Pumpkin Jam 01 Theme: Coins!

The first Theme is here—but be sure to read through this in its ENTIRETY, as there may be important stipulations that, if missed, could negatively impact your performance! And, as I have said up to this point, this is as much a test run as it is a contest itself. As such, while future Themes will be much more broad, this one does railroad you a bit, just to make things simpler for everyone (myself included), given that everyone will be navigating the new infrastructure I've made.

So! If you've read the title, you know that the theme for the Pumpkin Jam 01 will be Coins! More specifically:

Hello, Pumpkin Jammer! Your mission (should you choose to accept it) is to create a coin. It should be flat and small enough to be flipped, as coins typically are—although it doesn't need to be designed with flipping in mind, if that makes sense. You have 48 hours to design, upload, and submit your projects! Your time started when you received this email. Good luck!

Ok! As promised, here is a video tutorial to help you out:

https://youtu.be/2Z5Hcj9Yfz8

This tutorial specifically walks through the process of taking a screenshot of a coin from Pokemon TCG Pocket and turning it into a real-life print, but more broadly shows how you can take an image and affix it to a 3D model, which of course can be used for things other than Pokemon.

In the future, I plan on encouraging you to be more creative and original with your models, but as this is the first one, I'm more than fine with you following the tutorial step-by-step and creating a Pokemon Coin yourself. If that's what you want, you can find scans of pretty much every existing coin here:

https://bulbapedia.bulbagarden.net/wiki/Coin (TCG)

And if you wanna use the premade base, you can find it here:

MakerWorld:

https://makerworld.com/en/models/1082329-pokemon-tcg-coin-blank-base#profileId-1074336 Printables:

https://www.printables.com/model/1181579-pokemon-tcg-coin-blank-base

 $Thingiverse: \underline{https://www.thingiverse.com/thing:6940946}\\$

Thangs: https://thangs.com/mythangs/file/1306676

Cults3D: https://cults3d.com/en/3d-model/art/pokemon-tcg-coin-blank-base

But again, you are more than free to do whatever else you want. Functional coins, textured coins, non-circular coins, coins with holes in them, the sky's your limit! Well, that and counterfeiting. Please do not try to make 3D printable versions of coins currently recognized by any government as legal tender. Please. I will 100% NOT include any such submissions in the final results.

If you are a budding designer and have not made yourself a Maker Coin or Maker Chip yet, now might be a good opportunity to do so! If you're not familiar with what that is, a Maker Coin is a

general term for a coin-shaped print that has your logo on it that you can hand out to other folks at events and such. A Maker Chip is a standardized version of a Maker Coin so that collecting, storing, and displaying them is easier. I found this 3D model talking all about them, so if you wanna check it out, do so here:

https://makerworld.com/en/models/415825-makerchip-maker-chip-the-new-maker-coin#profileId -540868

I'm not affiliated with them in any way and haven't printed their model, but if you wanna use this contest as an opportunity to remix their model and make your own Maker Chip, knock yourself out!

Some other rules:

Make sure it's printable with a 0.4 nozzle in PLA. Multicolor models are fine, but just make sure it's printable using a standard 4-color AMS unit (there's a way to hack it and get 5 colors, if you check out the video!) Don't use any generative AI anywhere in the process, and make sure the actual executive decisions used in the creative process are your own! Except, of course, if you're remixing one of the models I mentioned earlier. Then, just make sure you properly denote what you did so I'm judging *your* creativity and not someone else's.

As for Judging:

While I do not have a set rubric with scores, I will overall be judging models from the perspective of a client who has commissioned your services and sent you this Theme as a guide. As such, I will be judging not only the creativity and skill that went into your design, but also the printing process and instructions themselves. Making complicated models is fine, but your print instructions have to be thorough to match. The model itself should be interesting and creative, and should mainly focus on 3D printing—household items like glue and rubber bands are fine, but don't expect me to buy and insert specialized LEDs or gyroscopic sensors into your coins. I also don't care if the model photos aren't professional-grade; as long as they properly convey the information they are supposed to, I don't care.

When you finish:

- 1: Upload your creation to at least one of the sites requested when you signed up (Cults3D, MakerWorld, Printables, Thangs, or Thingiverse) BEFORE 8 AM Japan time, May 5th (48 hours from when you got the email; make sure you check time AND date differences!) PLEASE DO NOT EDIT THEM AFTER THE DEADLINE.
- 2: Attach the tag <PumpkinJam> to any and all models you upload.
- 3: Reply to the email to which this Theme was attached to with all the links to your model on each respective site. If you want me to judge specifically one of them for whatever reason, let me know in your email.
- 4: Wait! It'll take some time depending on how many entrants there are, but some time after the contest, I will print out every entry and give my feedback. Once that's done, I'll email out all the feedback and results!

Some final thoughts:

Don't overdo it! Yes, this is two days long, but please find time to sleep.

Make sure you pace yourself! Even after the model is done, you still need to test the print and write up print instructions.

Have fun! This is meant to be an overall positive experience. Don't bite off more than you can chew.

If posting anything on Bluesky, feel free to use the #PumpkinJam to tag your post! I'll be keeping an eye on it and reposting stuff from there. Also, if you livestream yourself doing the modeling, feel free to announce that too!

If you have any questions, feel free to contact me via email at <<u>CarlThePumpkinMan@gmail.com</u>>, on BlueSky <@CarlThePumpkinMan.Bsky.Social>, or on Discord <@CarlThePumpkinMan>.

Good luck, Pumpkin Jammer.