

Automatically Add Background Removal Effect to an Image

Images are used for a variety of use cases; advertising, preserving memories, and highlighting beauty to name a few. Sometimes, a perfect image might be ruined by a flaw such as an undesirable object or from harsh lighting. When a flaw draws a viewer's attention away, you may want to consider removing the background from the image.

This post will discuss how to automatically remove a background from an image—and at scale.

Why is background removal useful?

Sometimes there are unwanted items in an image, and rather than taking time to re-shoot them, background removal can be the most efficient process.

Although you can accomplish background removal through traditional tools, these tools require large amounts of time. Many free online tools state they can automatically remove backgrounds, but these tools often yield random and sporadic results. Enter [Cloudinary](#).

What is Cloudinary?

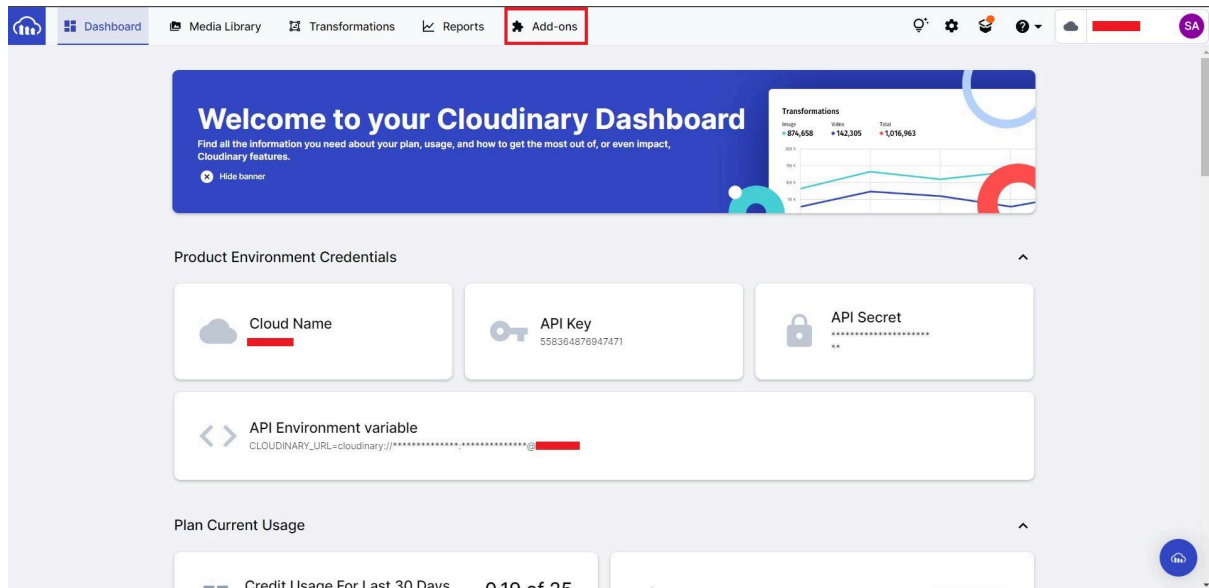
With Cloudinary, you can automatically perform background removal effects, at scale. It uses machine learning and artificial intelligence to quickly and accurately identify the main foreground before removing the background. What's more, Cloudinary can perform this on multiple images simultaneously.

So let's move ahead and see how you can use Cloudinary to remove backgrounds from your images

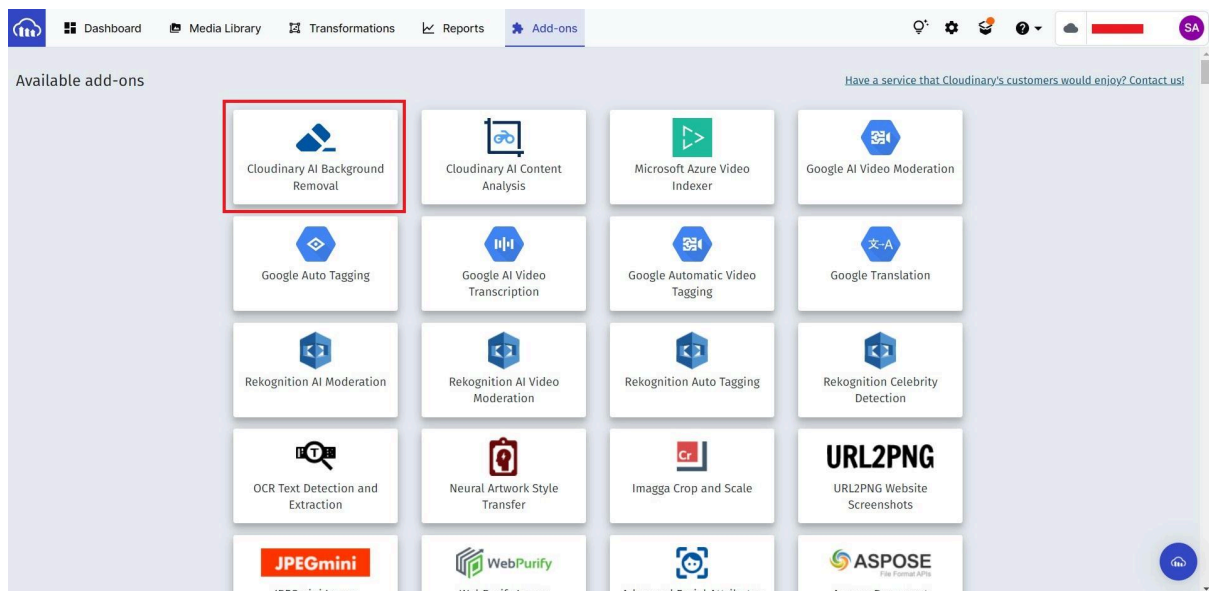
Getting started

To remove backgrounds from images using Cloudinary, first [create a free account](#).

Additionally, you must have the [Node JS SDK](#) installed on your PC, and register for the “Cloudinary AI Background Removal” add-on. To register, login to your account and navigate to the “Add-ons” tab:



Scroll down and select the “Cloudinary AI Background Removal” add-on:



Then choose the best plan for you. The free plan is what we will use in this tutorial:

Select Add-on Plan:

Plan	Monthly Edits	Monthly Price
Free	15	Free
Bronze	100	\$10
Silver	700	\$50
Gold	3K	\$150
Titanium	13K	\$400

Larger plans? [Contact us](#)

Cloudinary AI Background Removal

Take advantage of Cloudinary's sophisticated deep learning algorithms to accurately and precisely remove the background of almost any image in seconds, leaving you with just the main object in the form of a transparent PNG image.

Activate the add-on either by setting the `background_removal` parameter to `cloudinary_ai` in your `upload` or `update` method, or by setting the `effect` parameter to `background_removal` in your delivery URL.

For example, removing the background on this unicorn photo via the `upload` method, storing only the background-removed image:

```
Cloudinary::uploader.upload("cld_unicorn.jpg", :use_filename => "true", :background_removal => "cloudinary_ai")
```

Or, removing the background from the original image in Cloudinary on the fly:

```
https://res.cloudinary.com/demo/image/upload/e_background_removal/docs/cld_unicorn_orig
```

[Read more...](#)

Now that you've set up your account, it's time to start removing backgrounds from images!

How to remove background when uploading images to Cloudinary

Cloudinary allows you to request background removal a few ways; either when uploading images to Cloudinary (from your server-side code or directly from the browser) or updating an existing image, either programmatically or interactively.

Let's start by creating a JS script that uploads images to the cloud. To do this, you'll first need your Cloudinary environment variable. Retrieve this by clicking on "Dashboard" and looking at the API Environment variable as shown below:

Welcome to your Cloudinary Dashboard

Find all the information you need about your plan, usage, and how to get the most out of, or even impact, Cloudinary features.

[Hide banner](#)

Product Environment Credentials

Cloud Name: XXXXXXXXXX

API Key: XXXXXXXXXX

API Secret: XXXXXXXXXX

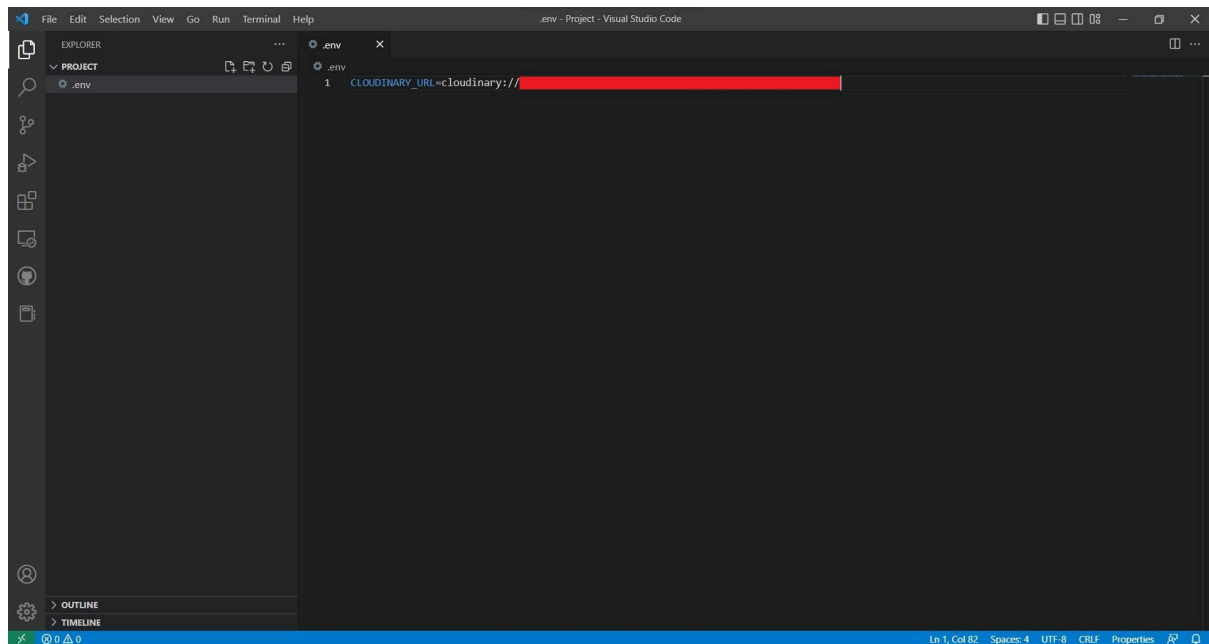
API Environment variable

`CLOUDINARY_URL=cloudinary://XXXXXXXXXX@XXXXXXXXXX`

Plan Current Usage

Credit Usage For Last 30 Days: 019 of 25

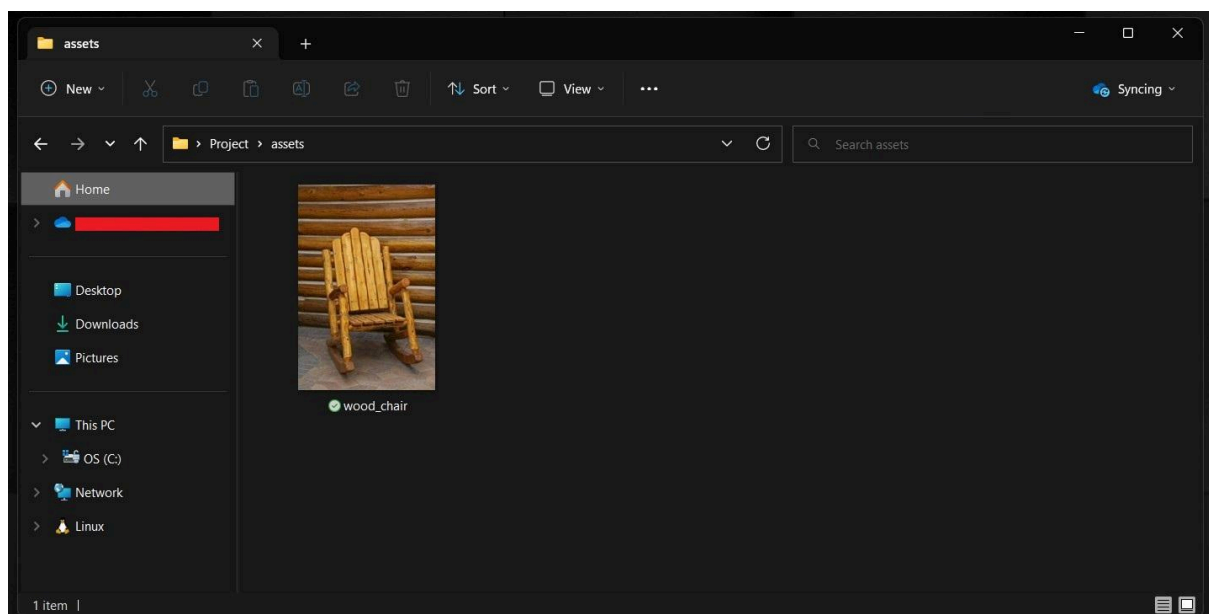
Then, create a project folder on your computer. Open the folder and create a file with an `.env` extension. Open this file and paste your environment variable:



Next, set up your upload environment. You'll use two different libraries, the Cloudinary Node JS SDK and the `dotenv`, allowing the development environment to use your Cloudinary account credentials to upload assets. Open the terminal and navigate to your project folder. Run the following commands to install the libraries:

```
npm install dotenv
npm install cloudinary
```

Create an assets folder in your project folder and add the images you want to upload:



Now set up the upload script. Create a file named **Upload.js** in your project folder and import the relevant libraries:

```
// Reads the Cloudinary Environment variable
require("dotenv").config();

// Using V2 of Cloudinary Node JS SDK
const cloudinary = require("cloudinary").v2;

// Picking up env and configuring
console.log(cloudinary.config().cloud_name);
```

Call the upload API and reference the file you want to upload:

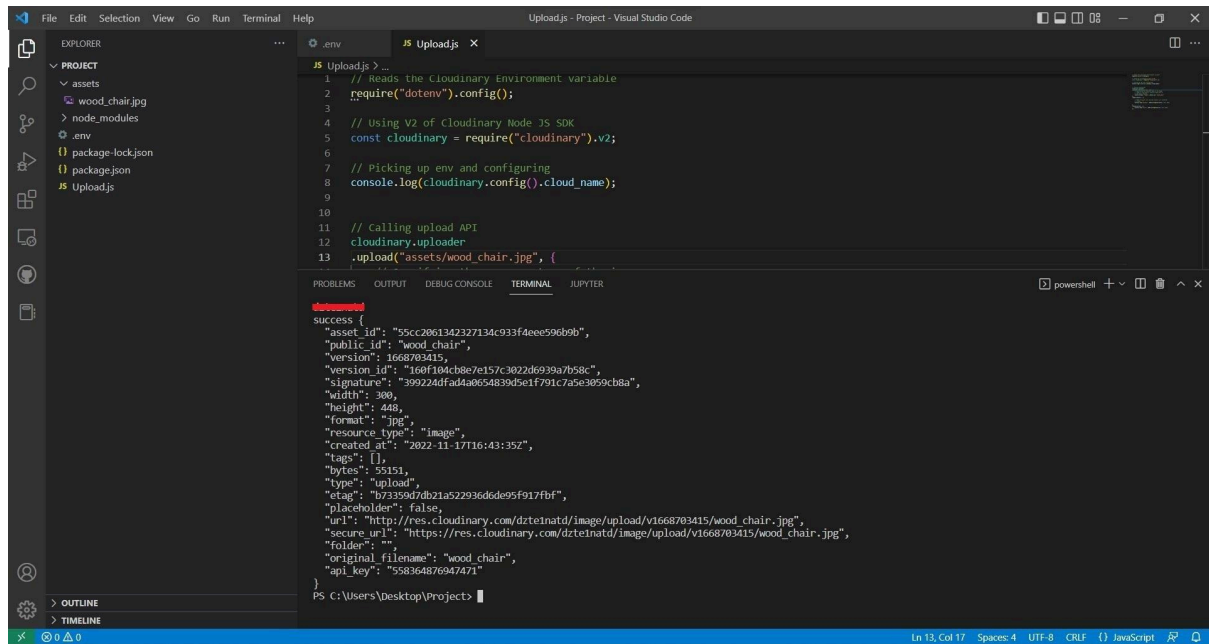
```
// Calling upload API
cloudinary.uploader
.upload("assets\wood_chair.jpg", {
  // Specifying the resource type of the image
  // image is the default resource type even if
  // you don't specify
  resource_type: "image", public_id: "wood_chair"
})
.then((result) => {

  // JSON.stringify will provide output in a formatted
  // string
  console.log("success", JSON.stringify(result, null, 2));

})
.catch((error) => {
  console.log("error", JSON.stringify(error, null, 2));
});
```

Then, run the code using Node:

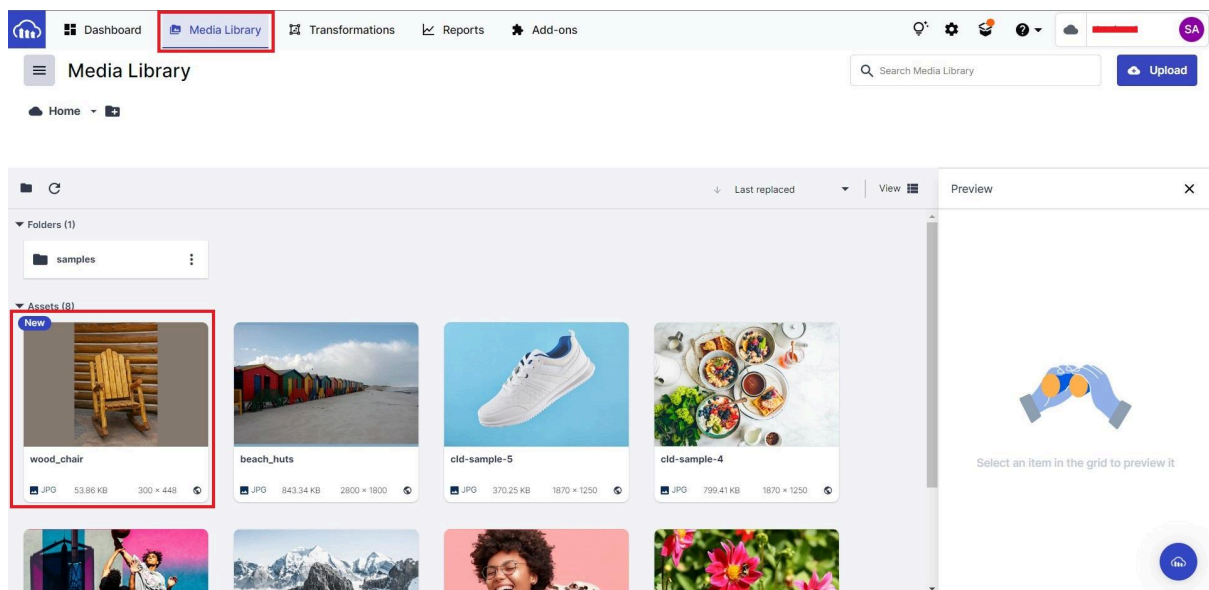
```
node Upload.js
```



```
1 // Reads the Cloudinary Environment Variable
2 require("dotenv").config();
3
4 // Using V2 of Cloudinary Node JS SDK
5 const cloudinary = require("cloudinary").v2;
6
7 // Picking up env and configuring
8 console.log(cloudinary.config().cloud_name);
9
10
11 // Calling upload API
12 cloudinary.uploader
13 .upload("assets/wood_chair.jpg", {
```

```
success {
  "asset_id": "55cc2061342327134c933f4ee596b9b",
  "public_id": "wood_chair",
  "version": 1668703415,
  "version_id": "166f104cb8e7e157c3022d6939a7b58c",
  "signature": "399224dfad4a0e54839d5e1f791c7a5e3059cb8a",
  "width": 300,
  "height": 448,
  "format": "jpg",
  "resource_type": "image",
  "created_at": "2022-11-17T16:43:35Z",
  "tags": [],
  "bytes": 55131,
  "type": "upload",
  "etag": "b73359d7db21a52936d6de95f917fbf",
  "placeholder": false,
  "url": "http://res.cloudinary.com/dzteinatd/image/upload/v1668703415/wood_chair.jpg",
  "secure_url": "https://res.cloudinary.com/dzteinatd/image/upload/v1668703415/wood_chair.jpg",
  "folder": "",
  "original_filename": "wood_chair",
  "api_key": "558364876947471"
}
```

You can view the uploaded image by using the URL provided in the terminal or going to the “Media Library” tab in Cloudinary:



You’ll notice the image name carried over from upload. The image name is also called the Public ID in Cloudinary.

Here is the uploaded image:



To remove the background from the image, simply modify the upload API by adding `background_removal` and specifying it as `"cloudinary_ai"`:

```
// Calling upload API
cloudinary.uploader
.upload("assets/wood_chair.jpg", {
  // Specifying the resource type of the image
  // image is the default resource type even if
  // you don't specify
  resource_type: "image", public_id: "wood_chair_removed",

  // Adding Background Removal
  background_removal: "cloudinary_ai"
})
.then((result) => {

  // JSON.stringify will provide output in a formatted
  // string
  console.log("success", JSON.stringify(result, null, 2));

})
.catch((error) => {
  console.log("error", JSON.stringify(error, null, 2));
});
```

In addition, we also change the `public_id` (the unique identifier for an asset stored in Cloudinary) to `wood_chair_removed` in order to avoid overriding the existing image on the cloud.

Here is the final code to remove the background from the image:

```

// Reads the Cloudinary Environment variable
require("dotenv").config();

// Using V2 of Cloudinary Node JS SDK
const cloudinary = require("cloudinary").v2;

// Picking up env and configuring
console.log(cloudinary.config().cloud_name);

// Calling upload API
cloudinary.uploader
.upload("assets/wood_chair.jpg", {
  // Specifying the resource type of the image
  // image is the default resource type even if
  // you don't specify
  resource_type: "image", public_id: "wood_chair_removed",

  // Adding Background Removal
  background_removal: "pixelz"
})
.then((result) => {

  // JSON.stringify will provide output in a formatted
  // string
  console.log("success", JSON.stringify(result, null, 2));

})
.catch((error) => {
  console.log("error", JSON.stringify(error, null, 2));
});

```

Running the code yields the following image:



How to remove background programmatically from images

Now, let's look at how to update images in the cloud. First, upload a sample image to the cloud. The image named `cld-sample-5` (this is also the image Public ID) provided in your free account will be used for this tutorial:



Create a new file in your project folder named `Update.js`, and use the same libraries from previously. Call the Cloudinary API with the `.update` method while specifying the `public_id` of the image and the background removal transformation you want to apply:

```
// Reads the Cloudinary Environment variable
require("dotenv").config();

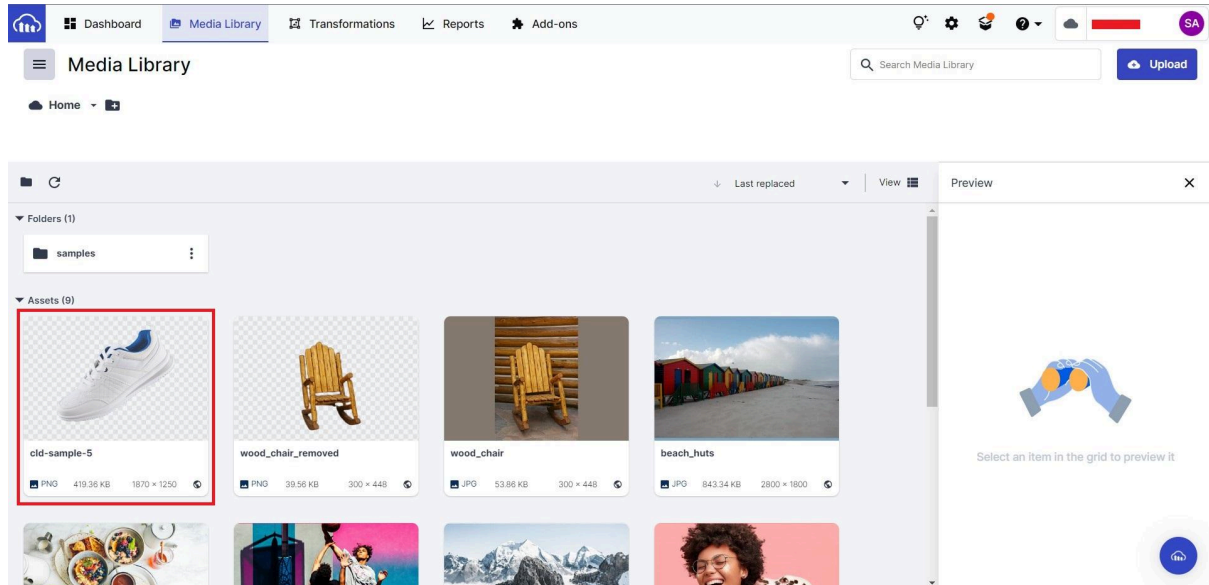
// Using V2 of Cloudinary Node JS SDK
const cloudinary = require("cloudinary").v2;

// Picking up env and configuring
```

```
console.log(cloudinary.config().cloud_name);

// Updating the Image
cloudinary.api.
update("cld-sample-5",
  { background_removal: "cloudinary_ai"})
.then(result=>console.log(result));
```

In the Cloudinary Media Library, you'll see the following:



Running the code yields the resulting image:



Additionally, you can use the API to remove backgrounds from images on the fly. Let's remove the background from `wood_chair`, which was previously uploaded:



Using the same code as above, simply call the image using `cloudinary.image` and specify the `effect` parameter as `"background_removal"`. Here is the final code:

```
// Reads the Cloudinary Environment variable
require("dotenv").config();

// Using V2 of Cloudinary Node JS SDK
const cloudinary = require("cloudinary").v2;

// Picking up env and configuring
console.log(cloudinary.config().cloud_name);

// Retrieving image while specifying red eye removal
const img = cloudinary.image("wood_chair",
  {effect: "redeye"}
);

console.log('images', img)
```

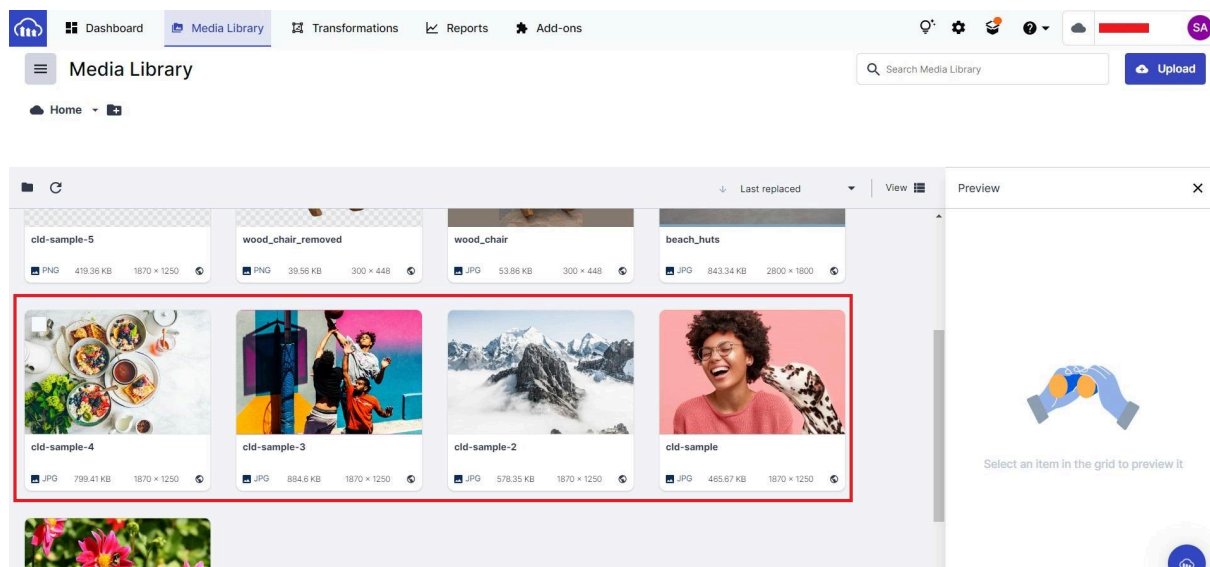
Running the code yields the following image:



Removing the background from images programmatically at scale

With Cloudinary, you can apply different transformations to your images on the fly. To remove the background from hundreds of images, you must list your assets and run API calls on them.

To scale our transformation, you'll first upload your assets to Cloudinary. For this demonstration, however, we will use the sample images provided by Cloudinary. [Login](#) to Cloudinary and navigate to the *Media Library* tab. The images are highlighted below:



You can see the `public_id` of the uploaded images as versions of “`cld-sample`.” We will be using the Cloudinary API on these images.

Next, using the same code as before, run the same API call for the images with the only difference being the `public_id`:


```
// Reads the Cloudinary Environment variable
require("dotenv").config();

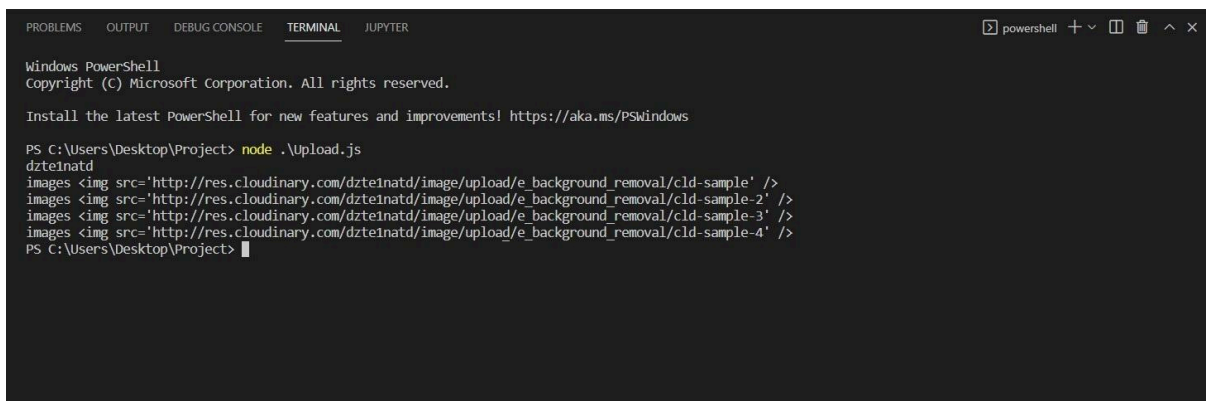
// Using V2 of Cloudinary Node JS SDK
const cloudinary = require("cloudinary").v2;

// Picking up env and configuring
console.log(cloudinary.config().cloud_name);

// Retrieving Images
const img1 = cloudinary.image("cld-sample", { effect:
"background_removal"});
const img2 = cloudinary.image("cld-sample-2", { effect:
"background_removal"});
const img3 = cloudinary.image("cld-sample-3", { effect:
"background_removal"});
const img4 = cloudinary.image("cld-sample-4", { effect:
"background_removal"});

console.log("images", img1);
console.log("images", img2);
console.log("images", img3);
console.log("images", img4);
```

Run the code to generate the image URLs:



```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL JUPYTER
Windows PowerShell
Copyright (c) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\Desktop\Project> node .\Upload.js
dzteinatd
images <img src='http://res.cloudinary.com/dzteinatd/image/upload/e_background_removal/cld-sample' />
images <img src='http://res.cloudinary.com/dzteinatd/image/upload/e_background_removal/cld-sample-2' />
images <img src='http://res.cloudinary.com/dzteinatd/image/upload/e_background_removal/cld-sample-3' />
images <img src='http://res.cloudinary.com/dzteinatd/image/upload/e_background_removal/cld-sample-4' />
PS C:\Users\Desktop\Project>
```

View the uploaded images using the URLs provided in the terminal. Here are the resulting images:



Conclusion

Background removal is a common use case that allows you to optimize your images as needed. Cloudinary is a powerful media-management platform that uses automation and machine learning to streamline workflows. Over a million developers choose Cloudinary to manage their media—bulk uploads of raw photos to on the fly transformations that create optimizations, media variants, and responsive delivery on all devices. To learn more, visit the [Cloudinary Documentation](#). To get started, visit https://cloudinary.com/users/register_free.

More from Cloudinary:

[Cloud-based API for applying effects on images](#)

[Send API Requests with Ease Using Cloudinary Postman Collections](#)

[Automatically Generate Collages At Scale with Cloudinary](#)