETITION

Teams

<u>Level</u>	<u>Age Category</u>							
Intro (no Experience at all)	Under 6	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	
Beginner	Under 6	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	Parent
Intermediate	-	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	
Advanced	-	-	Under 10	Under 12	Under 14	Under 16	16&Over	

*(PLEASE NOTE that **Under 6**, **Under 8** is equivalent to **5&under**, **7&under**, etc.)*

Solos

<u>Level</u>	<u>Age Category</u>							
Intro	Under 4	Under 6	Under 8	Under 10	Under 12	Under 14	Under 16	16& Over
Beginner	Under 6	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	Parent
Intermediate	-	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	-
Advanced	-	-	Under 10	Under 12	Under 14	Under 16	16&Over	-

Duos

<u>Level</u>	<u>Age Category</u>							
Beginner	Under 6	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	Parent
Intermediate	-	Under 8	Under 10	Under 12	Under 14	Under 16	16&Over	-
Advanced	-	-	Under 10	Under 12	Under 14	Under 16	16&Over	-

Additional ages sections may be added

STREETDANCE **COMPETITION**

Battles*

5v5 - Under12 and 12&Over Section (Based on a split day)

Max 8 crews – Prior entry required.

Battles timed to last for 5 mins per crew battle, max 30 seconds per set giving a total of 5 sets per crew, If we have more than 2 crews and if there is limited time we will split judges and run crew battles at the same time with 1 judge per crew battle.

You must read and understand the rules before entering this section.

All Styles Battles

1v1 - Open (NO age restrictions)

First Round - top 4 selected from open floor, they battle 1v1

Time Dependent - will be an open hip hop section if time is short.

* time dependent

Megacrews

(selected events, please enquire)

All Ages, All Levels, 3 mins max, 15-50 dancers per crew.

66% of the megacrew must dance on stage for at least 2 minutes of the routine, all members of the crew must dance together on stage for at least 30 seconds

Same rules as teams (see next), controlled tricks/aerial moves allowed if performed safely.

Rules and Information

Collecting your Feedback – You may collect your score sheets for teams anytime on the day after the results have been announced, score/feedback sheets will be disposed of if uncollected. An announcement will be made by the compere to collect your score sheets.

Prize Rules- We reserve the right to remove this offer at any time for any reason without notice or explanation.

Judges' Criteria - Teams

Judges will score each team from 1 to 10 to total out of 50 in the following subcategories:

Musicality	Spacing and Formations	Choreography	Technicality	Performance
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Points may be deducted for the following:

Use of foul language (3 points per judge), Crashes and dance style mistakes (1 point per judge), Loss of clothing or other mistakes (1 point per judge), Music running over the specified time (1 point per 5 seconds per judge).

Music – Please email your music to callinguoutcompetitions@gmail.com **7 days before** the event, If music is not provided you may not be allowed to take part on the day. Bring your music on a CD as a back-up. CDs can be collected with your feedback on the day otherwise will be disposed of at the end of the day.

STREETDANCE **COMPETITION**

Competition Levels (When deciding what to enter for the first time)

- **Intro** - Brand new to the style, no competition experience or dance experience.
- **Beginner** - Very limited competition experience. If you have placed 3 times accumulative or 1st place once you must move up to intermediate.
- **Intermediate** - entered numerous other competitions been placed or won in Beginner level; Student Teachers/trainers must dance in intermediate
- **Advanced** - Won or been placed in Intermediate; advanced/qualified or professional dancers/ teachers must dance in Advanced.
- **SEN** - This section is offered to those with a mental, physical or learning disability. To qualify to compete in this section, dancers must be in receipt of an EHCP (Educational Health & Care Plan) and/or attend a SEN school. For teams, all dancers must have SEN or be directly supporting those dancers. Scoring will only take SEN dancers into consideration. (Please contact us for more information)

Changing Status

Applies to all sections: Teams, Solos, Duos/Duets, etc.)

- Once entered in an ability level the dancer/team/duo may NOT move down, even if they don't place at that level.
- If a dancer/team wins **1st place against TWO** other competitors or is placed in the Top 5 three times they must move into a higher level category, whether in our comp or others, at the next event they attend.
- If a dancer places 1st in Beginner Solos they should move up to Intermediate and stay there for future events, including the championships.
- If a dancer ages up and therefore moves to a higher age category, they are permitted to drop down an ability level (provided they have never been placed in the category they were in).
- We do NOT tolerate category fixing and rely on you as the teacher to ensure you are challenging your dancers and not entering them in lower categories to win.

TEAM RULES

Routine length:

Beginner: Max 2 mins

Intermediate: Max 2 mins 30 secs

Advanced: Max 3 mins.

- A Crew, minimum of 5, maximum of 28 dancers performing a street style choreographed routine to music of their choice.
- Your **backup music CD** must be clearly labelled with a case and handed in on arrival and your team registered.
- Some **break-dance and aerial** moves are allowed in **intermediate and advanced categories only** and must be kept within the context of a street dance performance and performed at the dancers' own risk.
- Lifts are permitted if they are controlled and executed safely.
- **Props** are allowed however nothing that will take time to clear up after your performance e.g. Dust/Glitter/Water.



STREETDANCE COMPETITION

- Clothing should be age-appropriate street style, suitable **footwear must be worn.**
- 75% of the team must be within the age category 25% of the team may be above age. Adult dancers must dance in the adult section and numbers are ALWAYS rounded up.
- CUO may choose to split a category if there are > 8 teams in a category. CUO also reserves the right to merge categories together if there are < 3 teams in a category.
- Dancers can only dance in **one team** and with one school (If this rule is broken all teams concerned will be disqualified).
- Each school is permitted to enter as many teams as they wish in each division, and each team must be named. (Please do not use the name of your school!).
- All dancers in a team must be from the same school. Any evidence of poaching dancers will result in that school concerned being disqualified.
- **NO bad language or inappropriate movement** for age is permitted in your recorded music or piece - team points will be deducted.
- If a teacher dances with their students the team must dance in intermediate/advanced.
- Teachers/parents are **not permitted** to intervene, coach or demonstrate movement from the sidelines once the music has started without permission from the event organisers.

SOLO AND DUO RULES

- Two dancers (Duo)/one dancer (solo) performing a street style choreographed routine or freestyle interpreting the music played by the DJ.
- Intro/Beginner solos and duos are not permitted to perform travelling or uncontrolled movements (including acrobatics) - any breach of this rule will lead to the dancer being removed from the dance floor.
- **Intro Level** - Dancers who are brand new to the style
- Props are **not** allowed and clothing should be appropriate for street dance.
- Duo dancers must only dance with **one duo** on the same day and both dancers must be from the same school .
- Duos need not qualify as a pair to compete as a duo in our Championship, as long as they have each competed in a duo section at a qualifying event in that season.
- Dancers must enter in their age category of the **eldest** dancer.
- Dancers must obtain a number upon arrival and wear their number clearly visible and pinned on their front; Only one number is required for a Duo.
- In heats groups of dancers will be performing on stage together.
- The DJ will play approximately 30 – 90 seconds of a random track each time; dancers must continue to dance for the duration of the track.
- **Dancers must stay in their own space and not move around the floor in solos/duos**
- **Rule of 33%, when running sections we maintain a min of 33% dancers moving to the next round, e.g 15 dancers , 5 will be called back, placing 1st-5th.**



STREETDANCE COMPETITION

5v5 BATTLE RULES

- **5v5** (You must have 5 dancers to take part, no less), With a max of 8 crews taking part, Crews must pre-register to be entered with their names and ages. **NO ENTRIES WILL BE MADE ON THE DAY**
- Categories are Under 14s and 14 & Over.
- If there is an odd number of crews taking part the last 3 will 1v1v1
- Music will be mixed and various, the battles can be in any style. Max 5 mins per battle and 20/30 seconds per set.
- Both sides will dance once and judges will eliminate a dancer, then again until either the time has expired or a team has no dancers left. Judges will pick a winner for a tie.
- Dancers can take turns and dance more than once or not at all, this is up to the crew.

Battle - All Styles Rules

(No age restrictions)

- All dancers will dance and the top 8 (usually, may vary on the day) will be picked for spots, From the top 4, they will run 1v1 battles. The placing is for 1st and 2nd.
- All music will be provided by the organisers on the day.
- A number must be obtained upon arrival pinned on their back and clearly visible
- No other props other than a cap.

The decision of the Judges and contest coordinators are FINAL.

Dancers are not permitted to ask the judges about their placements.

RESPECT IS IMPERATIVE WHEN PERFORMANCES ARE TAKING PLACE.

We expect all dancers to support each other throughout the event. If you see someone needing a confidence boost – please make it your responsibility to help!

No one is allowed to approach the DJ or scrutiniser table during the competition or come onto the staging. Any questions you have during the competition should be directed to your dance teacher who then will take the question to the contest coordinator.

Good sportsmanship should be adhered to at all times CUO will **NOT** tolerate bad sportsmanship and have the right to disqualify or suspend from their competition any competitor showing bad sportsmanship.

If any of the above rules are broken in any way and they are brought to the attention of the contest coordinator they will be looked into and dealt with. The decision of the contest coordinators is **FINAL** and there are no grounds for an appeal if stated in the rules which should be read thoroughly by all teachers and principals.

The logo for 'Calling U Out' features the words 'CALLING U OUT' in a stylized, bold, orange font with a black outline. The 'U' is particularly large and has a white star on it. Above the text is a small black circle with a white dot inside, resembling a halo. The background of the logo is black with some orange splatters.

STREETDANCE COMPETITION

Conditions:

- Wristbands must be worn at all times. Lost wristbands must be replaced immediately (you will be charged for lost wristbands).
- No official time for categories to dance will be given.
- No videoing/taking photographs whilst dancers are on the dance floor.
- Please note: one person may video your team. We have an official photographer present.
- BY PURCHASING A TICKET YOU ARE CONSENTING TO OUR PHOTO AND VIDEOGRAPHY POLICY <https://www.callinguout.co.uk/rules>
- All dancers dance at their own risk. Injuries obtained are NOT the responsibility of the venue being used, Calling U Out organisers or Base Dance Ltd.
- Personal belongings are brought to the competition at the person's own risk. Loss or damages are not the responsibility of hired venue, Calling U Out organisers or Base Dance Ltd.
- By purchasing a ticket for yourself or on behalf of a minor who you have parental permission for, you are agreeing to the conditions set above and on our website. You agree that you have checked with your teachers or school that you have suitable insurance to be taking part in this event and are covered to do so
- Rules can be amended at any time.

Thank you,
Chris Lloyd

Contact: 01704897789 callinguoutcompetitions@gmail.com www.callinguout.co.uk