

Art that is specified in the Dialogues, in brackets, is used until a new one is specified.

Name of the level

Lake of Floating Lights (Morning)

Musical theme: The Ocean of Floating Lights (Day Mix)

Original - [The Ocean of Floating Lights](#)

A "daytime mix" is planned to be made, because original theme seems to me to be "evening".

Design and atmosphere: Lake.

Smaller enemies: dragonflies of various colors and types, fish.

Midboss: ningyo Mizushibuki (nature youkai)

Boss

Lady Yvètta Mizushi, mermaid (undefined youkai)

Musical theme: Surpassing Elegance ~ Splatter Dance

Original - [Surpassing Dominance ~ Illusionary Dualling](#)

Original is used without changes except name changing.

Place: shore of a little island where Lady Yvètta's house is located.

Profile

(Unlocks after completing the Second Level with Yuriko)

"A true lady can bring elegance to anything"

Lady Yvètta Mizushi

"Lady of the Lake"

Race: Mermaid (undefined youkai)

Age: Unknown

Height: 177 cm

Eye color: Aquamarine

Handedness: Right-handed

General

Carefree, flirtatious and partly frivolous, but at the same time having sense of dignity, elegant and aristocratic, Lady Yvètta is not just a mermaid, but a genuine happening in history of the Lake of Floating Lights.

Not so long, just a couple of months ago, inhabitants of the lake heard a dull, but distinct sound, a splash, as if something big and heavy had fallen from a small height onto the water. It turned out, that a small island appeared on the surface of the lake with the house of a strange, but very graceful style, unseen in these lands. Both its appearance and interior decoration made the local mermaids extremely interested, but the most amazing find became their unconscious "sister" - it would seem like, the same youkai as they are, but in extremely unusual clothes. Awoken, she called herself "Lady Yvètta", remembering, except for the name and the title, nothing about her origin, as well as what brought her here.

It is amazing and strange, but the fact that she forgot about her biography, however did not prevent the lady from remembering many else: her character, manners, skill of playing on the piano and composing poems, know the architecture, clothes and accessories unbeknown to these places, as well as whimsical, for locals, languages. Even more unusual, but just the language barrier with the newcomer did not arise, which was no less surprising to herself.

Flamboyant, friendly, unconstrained, possessing extremely interesting knowledge and skills, surrounded by mysticism story of her appearance here - all of this very quickly endeared the local mermaids to Lady Yvette. And although earlier they did not have such an explicit leader, she seems to have taken this particular place.

With only title and name, Lady Yvette felt something lacking, and thought about selecting a surname. As a sign of friendship and respect, she decided to use in this quality a slightly

modified name of the ningyo Mizushibuki, with whom she became friends the most, turning it into the word "Mizushi" with an elegant accent on the last syllable.

Activity

What activities can a young mermaid have? Games, fun, carefree pastime... But Lady Yvetta - an unusual mermaid. Having come from unknown lands, she began to teach her new "sisters" amazing things: exotic languages, playing the piano, dancing, manners and versification. Owning an extensive collection of clothes and accessories, she did not become greedy, and now her new girlfriends also flaunt in elegant dresses.

Periodically, Lady Yvetta arranges musical, dancing and poetry days or evenings, but not infrequently prefers to spend her time alone. What does she think about at such moments?

Property

Elegant two-storey house with a mansard, balconies, veranda and a number of rooms.

Piano, an extensive collection of clothing, accessories and books. From a little more personal things, it is worth noting her the most favorite fan and a little book with poems of both selected poets and Lady's Yvetta own writing.

Abilities

Albeit being youkai, but having appeared so recently in the world of Yumehana, in addition having lost a significant part of the memory, not many were surprised, that Lady Yvetta did not know how to use her Spirit at all. Having received help from her new "sisters", as well as from some much more powerful personalities, Lady Yvetta now, like any other mermaid, can control water and moisture in a limited way - for example, create splatter from the air and raise large waves on water surfaces.

Nevertheless, Lady Yvetta uses her supernatural abilities primarily for the purposes of an elegant self-expression and entertainment, not being a fighting person at all - at the same time, thanks to her charisma, friendliness and joviality, the inhabitants of the Lake of Floating Lights are always ready to come to her help.

Spirit Arts

Icons: fully or partly unfolded fan.

1.

Fun "Splatter" (Easy-Normal)

Main type of mermaids' pastime.

Delight "Wave That Covers With Head" (Hard-Insane)

Drown? Do not worry, this is just a game - and why do not let the beautiful mermaid pull you ashore and bring you to life?

2.

Amusement "Stone Skipping" (Easy-Normal)

For some, such occupation may associate more with the yard boys, but a true lady can bring elegance to anything.

Unsurpassed Throw "Stone Frogs" (Hard-Insane)

It is hard to believe, but in the speed and number of bounces of the stones there is no any magic - only skill.

3.

Waltz "Tales from the Chirring Forest" (Easy-Normal)

Is there a place left for the fairy tales in the fairy world?

Ball "Mermaid Lake" (Hard-Insane)

Ball - it is always lush attires. But how not to wet them if you are a mermaid?

Dialogues

(L) - Lady Yvetta

(Yu) - Yuriko

Beginning of the level

(Yu) - I'm not hungry, but to try an apple after so many years... wonderful. Yet this kijimuna is a kind kid. **(inspiration)**

The Mistress wants me to go further on foot - what a coincidence that this lake has a bridge!
(laughs like at the beginning of Dialogues concept of the first level)

Flight would be faster, but of course she wants to introduce me to the local places and their inhabitants. **(main art)**

Onward!

Meeting the boss

- (L) *You are awakened from sleep,*

So many years you comprehended.

As is obvious, not without purpose.

Let's see what happens next.

Greetings to you!

(Sadly I cannot translate this verse properly from russian, so do not use this variant, just use "verses about Yuriko"; I hope someone from the community, after or before demo release, will help me with that)

- (Yu) ? **(interrogative)**

- (L) My name is Lady Yvètta, Lady Yvetta Mizushi. **(main art, aquamarine title and name+surname)**

Ah, I was hoping that the other newcomers will not be so old-fashioned. However, I daresay, this is helps to keep unusuality of me and my "sisters", ho-ho.

- (Yu) My name is Yurìko Toriime. You... are really surprising. Appearance of kijimuna reassured me that everything had not changed so much, but...

Who are you and what is this world?

- (L) Oh, you are asking me the same questions, that actually I was interested in two months ago. **(reasons)**

I suppose this world is called "Yumehàna", and I... It looks like "ningyo" is the same thing, but I prefer to call myself a mermaid. You can say that I am missus... hm-hm, the Lady of this lake.

You too do not remember anything about yourself?

- (Yu) I remember everything as if it were yesterday... **(sad thoughtfulness)**

- (L) Unusual... **(light surprise)**

You know, why don't we discuss everything over tea party? Or are you in a hurry, hm-hm? **(playfulness)**

- (Yu) So it is, I cannot keep the mistress waiting...

She will give me all the answers. **(main art)**

- (L) Mistress?..

A-ha... Maybe if I will wet your attire, then at least you will stay to dry it! **(art before start of the "battle")**

"Battle"

Speech balloon

- Try not to get wet! *(before the first Spirit Art)*

- Wonderful! *(after the first Spirit Art)*

- Let's continue! *(before the second Spirit Art)*

- Amazing! *(after the second Spirit Art)*

- Ladies! *(before the third Spirit Art)*

- Bravò! *(after the third Spirit Art)*

Dialogue box

- Mermaids are not afraid to get wet - and you? *(After the first defeat)*

- Ho-ho, are you planning to dry out on the way? *(After using the first Continuation)*

- Stay, your clothes are already completely wet! *(After the second defeat)*

- Ha-ha, now you will definitely stay! *(After the third defeat)*

- Did it rain before our meeting? *(after the third defeat on Easy level difficulty)*

After “the battle”; the mermaids of the last Spirit Art remain on the screen

- (L) Bravo, ladies! *(refers to other mermaids, but I'm not quite sure if it can be successfully implemented on art)*

Ha-haa, Yuriko, you move beautifully! I could pick you a dress and teach you to waltz! *(art after "battle" 1)*

And yet, you are in too much of a hurry... *(main art, light sadness, bends arm with a fan so that it is positioned horizontally to the left)*

- (Yu) I beg your pardon, I did not want to offend you. You are truly extremely interesting person, and I will come back to you, but... *(concern)*

Ah, I only just arrived here, this world... this dream... *(inspiration)*

- (L) I understand you. Even promenading not so far, I do not cease to admire it...

I daresay, I know your Mistress. If you are heading to her temple, take this fan with you and pass it to... *(directs the folded fan with the upper end to Yuriko, intending to pass it)*

Oh no. Just take it. *(art after "battle" 2)*

Bon voyage.

- (Yu) ... *(extremely surprised, almost shocked; no art of Lady Yvetta in the frame)*

(Is that really true?..)

Musical inspiration

Here are some musical compositions for you to get inspired by a character more, that is, a small part of the list of those that I find appropriate to his image in various situations and moods:

Here and in the other Concepts, they are not meant as sources of inspiration specifically for the musical themes of the characters (again, they serve as additional inspiration for their overall image), since I write those separately. However, if the composer will be even more and qualitatively inspired, I'm up for it, and it is definitely very useful for character artist too.

Princess Sylvysprit - [Surpassing Dominance ~ Illusionary Dualling](#) + [The Ocean of Floating Lights](#)
(I want to use the first composition as Lady Yvetta's boss theme, and the second one is the main inspiration for her level theme, but it sounds too “evening”, so I need a “daytime mix”);

[Johann Strauss II - Waltz "Voices of Spring"](#);

[ABBA - Dancing Queen](#) (ideally fitting text, ha-ha);

[Grant Miller - Colder Than Ice](#) (ideally fitting text 2, ha-ha);

[Edvard Grieg "Morning Mood"](#) (and the landscape of Yumehana in general, or the dawn over the Lake of Floating Lights, or the morning, and so on)

[Xenoblade Chronicles OST - Gaur Plains](#);

[Labyrinth of Touhou 2 OST - Floors 13-15](#);

[Genesis - Invisible Touch](#);

[Desireless - Voyage voyage](#);

[Renaud - Mistral Gagnant \(Piano Cover\)](#);

[Sean Schafianski - Blue Water, Blue Sky](#);

[Nyan cat piano cover](#) (ha-ha-ha);

[Ori and the Blind Forest OST - Main Theme \(Piano Cover\)](#);

Sergey Eybog - [Waltz Of Doubts](#) + [Forest Maiden](#) + [Silhouette In Sunset](#) + [I Don't Blame You](#);

[V-Flower - Close to you \(Acoustic Guitar Version\)](#);

Generally beautiful, graceful and elegant compositions, piano, classical and such.