Hack for LA- Shared Housing Project

Glossary of Terms and Acronyms

Introduction

This document is a glossary of terms and acronyms created for Hack for LA's Shared Housing project. It is a living document and will expand along with the project.

External References

Homeless Services Glossary from the Los Angeles Homeless Services Authority: https://drive.google.com/drive/u/1/folders/1Bfwmno49CDphQLhlk-jVomQwKNFQN7je

Standard Software Engineering Glossary from the International Qualifications Board for Business Analysis:

https://drive.google.com/open?id=1cQvmhYEelxN2JZLIZjtv4uR9O HapDVx

Terms and Acronyms

Α

В

Booking: A set of people matched with a set of rooms.

Booking Score: The <u>score</u> calculated by using all the <u>score rules</u> for the <u>set of people</u> and <u>set of rooms</u>.

C

Constraint: A condition of an optimization problem that a <u>solution</u> must satisfy. For example, "X must Y" or "X should Y".

Hard Constraint: A constraint that is a must, need, a requirement or unbreakable rule. For example, "X must Y", "X requires Y", "X needs Y", or "X is always Y". A hard constraint can be positive or negative constraint.

Negative Constraint: A constraint meant to be minimized. For example, "A person should not be sick".

Positive Constraint: A constraint meant to be maximized. For example, "A person should be healthy".

positive or negative constraint.
D
E
F
G
Н
Hard Constraint: Please see constraint.
I
J
K
L
LAFH: Los Angeles Family Housing, the client for this project.
Likert Scale: Simple scale to gauge satisfaction 1-5, often using smileys as a representation. Some are color coded but we'll need to be mindful of accessibility requirements with colorblindness:
https://cdn2.vectorstock.com/i/1000x1000/92/41/colored-flat-icons-of-emoticonsdifferent-em

otions-vector-13779241.jpg

M

Soft Constraint: A constraint that is a preference, like, a "should" or flexible rule. For example, "X should Y", "X prefers Y", "X likes Y", or "X should ideally Y". A soft constraint can be either a

N
Negative Constraint: Please see constraint.
0
P
Positive Constraint: Please see constraint.
Q
R
S
Score: A rankable value, such as a number on a scale of -1000 (worst) to 1000 (best).
Score Rule: An explanation of how to change a score, such as "a person who uses a wheelchair + an apartment that has a wheelchair ramp = +10 score".
Set of People: A collection of people who will live together, such as roommates, flatmates, housemates.
Set of Rooms: A collection of rooms that will lease together, such as an apartment, flat, house.
Soft Constraint: Please see constraint.
Solution: A matching of all available people and all available rooms.
Т
U

V

W

Χ

Υ

Z