Thank you for using the

200x Semi-Realistic Trees Mega Pack!







Contact

Material Customization

General

Upon successful import of the package, you will locate two master materials designed for bark and leaves, along with their corresponding material instances within the "Materials" folder.

Within this collection, you will discover a total of five bark texture sets and six leaves texture sets, each accompanied by an individual material instance. Should you desire to generate additional tree variations, a straightforward method would be to duplicate a material instance and assign it to the desired trees.

Bark & Leaves Bending

For adjustments to the bending speed or strength, you have the option to modify the corresponding values either within the master material or directly within a material instance (recommended).

However, it is crucial to ensure that when altering a bending value within either the bark or leaves material of a given tree, the same values are applied to the leaves or bark material respectively. This synchronization ensures a harmonious bending movement between the two components.

▼ Global Scalar Parameter Values	
AmbientOcclusion	1,0
Normal	0,0
Roughness	1,0
✓ Bending Speed (Match with Leaves)	0,5
✓ Bending Strength (Match with Leaves)	1,0
✓ Harmonize (Match with Leaves)	2,0

Image 01: Synchronization of the bending values

By adjusting the "Harmonize" parameter, you can control the uniformity of the bending motion across multiple trees, allowing for varied and diverse visual outcomes. Lower values will introduce more individuality and uniqueness to the bending patterns.

Leaves Wind Movement

The leaf materials offer additional properties that facilitate the simulation of realistic wind movements. These properties include Wind Intensity, Speed, and Weight, which can be adjusted independently from the bark materials.

By manipulating those parameters, you can achieve a customized wind effect specifically tailored to the leaves of your trees. This flexibility allows you to fine-tune and create realistic wind behaviors.

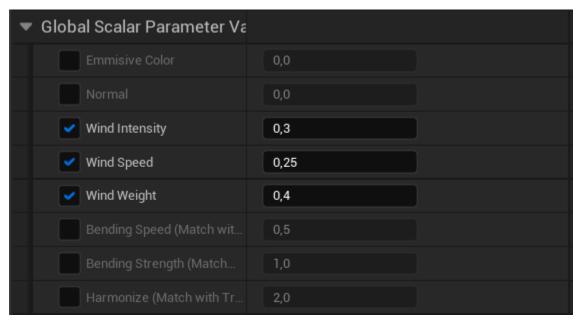


Image 02: Additional leaf material properties