

SNR Penalty System

a. Key Notes and Info

Stewards will review all lap 1 incidents logged by ACC RaceControl. Post lap 1 incidents shall only be reviewed by stewards where an Incident Review Form is submitted by a driver (see #Incident Review Form channel in SNR Discord) within 24 hrs of the race finish time.

Penalties will be added to a driver's race time following (after) the race.

Stewards' decision is final.

b. Definitions

"Excessive Blocking or Weaving" Making more than one defensive move on a straight, OR late line changes around braking zones and corners, OR slowing abnormally (when compared to drivers previous laps) on the racing line which clearly impedes the car behind

"Major Contact" means where another car is pushed completely off track OR spun, AND victim loses more than 2 positions OR loses more than 10 seconds recovering as a result of the incident

"Push to Pass" gaining a position by causing contact with another car or forcing another car to move off track to avoid contact

c. Penalties

No Penalty

- Light touch but no positions gained or lost AND no advantage gained

+ 5 second time penalty

- Push to Pass for position; OR Push to Pass on back marker. Position given back AND no Major Contact
- Gaining a position by off track overtake
- Gaining a position under yellow flag conditions
- Back marker defending overtake by lapping car, under blue flag conditions
- Excessive Blocking or Weaving

+ 10 second time penalty

- Impeding another driver in qualifying (when not on a hot lap)
- Impeding another driver due to unsafe rejoin, causing impeded driver take avoiding action

+ 20 second time penalty

- Push to Pass for position, OR Push to Pass on back marker. Position not given back AND no Major Contact
- Push to Pass for position, OR Push to Pass on back marker. Position given back AND Major Contact

+ 40 second time penalty

- Push to Pass for position, OR Push to Pass on back marker. Position not given back AND Major Contact
- Causing Major Contact due to unsafe rejoin

NOTE:

- Penalties WILL be doubled for incidents caused within the first five corners of lap 1

- Stewards may apply judgement to reduce a penalty to lesser category where stewards deem a driver took excessive time to recover following an incident

d. Stewards Warnings

In addition, stewards may issue **Stewards Warnings** for the following:

1. Excessive Blocking or Weaving
2. Causing multiple collisions in a race
3. Rage quitting
4. Revenge attacks or deliberately causing contact with another driver
5. Deliberately taking out track markers or cutting the track
6. Abusive behaviour / ranting on chat
7. Failing to wait for the other driver after causing a collision

Stewards reserve the right to issue more than one Stewards Warning for any one event.

If a driver incurs 3 Stewards Warnings in any one Championship or race event, the stewards will issue a one race ban.

Stewards will DSQ or ban any driver who is abusive towards SNR staff or other racers.

