

We provide a quick reference sheet here for *ArrayList* methods you are likely to encounter in CSC 130. To see all *ArrayList* methods, view the [ArrayList API](#).

**Note:** An *ArrayList* is a *parameterized type*, meaning that the behavior of its methods is dependent on the specific type of *ArrayList* that has been created. For this reason, this quick reference sheet provides two sets of descriptions. One set of descriptions is specific to *ArrayList<String>*, the most common *ArrayList* that we work with in our class. The other set of descriptions is *generic*, meant to describe any *ArrayList* (including *ArrayList<String>*).

## *ArrayList<String>* Quick Reference

Return Type	Method Definition	Method Description
void	<code>add(String s)</code>	Adds <code>s</code> to the end of the list.
void	<code>add(int i, String s)</code>	Adds <code>s</code> to the list at index <code>i</code> . For each item in the list that was at an index greater than or equal to <code>i</code> before adding <code>s</code> , the item is now at an index that is one more than its previous value.
String	<code>get(int i)</code>	Returns the <i>String</i> at index <code>i</code> in the list. This method <b>does not</b> remove the item from the list.
String	<code>remove(int i)</code>	Removes the <i>String</i> at index <code>i</code> in the list and also returns it. For each item in the list that was at an index greater than or equal to <code>i</code> before the removal, the item is now at an index that is one less than its previous value.
int	<code>size()</code>	Returns the number of items in the list.
void	<code>sort(null)</code>	When the list contains strings all in the same letter case, sorts the list in alphabetical order. In other cases, sorts in lexicographical order.

## *ArrayList<Object>* Quick Reference

Return Type	Method Definition	Method Description
void	<code>add(Object x)</code>	Adds <code>x</code> to the end of the list.
void	<code>add(int i, Object x)</code>	Adds <code>x</code> to the list at index <code>i</code> . For each item in the list that was at an index greater than or equal to <code>i</code> before adding <code>x</code> , the item is now at an index that is one more than its previous value.
<i>Object</i>	<code>get(int i)</code>	Returns the <i>Object</i> at index <code>i</code> in the list. This method <b>does not</b> remove the item from the list.
<i>Object</i>	<code>remove(int i)</code>	Removes the <i>Object</i> at index <code>i</code> in the list and also returns it. For each item in the list that was at an index greater than or equal to <code>i</code> before the removal, the item is now at an index that is one less than its previous value.
int	<code>size()</code>	Returns the number of items in the list.
void	<code>sort(null)</code>	Sorts the list based on the way its <i>Object</i> variables are naturally compared.

## ArrayList<String> Examples

```
// CONSTRUCTOR
ArrayList<String> list = new ArrayList<String>(); // creates a new ArrayList of String objects

// ADD (to end)
list.add("mon"); // list is now [mon]
list.add("wed"); // list is now [mon, wed]
list.add("fri"); // list is now [mon, wed, fri]

// ADD (at index)
list.add(1, "tue"); // list is now [mon, tue, wed, fri]
list.add(3, "thu"); // list is now [mon, tue, wed, thu, fri]
list.add(0, "zip"); // list is now [zip, mon, tue, wed, thu, fri]
list.add(6, "zap"); // list is now [zip, mon, tue, wed, thu, fri, zip]
list.add(3, "zop"); // list is now [zip, mon, tue, zop, wed, thu, fri, zip]

// REMOVE
list.remove(0); // list is now [mon, tue, zop, wed, thu, fri, zip]
list.remove(2); // list is now [mon, tue, wed, thu, fri, zip]
list.remove(5); // list is now [mon, tue, wed, thu, fri]

// GET
String d = list.get(0); // d is now "mon"; list is still [mon, tue, wed, thu, fri]
d = list.get(4);        // d is now "fri"; list is still [mon, tue, wed, thu, fri]
String m = list.get(2); // m is now "wed"; list is still [mon, tue, wed, thu, fri]

// SIZE
int s = list.size(); // s is 5

// SORT
list.sort(null); // list is now [fri, mon, thu, tue, wed]
```