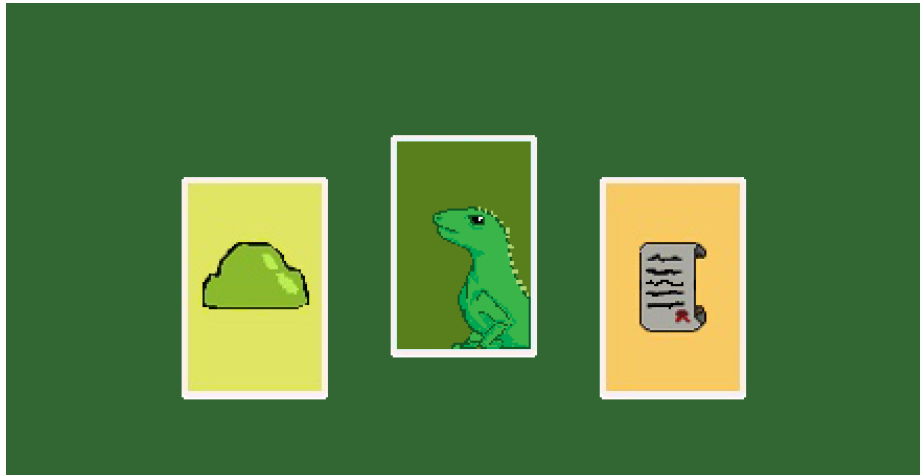


The game I made is inspired by [a clip](#) from the Big Bang theory called Rock Paper Scissor Lizard Spock. It is a competitive card game between a player and the AI(Sheldon). In addition to rock paper and scissors, the player can also choose two additional cards: Lizard and Spock. The rules are “Scissors decapitate Scissors cut paper, paper covers rock, rock crushes lizard, lizard poisons Spock, Spock smashes scissors, scissors decapitates lizard, lizard eats paper, paper disproves Spock, Spock vaporizes rock, and as it always has, rock crushes scissors” The rules are hard to remember but the players can hold TAB in the game page to view the rules in-game in case they forgot about the rules.

I am really happy to see I get to make this card game. This is my idea for the elaboration when I first saw the demo game. I think from gameplay, I recreate all the rules. I really like the special effects I added especially the one during dealing the cards. It indicated where the card will be and makes the dealing stage more satisfying to watch. In addition, I like the rings that are created when a side wins, it tells the player more directly on who wins the game instead of depending on the sound and the scoreboard.

Sound Effect credits

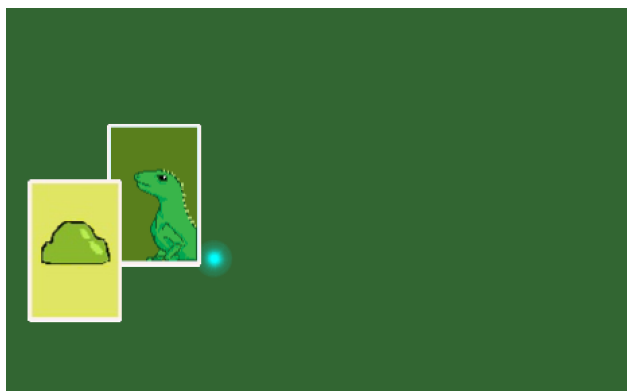
<https://www.youtube.com/watch?v=OnkQ08sG7qs> lizard
<https://www.youtube.com/watch?v=Aj-VzCg3syE> Spock
<https://freesound.org/people/alegemaate/sounds/364711/> stone
<https://freesound.org/people/XTYL33/sounds/68220/paper>
<https://freesound.org/people/mxve/sounds/372246/scissor>
<https://www.youtube.com/watch?v=7iVIPJtPDYI> BGM
<https://freesound.org/people/JarredGibb/sounds/219478/> button
Github: <https://github.com/Aosaina/Card-Game-Elab>



Lizard card



Spock Card



The blue dot is the dealing special effect.