

COMAN TIEBREAK

7-POINT TIEBREAK FOR FIRST AND SECOND SETS:	First to 7 by 2 Points
10-POINT TIEBREAK FOR THIRD SET:	First to 10 by 2 Points

The Coman tiebreak ensures that players will always serve from the same side.

First and Second Sets: To decide the set, play a 7-point tiebreaker – first to seven by two points.

At six games apiece in a regular set, use a 7-point Coman tiebreak:

- Do not change sides because your set score is even at 6-6.
- Preserve the order of serving since this is the final game of the set – Remember which team served first.
- Serve the first point from the deuce court.
- Change sides after the first point and then every four points, (1, 5, 9, 13, 17, 21, 25, 29, etc.).
- Each server after the first server serves twice starting from the ad court.
- The tiebreak is considered a single game, so at the conclusion of the tiebreak, the score for the set is 7-6. The number of games is odd, so change sides to start the next set.
- For the next set, the first server is a member of the team who received first in the tiebreak.

Third Set: To decide the match, play a 10-point match tiebreaker – first to ten by two points.

If each team wins one set, a 10-point Coman match tiebreak is used to determine the match winner. Since the 10-point tiebreaker is effectively a new set, teams may make changes in the serving and receiving order.

To play the 10-point Coman tiebreak:

- Change sides if the set just finished had an odd number of games.
- Do not change sides if the set just finished had an even number of games.
- Serve the first point from the deuce court.
- Change sides after the first point and then every four points, (1, 5, 9, 13, 17, 21, 25, 29, etc.).
- Each server after the first server serves twice starting from the ad court.
- The match is over at the conclusion of this tiebreaker. The score for this tiebreak is recorded as 1-0.

To Help You Remember:

When Point Score is Even: The point is served from the deuce court.

When Point Score is Odd: The point is served from the ad court.

After a 7-Point Tiebreak, Change Ends – The tiebreaker counts as a single game for the first server which makes the set score odd at 7-6 if there is another set to follow.