

# FRL American Revolution Event Rules

## General Rules

- All players must spawn on their **assigned teams** at the beginning of the round. No team switching is allowed unless authorized by an event organizer or your team is full.
- **All standard Invasion rules** apply during the event.

## Gameplay Rules

- **Defenders may immediately move into position** and begin fortifying as soon as they spawn. And attackers may attack as soon as they spawn
- Do not exploit map boundaries.
- Use of **exploitative glitches or bugs** is strictly prohibited.
- Do not intentionally **block, grief, or sabotage** teammates or objectives.

## Team Conduct

- **No racism, hate speech, or harassment** of any kind will be tolerated.
- Respect all players and event staff. Unsportsmanlike behavior will not be permitted.

## Administrative Rules

- Only **designated event organizers and hosts** may assign teams, or make game-altering decisions.
- Any disputes or issues during the event must be brought to the attention of an event admin **privately and respectfully**.