

STEAM Based Curriculum for Early Childhood Care and Development

For UKG Class (Age Group: 4 - 5 years)

Year 2025 - Month : January - Week : 4th Week

Theme: Animals

Activities/Identify Teaching Aids/Resources

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Monday :Introduction to Animals	
Circle Time	Picture cards, chart paper
Animal Movement & Sound Station	Animal sound clips, open space
Size & Classification Activity	Toy animals, sorting trays or mats
Creative Mask Crafting	Craft materials (paper, markers, scissors)
Snack time	Snacks, drinks
Puppet Show Roleplay	Finger puppets, small stage or mat
Wrap-Up Circle Time	Picture cards, circle time seating
Tuesday : Farm Animals	
Provide the egg and milk for children	
Make a farm with parents.	
Identify the different sizes of the animal	
Water animal and land animals game (Dhiya goda)	
Fertilize the plant using the farm fertilizer	
Painting the farm animals	
Wednesday : Wild Animals	
Understanding the Danger of Wild Elephants to Villagers by showing videos	
Role play as a wild animal (highlight the Kindness and cruel)	
Identify the single and group animals	
Draw mane for the lion (as a group)	
Create the jungle (indoor)	
Yala Yala Sinhala song - Dance and sing	
Thursday : Water Animals	
Paste the fish using Scale/ Pencil waste/ circles/	
Make good feeling of water animal (using the created fish tank)	
What is the difference between fish from other animals?	
Introduce the water animals	
Create the fish tank or Visit the pond / lake and explore it .	
Create the turtle using coconut shell	
Friday :- Animals Paradise	
Animal Race – Move and Sound Like Animals! (All the types of animals)	
Visit to the School's Animal Paradise	
Find the different of the animals	
Name the animals from the picture board (from all the	

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category)	
How people deal with animal without harming the Environment.	
Create the animal Paradise in big hardboard. (by drawing or pasting)	