Falerii Novi

Destination

→ Name Falerii Novi→ Type Large town

 \rightarrow Population Registered 3,598 as of the previous census

→ Description:

♦ Taboos

• Every place has its own way of doing things or thinking. You better know up front what this town's is. You have no idea if your social faux pas will get you ignored or arrested. So pay attention. In Falerii Novi, eating fish is proscribed (limited by law) to one day a week only. Tyrsdgr. [Downtime activity]

→ Government

Falerii Novi politics are administered and orchestrated by Count Asteropaeus Simon Turnus with the assistance of his first officer Evasive Butterfly Nyx (demon female) and second officer Piqur Malicious (satyr male) and various ad hoc appointees too numerous and changed on a whim to mention.

→ Underworld

Common, but not officially acknowledged, knowledge exists of a vibrant Der Verband presence. The leader of which is assumed, but with no actual proof, to be Piqur Malicious, a sly satyr, serves as the Count's cunning second officer. Whispers of bribery and blackmail swirl around him, yet no evidence ever sticks. With a devilish grin and a knack for manipulation, he dances through legal loopholes, leaving townsfolk wary and powerless. Beware the hooves that leave no trace.

→ Altars/Relics

7 altars

- Saidan Fujin. Japanese
- Uviaksaat Kasimmavik Nanook. Inuit
- Agia Trapeza tou Hephaestus. Greek Olympian
- Agia Trapeza pros tin Demeter. Greek Olympian
- Owaka Wakan Anpao. Sioux
- Momoztli Atlatonan, Aztec

Saidan Owadatsumi. Japanese

• 9 shrines

- Heaiu i Haumea. Hawaiian
- Naos gia Coeus. Greek Titan
- Caddi Ayo peyote mound. Caddo
- Naos tou Zeus. Greek Olympian
- Naos pros tin Athena. Greek Olympian
- Scrin da Dagda. Celtic
- Naoi Horus. Egyptian
- Naoi Hathor. Egyptian
- Ve af Hel. Norse

♦ 5 chapels

- Parekklisi tou Zeus. Greek Olympian
- Mammisi Set. Egyptian
- Parekklisi gia Athena
- Parekklisi pros tin Hera
- Iitáwaatsímoyihkao'p Napi. Blackfoot

6 churches

- Kirke til Thor. Norse
 - In front of the altar in a clear mythril case is a single large goat horn, tradition holds it is from Tannanjostr
- Kirk de Cernunnos. Celtic
 - Atop the pulpit area features a two foot long deer antler, said to have been shed by the horned god himself
- Kostal z Paerun. Slavic
 - In the central gallery of this church rests an oak-wood carved bust of an ox with a horn spread of eight feet wide from tip to tip. The eyes have two palm-sized rubies inserted.

4 temples

- Nemeton i Lugh. Celtic
 - Features the Spear of Assal (Gáe Assail.) with the incantation "Ibar (Yew)" made the cast always hit its mark, and "Athibar (Re-Yew)" caused the spear to return.
- Hof af Odin. Norse
 - The temple is actually a working brewery. óðins mjöður (Odin's Mead). All of the ingredients are produced on the grounds of the estate, the bees to make the honey, the well from which water is drawn,

and all the fruits, spices, grains, and hops used in the guarded recipe. The mead is for sale to the public through a mead hall operated by Hinir Aberandi Prestar, "the tipsy priests". The profits keep the brewery operating.

Templum Diana

 This temple is home to the Fidus Luna Canibus ("loyal moon hounds"), a pack of pure bred Laconians who are said to be directly descended from one of the goddess' first hunting dogs. The dogs exist as a living relic in honor of Diana

Templum Venus

 A sacred rose garden exists here in the central garden featuring a bush said to have been planted by the goddess herself when she first arrived in Mythika. The garden was built around the bush. The temple was erected to protect the garden.

→ Resources

♦ Access

- Falerii Novi lies on the Via Summus Laks (The High Road)
 with Centaurus to the south, Pixithos across the Beathe
 River to the east, Torbergs to its west, and Blekgurd to the
 north.
- It sits in a high level valley in the Zephyr Mountain range and is a welcome sight for rest and safety from the treacherous terrain.

Water

 Water is supplied by numerous sources. With Lake Lethe nearby and fed by numerous natural springs in the surrounding mountains, and four wells inside the town limits, Falerii Novi has no problem irrigating crops, tending to livestock, or pulling sustenance from under the surfaces.

◆ Food

- Basic crops are grown in the limited arable ground, but enough to suffice the demand of the residents and travelers.
 Grains (wheat and corn) and tubers majorly. To a lesser extent olives, legumes, and leafy greens.
- Typical animals for hunting in higher elevations are big horn sheep, mountian goats, mule deer, elk, and pronghorns are plentiful. Typical livestock are pigs, goats, sheep, and in lesser numbers, cattle.

Building materials

Timber

 Most of the timber processed around Falerii Novi is white pine, firs, and birch.

Clay

 Rarely used outside of bushcraft shelters for construction. Harvested in some spots along the lake for crafting earthenware by local artisans.

Stone

 Two quarries operate in the area that produce limestone, granite, basalt, quartz and slate

Metals/Minerals

- There are two dedicated copper mines, one for iron, another for tin, and two more for coal all operated by one Ad Plutonis Gloriam Mining Company (for Pluto's Glory)
- Alloys: The ore from those mines supply the forges around Falerii Novi which produce steel and bronze
- Precious: APG Mining Co. also operate one gold mine and two silver mines in the region.

Tradeables

 Ore, steel, bronze, and stone are FN's major exports. With those things flowing out, cash and whatever is desired flows in.

Workers

 Roughly 2,584 of Falerii Novi's citizens are either employed or able to be employed. Most are unskilled miners and or prospectors.

Magiks

• Falerii Novian bronze is exceptionally receptive to charms and enchantments. The reason is not understood.

→ Defenses

- Level: Beta
- ◆ The surrounding mountains discourage any access outside of the major roadways. These are natural chokepoints where FN's military concentrates its presence with fortified gates and towers with multiple portcullis'. The mountains serve as an adequate perimeter wall. Mounted patrols are frequent on all roads.

→ Social hubs

See merchant directory: taverns

Guildmaster Mythika Adventurer's Guild Guildmaster is Aife Muirenn ("AYF" "MURE-n")

Halo adventurer!

Your Guildmaster has an exciting career opportunity for you! Upon the numerous complaints to the Towne Kowncyl, you are hereby contracted to dispatch an angry Treant who has all but shut down the local woodcutting industry. I personally have neither heard of nor seen such a thing, but after extensive research, I have unearthed that treants are awakened trees that dwell in ancient forests. Although treants prefer to while away the days, months, and years in quiet contemplation, they fiercely protect their woodland demesnes from outside threats. So go find this thing and make kindling of it woulds't thou? Upon evidence of its eradication, there are 25 gold pieces in your name held in the towne treasury.

Sincerely,

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"I found this image in the towne scroll-haus to aid you in your mission." - Aife





"Faleri Novi as I see it" by Prince Andrion Gerbaut Bernard Trosclair, Third Duke of Ernoul. 17 BC- 65 AC.. Chalf oil on canvas. Circa 15 AC.

How to get extra loot.

Mythikan Money

• For everything you need to know about Myhtikan kurrency, go to the Economic Etc tab (#3) in you Inventory & Coin Google Sheet.

Falerii Novi's Merchant Directory

Beerseller: The Pickled Onion

Proprietor: Cupid Apulious, human male

- Tankard
 - Mead 5cpAle 3cpBeer 2cp
- Barrel
 - o Ale 20ep o Beer 20sp o Mead 80gp

Beerseller: The Marinated Mangrove

Proprietor: Barren Lake, human male

- Tankard
 - Mead 5cp
 Ale 3cp
 Beer 2cp
- Barrel
 - o Ale 20ep o Beer 20sp o Mead 80gp

Wool Merchant: Wool You Be Mine?

Proprietor: Launrauth Waeslana, female elf

- Soft Sheep's Wool Blanket 5 gp
- Warm Woolen Socks 2 gp
- Hand-Spun Woolen Yarn (1 skein) 1 gp
- Embroidered Wool Shawl 8 gp
- Cozy Woolen Mittens 3 gp
- Thick Wool Cloak 7 gp
- Woolen Hat with Feather 4 gp
- Wool-Filled Pillow 6 gp

- Woolen Rug (small) 10 gp
- Fleece-Filled Stuffed Toy 2 gp

Salt Seller:: Salty Shores Spice Merchant

Proprietor: Seabury "The Razor" Thorne, human male

- 1. Pure Sea Salt Crystals 2 gp per pound
- 2. Smoked Salt of the Ironwood 3 gp per jar
- 3. Mermaid's Kiss (Oceanic Blend) 4 gp per ounce
- 4. Dragon's Breath Chili Salt 5 gp per small pouch
- 5. Elven Moonflake Salt 7 gp per vial
- 6. Dwarven Forge Salt (Black Lava Salt) 6 gp per jar
- 7. Pixie Dust (Rosemary Infused Salt) 4 gp per ounce
- 8. Enchanted Cypress Salt (Herb Blend) 5 gp per small jar
- 9. Griffon's Claw Smoked Salt 6 gp per small pouch
- 10. Basilisk's Bite (Spicy Salt Blend) 8 gp per small tin

Woodcutter: Knot Your Average Wood

Prop: Dolaze Burnwood (male dwarf)

- Dragon's Breath Firewood 3 gp per bundle
- Elven Oak Planks 5 gp per plank
- Giant's Tooth Axe Handles 6 gp each
- Mystic Maple Logs 1 gp per log
- Direwolf Pine Lumber 2 gp per beam
- Faerie Willow Kindling 1 ap per bundle
- Wyrmwood Staves 4 gp each
- Druid's Choice Bark Mulch 6 gp per sack
- Thunderwood Bow Shafts 2 gp per dozen
- Cursed Cedar Shavings 4 gp per bundle (Warning: Handle with care)

Fletcher/Bowyer: String Along Archery

Proprietor: Elric Trueflight (Human male)

- Custom Bow Crafting: Tailored to your strength and draw length, made from the finest yew wood. (20 gp)
- Arrow Fletching: Handcrafted with eagle feathers for unmatched accuracy. (1 gp per dozen)
- Bow Repairs: Restoring your trusty bow to its former glory. (5 gp)
- Longbow of the Silver Oak: Known for its perfect balance and swift draw. (50 gp)
- Shortbow of the Quickstrike: Lightweight and ideal for rapid fire in close quarters. (25 ap)

Fletcher/Bowyer: Feathered Finesse Fletcher

Proprietor: Maelin Oakhand (Human female)

- Mastercrafted Longbows: Perfect for hunting or war, made with reinforced limbs.
 (45 gp)
- Custom Arrows: Precision-crafted with specialized tips for hunting or combat. (2 gp per dozen)
- Bowstring Replacement: Premium sinew strings for durability and strength. (3 gp)
- Recurve Bow of the Windwhisper: Designed for long-range accuracy and speed. (40 gp)
- Crossbow Tuning: Ensures your crossbow is always battle-ready. (8 gp)

Wineseller: Dionysus' Toast

Proprietor: Adonis Dionysus XV

•	Excellent, Large Barrel	50 gallons	25gp
•	Fair, Large Barrel	50 gallons	5gp
•	Excellent, Small Barrel	5 gallons	25sp
•	Fair, Small Barrel	5 gallons	5sp
•	Excellent	1 gallon	5sp
•	Fair	1 gallon	1cp

Arcane Merchant: Heed the Omens

Proprietor: Iguqihr the Boarmon, Elf male wizard

•	Wyrmfire Crystals	25gp each		
•	Runic Ink and Quill Set	15gp per set		
•	Phoenix Feather Wands	50gp each		
•	Spectral Spellbooks	30gp each		
•	Alchemist's Elixir Pack (5 vials)	20gp per pad	ck	
•	Astral Scrying Orbs	35gp each		
•	Enchanting Glyphs	10gp per scroll		
•	Mana-infused Parchment	5gp per sheet		
•	Elemental Binding Runes	40gp each		
•	Pocket Portal Stones	60gp each		
•	Scroll of Resistance	20 gp	Reader touches one willing	
	creature to cast four minutes of enhance	d		
	durability vs. injury. Single	use		
•	Scroll of Sanctuary	120 gp	Reader casts spell on a	
	creature to provide protection from harn	nful		
	spell or attack for fi	ve minutes		
•	Scroll of Scrying	1,280 gp	Reader gains ability to see	

plane of existence for 1 hour once a day

and hear a creature of choice on the same

Blacksmith: The Hammer & Spark

Proprietor: Moradin Stoneforge (male dwarf)

•	Iron Sword	500gp
•	Steel longsword	150gp
•	Dwarven Shield	700gp
•	Iron shield	10gp
•	Steel Horseshoe	20sp
•	Iron Nails (per dozen)	50ср
•	Battleaxe	12gp
•	Chainmail armour	50gp
•	Steel dagger	5gp
•	Bronze dagger	50gp
•	War hammer	18gp
•	Steel Helm	8gp
•	Iron horseshoes (4)	4gp
•	Crossbow	250gp
•	Arrowheads (20)	2gp

General goods: GP General

Manager: Nemede, centaur male.

 Offers same name brands as the bigger markets and shops at lower prices and quantities. Great for when you need something you know they have and are on the go. Find the Mantinda GP General next door to the Parekklisia pros tin Cronos at the western edge of Mantinda proper.

•	Васкраск	2gp
•	Bedroll	1gp
•	Bell	1gp
•	Blanket	5sp
•	Block and tackle	1gp
•	Candle	1cp
•	Chalk (1 piece)	1cp
•	Chest	5gp
•	Component pouch	25gp
•	Flask or tankard	2cp
•	Hourglass	25gp
•	Hunting trap	5gp

• • • • • • • • • • • • • • • • • • • •	Jug or pitcher Lamp Lantern, bullseye Lantern, hooded Lock Magnifying glass Mess kit Mirror, steel Pot, iron Pouch Rations (1 day) Rope, hempen (50ft) Rope, silken (50ft) Sack Scale, merchants Signet whistle Spyglass Tent, two-person Tinderbox	2cp 5sp 10gp 5gp 10gp 100gp- 2sp 5gp . 2gp 5sp 1gp 10gp 1cp . 5gp 5cp 1000gp 2gp
•	Tinderbox Torch	5sp 1cp
•	Waterskin	2sp

Adventurer's Supply: The Oaken Chest

Proprietor: Sustrang, demon male?

•	Traveler's Cloak of Many Pockets	15gp	
•	Elven Waybread (Lembas)	5gp per loaf	
•	Dwarven Flint & Steel	2gp	
•	Potion of Minor Healing	10gp	
•	Waterproof Map Case	7gp	
•	Enchanted Compass (Never Loses North)	12gp	
•	Dragonhide Backpack	18 gp	
•	Rope of Climbing (50 ft)	8 gp	
•	Silvered Dagger (Against Undead)	25 gp	
•	Scroll of Light	6 gp	
•	Enchanted bronze dagger	40gp	unbreakable blade

Tailor: Keep You in Stitches

Proprietor: Taylor Spoolman, human male

- Custom Garment Creation 15 gp
- Alterations & Repairs 7 gp
- Enchanting Threadwork (minor enchantments) 20 gp
- Fabric Dyes (basic colors) 5 gp

- Fancy Embroidery 10 gp
- Cloak & Mantle Tailoring 12 gp
- Hats & Headwear Customization 8 gp
- Protective Armor Padding 25 gp
- Themed Costumes (special occasions) 18 gp
- Fit Consultation & Design 6 gp

Bakery: Fo Real Dough

Proprietor: Suzzodath, female demon

•	Enchanted Scones	5cp each
•	Moonlit Muffins	7cp each
•	Faerie Fruit Tarts	10cp each
•	Stardust Bread Loaves	12cp each

Armory: Steel the Show Armorer

Prop: Flame Flickermouse (elf female)

rop:	Flame Flickermouse (eit temale)		
•	, and or growing (character and years clearly app		5gp for the
	enchantment on armor		
•	Breastplate	400gp	
•	Cast-off armor (enchanted to instantly remove)	5gp	5gp for the
	enchantment on armor		
•	Chain mail (heavy)	75gp	
•	Chain shirt	50gp	
•	Dread helm (makes eyes glow red)	75gp	
•	Half plate	750gp	
•	Hide	10gp	
•	Leather (light)	10gp	
•	Padded (light)	5gp	
•	Plate (heavy)	1500gp	
•	Ring mail (heavy)	30gp	
•	Scale mail (medium)	50gp	
•	Shield (+2)	10gp	
•	Shield of expression (face on shield)	15gp	Manipulate
	expression on face		
•	Smoldering armor (enchanted emanating smoke))5gp	5gp for
	enchantment on armor		
•	Splint (heavy)	200gp	
•	Studded leather (light)	45gp	
•	Arrows, flaming (pack of 10)	50gp	

Inn/ Tavern: The Sleep Inn

Proprietor: Jazzu the Braveheart, dragonborn male

The Sleep Inn offers a cozy retreat for the working-class adventurer. Jazzu the Braveheart, the grizzled proprietor, runs a no-frills establishment catering to the weary traveler. Rooms are available for a modest price of 10 gp per night, with simple but clean accommodations. The atmosphere is warm, with the smell of stew and freshly baked bread always in the air. The inn's menu features hearty fare, including:

•	-	
•	Bowl of Stout Stew	5ср.
•	Crusty Bread Loaf	2cp
•	Tankard of House Ale	3ср
•	Ale (gallon)	2sp
•	Ale (mug)	4cp
•	Bread, loaf	2cp
•	Cheese, hunk	1sp
•	Inn stay, comfortable (standard room)	8sp
•	Inn stay, wealthy (suite)	2gp
•	Meal, comfortable	5sp
•	Meal, wealthy (fancy feast)	8sp
•	Meat chunk	3sp
•	Wine, common (pitcher)	2sp
•	Wine, fine (bottle)	10gp

Inn/ Tavern: The Dozing Dragon Inn

Proprietor: Erva the Dragonlord, female dragonborn

Food & Services:

Fiery Grilled Wyvern Steaks: 2 gpSmoked Chimera Sausages: 1.5 gp

Molten Lava Stew: 1 ap

Rooms:

Single Occupancy: 20 gp per nightQuadruple Occupancy: 5 gp per night

The Dozing Dragon Inn offers a cozy retreat for the working-class adventurer. The chipper dragonborn proprietor, runs a fancy establishment catering to the weary traveler. Rooms are available for a modest price of 10 gp per night, with simple but clean accommodations. The atmosphere

is warm, with the smell of stew and freshly baked bread always in the air. The inn's menu features hearty fare, including:

Bowl of TroutStew

5cp.

Crusty Frontenac loaf
 2cp

Tankard of House Ale
 3cp

Ale (gallon)

2sp

Ale (mug)

4cp

Wheat Bread, loaf

2cp

Rat Cheese, hunk

1sp

• Inn stay, comfortable

(standard room) 5sp

Inn stay, wealthy (suite)6gp

ogp -

Meal, comfortable

5sp

Meal, wealthy (fancy feast)

8sp

Meat chunk

3sp

Wine, common (pitcher)

2sp

• Wine, fine (bottle)

10gp

Tanner: Hide & Reek Tannery

Prop: Cedric Leatherby, human male

- Standard Leather Tanning 5 gp per hide
- Custom Dyeing (Various Colors) 3 gp per hide
- Waterproofing Treatment 4 gp per hide
- Embossed Leatherwork (Custom Designs) 7 gp per hide
- Supple Suede Finishing 6 gp per hide
- Armor-Grade Leather Crafting 12 gp per piece

- Exotic Hide Processing (Dragon, Wyrm, etc.) 20 gp per hide
- Leather Conditioning Oils 2 gp per bottle
- Stitching and Repair Services 4 gp per item
- Fur Lining and Trimming 8 gp per garment

Spice Merchant: Herb Your Enthusiasm

Prop: Elwen Silversprout, male elf

- Pixie Dust Blend A magical mix of spices that enhances the flavor of any dish.
 (5 gp per ounce)
- Dragon's Breath Pepper The hottest pepper flakes in the realm, guaranteed to ignite your taste buds. (8 gp per ounce)
- Elven Moon Salt Rare, luminescent salt harvested under the light of a full moon. (10 gp per ounce)
- Mystic Herb Pouch A curated selection of herbs for brewing potent potions and elixirs. (12 gp per pouch)
- Faerie Cinnamon Sticks Sweet and spicy cinnamon harvested from enchanted trees. (7 gp per bundle)
- Golden Saffron Threads Delicate and rare saffron strands, known for their rich color and flavor. (15 gp per vial)
- Healing Herb Infusion A blend of restorative herbs, perfect for teas and tinctures. (6 gp per ounce)
- Wild Mushroom Powder A savory blend of dried wild mushrooms for soups and stews. (4 gp per ounce)
- Sun-Dried Elven Tomatoes Sweet and tangy tomatoes dried under the sun in Elven groves. (3 gp per ounce)
- Spice Blending Service Custom spice blends tailored to your specific needs and tastes. (10 gp per blend)

Weaponsmith: The Barbed Blade

Prop: Taurus Ironhorn, male dwarf

- Custom-forged Swords 150 gp
- Battle-Ready Axes 120 gp
- Ornate Daggers 75 gp
- Halberds & Polearms 180 gp
- Mace & Morningstar Crafting 130 gp
- Shield Engraving & Reinforcement 60 gp
- Armor Sharpening & Repair 40 gp
- Enchanted Weapon Infusions 250 gp
- Warhammer Fabrication 140 gp

Weapon Appraisal & Evaluation - 25 gp

Weaver's shop: Dream Weaver

Prop: Mistress Cloud, human female

•	Weaver's tools	1gp
•	Thread (weaver's tools)	1ep
•	Needles (weaver's tools)	1cp
•	Scraps of cloth (weaver's tools)	1gp
•	Loom rental	1gp

Ropemaker: The Rope & Riddle Ropery

Prop: Eldrich Lighthand, elf male

- Basic Climbing Rope 5 gp
- Magical Snare Rope (for trapping creatures) 15 gp
- Fire-resistant Rope 10 gp
- Elven Silk Rope (light and strong) 20 gp
- Weatherproof Rope (ideal for adventurers) 8 gp
- Rope Repair Service 2 gp
- Customized Knotting Service (for specific needs) 3 gp
- Grappling Hook Rope 12 gp
- Luxury Silk Cordage (for decorative purposes) 18 gp
- Rope Coiling Service 1 gp

Glovier: Glovier to the Gods

Proprietor: Fnilmi, female gnome

• Gloves Offered:

0	Forest Tracker's Leather Gloves	18 gp
0	Mage's Spellweave Gloves	22 gp
0	Royal Velvet Gloves	28 gp

Saddler: The Saddle Horn Heard Round the Realm

Proprietor: Howard Beez, human male

•	Leather Saddles:	75gp
•	Rein Sets:	25gp
•	Bridle Kits:	20gp
•	Horse Blankets:	30sp

• Tack Repair Services: 10sp per item

Cooper: All Cooped up

Proprietor: LaBreeska Wyrmwood, female dwarf

Oak barrels
Wooden crates
Cask spigots
Small kegs
15gp
5gp
20gp

Storage casks with custom carvings 30gp

Mining: Ad Plutonis Gloriam Mining Company

CEO: Veles Chernobog, human male

Currently operates the following in and around Falerii Novi

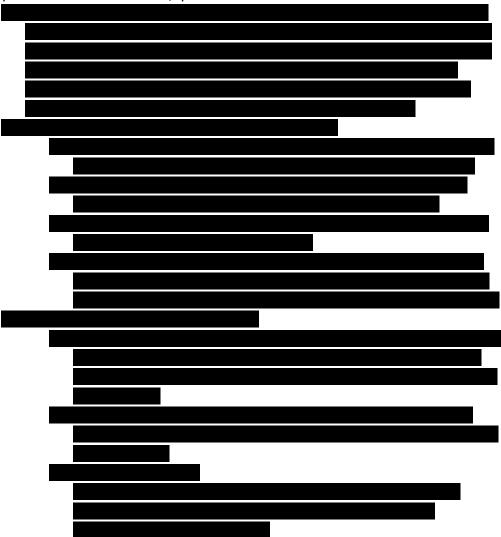
- Copper
 - Hercules' Lode
 - Hephaestus' Vein
- Iron
 - Ares' Hole
- Tin
 - Mercury's Mine
- Coal
 - Vulcan's Depths
 - Sutur's Embers
- Gold
 - Midas' Grotto
- silver
 - o Artemis' Shine
 - Selene's Luster
- Steel Smelter
 - Hephaestus' Furnace
- Bronze Smelter
 - o Phaeton's Crucible

The Village Bokwyrm

Prop: Zacer Fleetamar, halfling male

- The Hitchhiker's Guide to the Kingdom' A book with not entirely inaccurate advice on 'how to see the kingdom on less than 30 copper pieces a day'. The very first page contains only the words 'Don't Panic' printed in large, friendly letters. 10 gp
- Incredible Creatures and How to Kill Them' Details weaknesses monsters are known to have. It is part of a five-volume set; the first volume is for beginners (level 1-4), the second for the somewhat experienced (level 5-8) and so on. 50 gp

Chapter 14 deals with Treants, quote:



- Want the information? Buy the book! This ain't no library! (Go talk to Coach)
- Magic for Dummies' Explains what magic is and how it works in the style of '___ for Dummies' books. Does not teach one how to cast spells. 3 gp
- Wish It, Want It, Screw It' detailed accounts of times the Wish spell backfired horribly.
 9 ap
- So Long, and Thanks for All the Ale' The story of Tarvish the dwarf, who had unpaid bar tabs worth a total of 10,000 gold all across the country before being arrested 16 gp
- Flumphs; the Pleasant Surprises of the Underdark' A journal accounting some time that a researcher spent living with a cloister of flumphs. The author documented at least once every day for a month 12 gp
- Taming the Beast' A perfect book for beginner beastmasters. Gives tips and tricks on how to win over wild creatures of all kinds. It starts with tiny creatures like frogs and crabs, followed by small creatures like eagles and fire beetles, medium creatures like giant badgers and giant frogs, large creatures like owlbears and bullettes, and finishes with huge creatures like elephants and some dinosaurs. 2 gp