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Study

Sedation
Of SCP-682

A Sample-Based Study

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Introduction

Subject Designation: SCP-682



Description: SCP-682 is described as an enormous, vaguely reptilian beast with four legs, a tail, and a head, and has only one official photo to date, taken shortly after escaping confinement where it was kept immersed in acid. Specific details about its anatomy are unknown other than it has razor-sharp claws, a mouth full of sharp teeth, scaly skin, and at least two eyes. It appears as a vaguely crocodile-esque creature with multiple yellow eyes and large patches of exposed muscle and bone, as well as a pair of partially digested human arms dangling from its open chest cavity, likely its most recent victim.

These could also be arms SCP-682 adapted to have so he could grasp objects from the side. Despite being described as a "reptile", SCP-682 is truly an alien beast that is unrelated to any other being in the known universe. SCP-343, a seemingly all-powerful being that claims to be God, was once asked by the Foundation to destroy 682, but 343 refused, stating "He's not one of mine. Deal with him yourself."

Secure Containment Procedures: SCP-682 must be destroyed as soon as possible. At this time, no means available to SCP teams are capable of destroying SCP-682, only able to cause massive physical damage. SCP-682 should be contained within a 5 m x 5 m x 5 m chamber with 25 cm reinforced acid-resistant steel plate lining all inside surfaces.

The containment chamber should be filled with hydrochloric acid until SCP-682 is submerged and incapacitated. Any attempts of SCP-682 to move, speak, or breach containment should be reacted to quickly and with full force as called for by the circumstances.

The Test

This test will come in two phases: Sample Collection and Sedation Attempt.

For the Sample Collection portion of the test, we will be attempting to get a full syringe of SCP-682's blood. This will prove to be a difficult task, but advancements in the Research Department's methodology will hopefully serve me well. Through means of hopefully distracting the beast, we can likely get at least one sample. From here, I will take the sample and bring it to the lab to reverse engineer the blood into a powerful sedative similar to what we utilize in our tranquilizer guns.



For the Sedation Attempt portion of the test, we will put subjects into a live test with SCP-682 and test out the potency of the created sedative. There will be no telling how SCP-682 will react to the sedatives, but I have taken note from past studies that the SCP can indeed be pacified with a massive amount of sedatives. The aim here is to bring him to a sedated state with one injection, ensuring the massive potency of our desired outcome.

For both of these tests, we will utilize more than 1 Class D subject for the sake of ensuring survival interviews. Multiple MTF will be posted as well to ensure nothing goes awry.

Aim

The aim of this test is simple: to create powerful sedatives from the essence of SCP-682's blood. For years upon years, SCP-682 has been known as the Unkillable Lizard by the layman. While I am not here to challenge this title, it is noted that the SCP possesses an intellect comparable to the great geniuses of our time. I do not intend on challenging their wit, but rather, I intend to understand more about the beast as a whole.

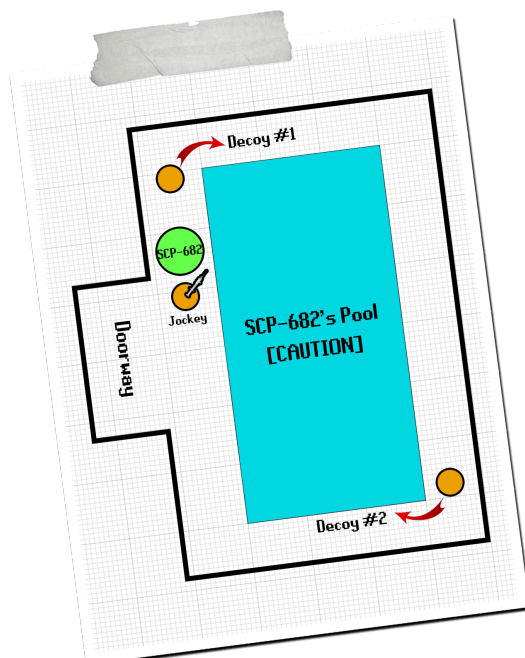
This, in itself, poses a challenge. SCP-682 has a notable disdain for human beings to the point of ripping any organic being apart with its gaping maw on sight. Our MTF unit usually makes attempts to put the creature down to the point of sleeping. However, is there a way to placate it to the point of having a simple conversation with the creature without the risk of violence to ourselves or our subjects?

If we can harness SCP-682's blood into a powerful sedative due to the massive resistance it usually has to the elements, perhaps we can make leaps and bounds in our discoveries with the SCP. To break new ground and gain a deeper understanding into the history of the Unkillable Lizard.

Only time will tell.

Methods

For the Sample Collection portion of this test, we will utilize the following personnel: 3 Class D, 2 MTF, 2 GENSEC. All 3 Class D subjects will be provided syringes, body armor and explained how to optimize their chances of survival. Two Class D subjects will be labeled as Decoy 1 and Decoy 2 while the third will be labeled as the Jockey.



Decoys 1 and 2 should run circles around 682's pool as fast as they can muster. SCP-682 holds a disdain for human beings, so I will have these Decoys fling child-like insults at the creature while they run to hold the beast's attention. The body armor is crucial here as if the SCP manages to try and bite them, I want them to be able to survive the attack.

The Jockey's goal is to collect samples from SCP-682 by injecting the syringe into the creature's tail. This should be done carefully and quickly due to the limited stamina pool of Decoys 1 and 2. From

our calculations in the lab, the Jockey will need to take samples roughly five times before the test can be concluded. However, if one of our decoys is terminated by the creature, we will release the remaining Class D before we lose them.

Should the Jockey be terminated, Decoy 2 will shift to Jockey 2 and attempt to get one single sample from the creature, then they will be released from the containment. Even if we can only get a little bit of blood out of this, it will be a success. I will not tolerate a 100% mortality rate.

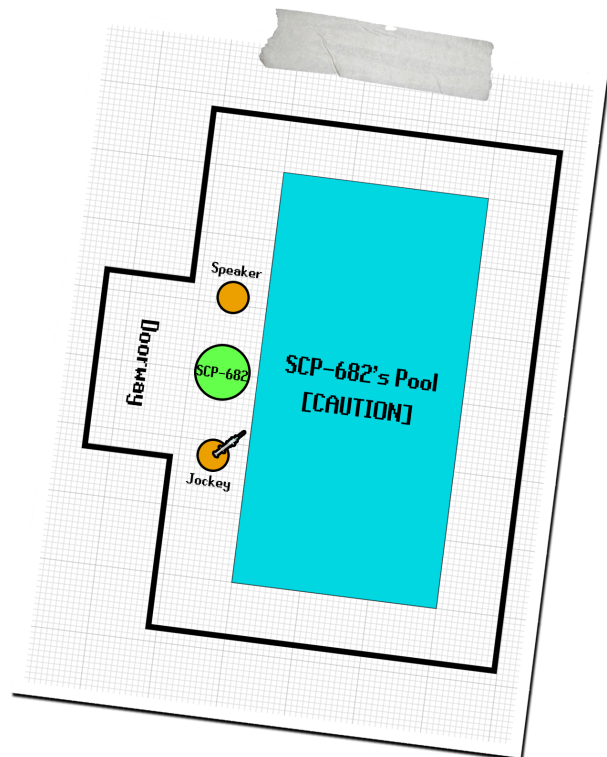
Once the sample has been given whether the syringe is filled to the brim or not, it will be taken back to the lab for analysis. I will bring my Biohazard Researchers into the fray in order to get a better understanding of the SCP's blood without giving them details on the actual test, so to speak. When we have our first Beta Sedative, we will begin the Sedation Attempt.

For the Sedation Attempt portion of this test, we will utilize the following personnel: 2 Class D, 2 MTF, 1 GENSEC. The two Class 3 subjects will be provided syringes, body armor and explained how to optimize their chances of survival. One Class D will be labeled as the Doctor while the second Class D will be labeled as the Speaker. The Speaker will also be provided a document with questions that I wish for them to ask the creature post-sedation.

The Doctor's role will be to inject the creature with the Beta Sedative. It will inject the syringe into any part of the body that the Class D can get a hold of. They will be provided body armor to optimize their chance of survival, but it will be noted that we will get the Class D's consent before essentially throwing them to the creature's mercy. This will be the most dangerous part of the test, but if successful, we will be able to continue our study.

We will observe any changes in the creature's behavior. After roughly twenty seconds, if the creature has not actively tried to attack the subjects, we will begin the role of the Speaker.

The Speaker's role is to ask questions to the creature. This will be a simple ten question survey on different aspects of the SCP, such as why they despise humans, where they came from, how they're feeling at the present moment, etc. I will be close by outside of containment to listen to the answers that the SCP gives and record them in real time. Once the interview is over, both subjects will be escorted out of the containment and everything will be wrapped up.



Hypothesis

This is going to be heavily reliant on the compliance of the Class D subjects. They will make or break this test at every turn, as it relies on them being able to follow directions and carry out the instructions to the letter to have any hope of survival. It's my personal hope that they have a deeper desire to live than to defy the orders of their superior.



As far as the test is concerned, I have confidence that the Biohazard Division will be able to conjure up something powerful as far as sedatives go. The Beta Sedative is something I've been thinking about since I became an Executive Researcher, so our Biohazard Division should be able to make those thoughts a reality.

The only concern I reserve is the creature's ability to adapt to the Beta Sedative in real time. Past studies have shown the creature's adaptability to many different forms of negative stimuli in a very short time, likely due to the thick carapace

and genius intellect offering many forms of counters. Truth be told, this may also simply rely on SCP-682's temperament.. If it chooses to let me conduct these tests.

With a combination of the Beta Sedative and a bit of luck, any science is possible.

Participants

Sample Collection

D-Class

- D-4644 b0brh
- D-1853 Bill Pill
- D-9504 Luay Preuben

Guard(s)

- Sergeant Rockin

Sedation Attempt

D-Class

- D-7655 William S
- D-0681 gaming time

Guard(s)

- Sergeant "Cosmo"

Sample Collection

Before we began our Sample Collection, we needed to get other things out of the way for the sake of a safe procedure. When creating the questionnaire for the second portion, I approached the MTF with the intention of posting it up for future use. However, this served as the perfect opportunity to also speak with them about the completion of the research. When I requested two MTF to be on duty whenever the test is carried out, they actually insisted on all being there. This was a welcome surprise, so I let it be.

I posted up my questionnaire and proceeded to gather my Class D subjects with the help of IA Ambassador Mire “Locust” Oren. With his help, we were able to begin the escorting process. By the time we were in Heavy Containment, many people had joined in on learning more about the habits of SCP-682. The three subjects were escorted inside of the creature’s outer containment and bound, though we lost one of the subjects to the woes of the elevator door. Shortly after, one more subject was provided.

I began by explaining the situation to the subjects in great detail. Once their numbered designations and names were given to me, I got their attention and began to explain each and every one of their roles. I made sure to emphasize each word, to let each of them soak in that if they deviated from their roles, it was very likely all three of them were going to meet an early grave. Once I asked them to repeat the responsibilities each of them held, the MTF took them from me and they were introduced to the containment.

- D-4644 b0brh [Decoy #1]
- D-1853 Bill Pill [Decoy #2]
- D-9504 Luay Preuben [Jockey]

The MTF and I observed the behavior of both the Class D subjects and the SCP as they were introduced into the containment chamber. The SCP seemed almost docile at first as the subjects began to run around at a very fast pace. They seemed to actually zoom around the SCP at the beginning of it all. Perhaps 682 was feeling a bit lazy on this particular day? It’s hard to say. Whatever the case was, they were beginning to get their job done.

But it was all going a bit slow. Despite the docile outward appearance of SCP-682, there was no way to cover up the massive fear that the sight of the creature can invoke. Such a grotesque appearance could strike fear into even the strongest of men, after all. The fear struck D-9504 down to their very core, causing them to freeze up in the moment. While they jabbed the creature once at the very beginning, it was a full two minutes before they could will themselves to move again.

Decoys #1 and #2 were rushing around as fast as they possibly could, hurling childish insults at the creature to try and entice it to do something or at least focus on them while the Jockey took care of their role. However, with the Jockey frozen in fear, it was only a matter of time before

their stamina would run out. One of the members of the MTF took over at this point, rushing into 682's containment with threats of completing this test himself.

This seemed to be just the encouragement that the Jockey needed, quickly getting the remainder of the samples needed for test completion. The MTF and the Jockey made their way out of the containment chamber, but as they did so, the Decoys were suddenly left alone with the creature. It was so fast that I couldn't even see what happened. All I knew was that they were terminated at the hands of SCP-682. Such blindingly fast speed is terrifying and has proven to me that even with a docile outward appearance, sedatives will be necessary for the second phase of this experiment.

Once we evacuated SCP-682's containment chamber, I took the samples obtained from the test to the Lab in the Personnel Wing. I donned my Biohazard suit and began to go to work on my own to try and find out how to harness the creature's blood to create the sedative. After all, I lost two subjects for this. I wouldn't let their sacrifices go to waste. Biohazard Research Dave T. 'Mosquito' joined me in helping to create the new chemical: the Beta Sedative.

Now that we had our sedative, we could begin the second phase of our experiment.

Sedation Attempt

Once both of the subjects were informed on their roles and equipped with the proper items, we set forth into the second phase of the experiment with the same personnel as last time. They were introduced into the chamber with the Doctor quickly injecting SCP-682 with the Beta Sedative. However, it seemed to have little effect at first. The Doctor was dispatched in a blink, taken in by the beast's mighty maw. In a spray of blood and viscera, the Speaker was frozen, unable to speak before he was consumed as well.

It was an unspeakable horror to watch human beings be devoured, yet despite this, SCP-682 made their way to the edge of their containment and began to speak to me. In return for these 'snacks', the creature would speak to him and grant me my interview. So not wanting to waste the sacrifice of the subjects, I began to speak to him through my interview originally meant for the Speaker.

SCP-682's Interview with the Speaker:

1.) Do you have a true name, or do you simply wish to be referred to as SCP-682?

A: I don't want to be called anything.

2.) How are you feeling right now? Are you happy, sad, sleepy, annoyed? Tell me in great detail.

A: Depressed, honestly. I'm the last of my kind.

3.) Can you tell me a little bit about your life before the Foundation?

A: (growling noises) Where I'm from, people called me John. I have nobody now because of a damn statue.

4.) Why do you hate human beings? Do you hold an inherent grudge or is it something deeper like unworthiness?

A: (growling noises) I am simply trying to get something which I do not have.. A purpose in life.

In the midst of these questions, the SCP requested more 'snacks'. While I was extremely hesitant for many reasons, mostly pertaining to a matter of Ethics, MTF went behind me and began to move into the room.. subsequently feeding the creature. We were all frustrated by this point with five fatalities, but the SCP seemed to look upon these 'snacks' with fondness and continued to answer my questions.

However, once they asked for more 'snacks', I halted the experiment. It was clear the Beta Sedative had done little to actually stop the creature. It was merely waiting for more humans to snack upon. Other MTF began to volunteer for this operation, but I knew if I didn't bring this to a halt, more bodies would pile up. It would no longer be science, it would be negotiating with a monster hellbent on consuming my unit.

With this in mind, the experiment was concluded.

Conclusion

.SCP-682 is a monster.

The last of its kind and depressed due to their very existence. It almost sounded like it wished to die, yet it searches for a reason to live through their killing of others. By consuming human beings, it finds a purpose. By killing, it can live.

It is such a paradoxical existence that I cannot wrap my head around it. However, I know one thing for certain: future tests on SCP-682 will need to be less question-based in nature for the future. I was confident that our Biohazard Division would come up with only the best sedative chemicals for this test, and instead, we have over five fatalities from the second phase.

All this showed me was that everything that was originally said about this SCP was true: the creature literally lives to kill, and it will not die until the purpose is fulfilled.