

Dev Menu Changelog

Welcome to the Dev Menu asset. If you encounter any issues, have questions, or need assistance, please don't hesitate to reach out on Discord server. **Your feedback is valuable** in improving the product and providing the best possible experience.

1.0.6

- new demo scene
- demo scene have own DevMenu settings
- settings menu item path fixed

1.0.5

- supports Assembly definitions now
- DevMenuSpawn script changed. see [1.0.4 > 1.0.5 migration guide](#)
- removed DevMenu resources folder
- supports multiple parameters now

1.0.4

- welcome window bug fix

1.0.3

- welcome window added
- methods from Demo scene are no longer visible while access type is Developer_All
- group names are no longer visible if there is no method in the group due to access type

1.0.2

- dev menu canvas sorting order set to 999
- headers bug fix
- UI changes

1.0.1

- removed deprecated code from Unity 6

1.0.0

- Init version