

VTuber 2D Model

Live2D Rigging

Full model : 1300€

(This is the base price. It can evolve according to the extras.)

Expressions : between 30€ / 100€ each
(Heart in eyes, tears, blush...)

VBridger Mouth : 240€ (including Tongue out and Cheekpuff)

Different arm poses : 120€ to 250€

**Cheekpuff is included in every model. Tongue out costs 90€, unless you have paid for the VBridger mouth.*

These prices imply the most important requests, I am open to rigging almost anything, you can come and tell me if you have different requests or questions.

By commissioning me, you are agreeing to the terms of service below.

1. General.

If you want to commission me, please **read the following rules**, and **confirm to me by message that you accept them all**. If you have any **questions**, or if **I have not been clear** on a certain passage, **do not hesitate to ask me by message**.

The rules can be changed over time if necessary. So, if you plan to commission me in the future, please **check that they have not changed** in the meantime.

If you are already commissioning me and find after that modifications in these rules, please disregard these changes.

I am willing to work on **any** type of model: human, furry, animal, mecha...

However, I reserve the right to refuse to work on a model that doesn't respect my moral code or that makes me uncomfortable. If you have any doubts, **please ask me directly**.

2. Payment.

I accept payments in **one** or **more** installments.

I will **only** ask you to pay when I am ready to start your commission.

If you want to pay in one go, you can **proceed to the next section**. If you want to pay in several installments, **there are a few rules to know**:

- *You can split your payment into as many times as you want.*
- *You will only have access to your model **after** I have received the final payment.*
- *The first payment must be **at least €300**, but, at this price, I will progress at my own pace until I receive at least **half** of the total amount.*

3. Process.

Before starting, I would need to see the PSD of your model, in order to evaluate the price, and to verify that all the layers are correct. Then I will let you know the price.

I will send a **MINIMUM** (I can send more) **of two WIPs** (work in progress) before finishing your model. The first, to show a finished **eye**. The second, to show the finished, or almost finished, **head**. Finally, I will show you the fully **finished** model. In the meantime, it is **entirely possible** that I will send you other WIPs.

You can request WIPs from me **at any time**. If you want to see the progress of certain parts, like the mouth, the shape of the face or something else, **don't hesitate to let me know**.

I will do my best to ensure that you are happy with the result.

Any small changes to be made will be free. I'm pretty open about this topic, so **don't hesitate to ask me**.

There is only two conditions :

- *The modifications that you ask me must not **contradict** those that you asked me **before**. Likewise, you cannot ask me to modify an element that has already been **validated before**.*
- *I also can't edit an element if the **psd doesn't allow it**. I can't invent layers or textures. If I tell you that an element can't be edited for **technical reasons**, you'll have to trust me.*

4. Reimbursement.

These reimbursements are linked to the **progress** of the model. Here is what I propose to you :

You want a refund, and...

- ...*I haven't **started yet**, you will be **100%** refunded.*
- ...*I have just **finished the face (eyes and mouth)**, you will be **75%** refunded.*
- ...*I have just **finished the head and angles**, you will be **50%** refunded.*

-...I have just **finished** the **body** (without the different toggles), you will be **30%** refunded.
-...I have just **entirely finished** the **model** (with all toggles and animations), you will be **20%** refunded.

You will **not** have access to your model in the event of a refund.

Of course, I will do my best to ensure that you like your model.