



Group Policy

These policies have been reviewed and are enforced by the Admin and Moderators of Gateway Nerds. By attending GN, you automatically agree to abide by these rules.

- Gateway Nerds is a safe space for everyone. Please be mindful and respectful of other members - groups are built on compromise.
- Everyone has the right to speak up at any time.
- If someone says stop, you stop. It's as simple as that.
- Physical violence will **not** be tolerated.
- All topics of discussion are permitted, as long as they are kept civil, *and* they do not bring any discomfort to those who are privy to them. Admins and Moderators reserve the right to change or shut down discussion if they perceive it to be going out of hand.
- Gateway Nerds relies on public venues to deliver its gaming experiences. With that in mind, please be considerate of any additional rules these spaces may have, and be respectful of the space and anyone else using it. Additional rules include, but are not limited to:
 - Cleaning up the space at the end of each session
 - Ensuring no personal belongings are left behind
 - Being mindful of language, volume and content when using a space alongside non-GN members.
 - Any extra rules will be conveyed to members as appropriate.
- Damage done to board games, whether accidental or intentional, are handled at the discretion of the owner of said board game. Gateway Nerds admins can assist as mediators.
- This should go without saying, but intentional cheating in games will not be permitted!

Violation of the policy can result in a formal Warning being given. If three Warnings are given to a member, then they will be temporarily banned for a duration decided upon by the Admins. If someone earns three bans, then they will be permanently removed from the group. Severe policy violations may result in immediate removal from the venue and/or the group, temporarily or permanently.