

HP2 EXTENDED DOC

HP2 PC - EXTENDED MOD

version 2025-10-12 - Read changelog [here](#).

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Download and basic instructions on the next page.

For more **detailed installation instructions**, [click here](#).

For **general info** about the mod's content, [click here](#).

To **resources**, [click here](#).

To **mirrors**, [click here](#).

CONTACTS

If you have any question or if you experience any issue with the Extended Mod or the new M212 Engine/Editor, please reach us at:

- **Harry Potter Modding Discord server**: <https://discord.gg/2HG6Q7Ypau>
- *HP-Games.net Group 13+* Discord server: <https://discord.gg/VRCxCGFtHX>
- E-mail: divingdeep39@gmail.com (you might still be directed to the HP Modding Discord server)

If you wish to know more about Harry Potter modding resources, visit [HarryPotterUnrealWiki](#) or join the [Harry Potter Modding server](#) on Discord.

BASIC INSTRUCTIONS

1. Install “*Harry Potter and the Chamber of Secrets*” for PC in your desired available language. Virtual disc copies [here](#).
2. Download and install the latest version of [Metallicafan212's Harry Potter 2 Engine & Editor](#). If you need detailed instructions, [click here](#).
3. Download the latest **HP2 Extended Mod** version from below:
 - 3.1. [Main Package](#) (includes the [English](#) language).
 - 3.2. **Language Package** for non-English game versions:

FULL AUDIO & TEXT	TEXT ONLY	HYBRID DUB OR NON-OFFICIAL
DANISH (dan)	GREEK (gre)	POLISH (pol)
FINNISH (fin)	KOREAN (kor)	PORTUGUESE (BR) (bra)
FRENCH (fre)	CHINESE (sim/tra) (n/a)	RUSSIAN (rus)
GERMAN (ger)	CZECH (che) (n/a)	UKRAINIAN (non-official)
ITALIAN (ita)	THAI (tha) (n/a)	More non-official...
JAPANESE (jap)		
PORTUGUESE (PT) (por)		
SPANISH (spa)		
DUTCH (dut) (n/a)		
NORWEGIAN (nor) (n/a)		
SWEDISH (swe) (n/a)		

- 3.3. (Optional) **Add-On Levels** (read changelog [here](#)):
 - [Flying Car Quest](#) (Adv0FlyingCar).
 - [New Boomslang Skin Quest](#) (Adv4GreenhouseOld).
 - [Hospital Wing Quest](#) (Adv10Hermione).
4. Extract the content of the package(s) into the game folder, overwriting anything it requires (in case, extract the optional Add-Ons last).
5. In the *System* folder, double click *Game.exe* to run the game. Enjoy! **Remember** to repeat steps 3 and 4 **after** updating the M212 Engine, and **always start a new game!**

Click here for [Updating the M212 Engine](#) and the [Extended Mod](#), [Uninstalling](#), [Debug Mode](#), and [FAQs & Troubleshooting](#).

VIRTUAL DISC COPIES

Despite the “Harry Potter” intellectual property having copyright holders (Warner Bros), the Harry Potter video games published by *EA Games* (or *Electronic Arts*) are considered *abandonware* to this date.

This means that, due to legal issues between the game publisher and the IP holders, the EA Harry Potter games (including “The Chamber of Secrets”) are no longer supported and are not on sale anywhere.

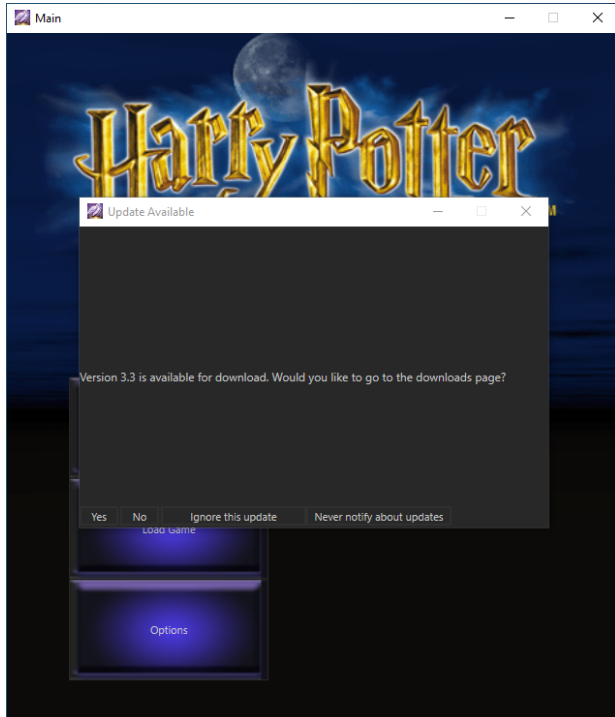
The only way to obtain the games is via the second-hand market (used physical disc copy) or the **Internet Archive** (virtual disc image). Piracy would not be tolerated if the games were officially sold through retailers or digital stores, but unfortunately for the EA Harry Potter games this hasn't been the case since 2013 circa.

If you don't own the physical disc or you no longer have a disc drive, you can get a virtual disc copy from the Internet Archive. Thanks to the **Harry Potter Games Archive Project**, the Internet Archive now has many EA Harry Potter games available obtained through purchasing the original disc and *dumping* it in a way that preserves as much quality and information as possible.

Here is the link to the [Harry Potter Games Archive Project](#) on Internet Archive, and below are the links to HP2 PC games in various languages. In *Download Options*, click *Show All*, and then click to download the *.bin* and *.cue* files. Then, use *WinCDEmu* to mount the *.bin* file and run the installer. When requested, enter the code *4551-3253204-0150067-4314*.

- [English \(UK\), French, German](#)
- [English \(US\)](#)
- [Italian, Portuguese \(PT\), Spanish](#)
- [Czech, Greek](#)
- [Danish, Finnish](#)
- [Japanese](#)
- [Korean](#)
- [Polish](#)
- [Portuguese \(BR\)](#)
- [Russian](#)

UPDATE THE M212 ENGINE/EDITOR



Upon opening the Launcher (Game.exe), a popup window will ask if you want to go to the downloads page to get the latest update available. Click “Yes”, and you will be sent to the Google Doc for the M212 Engine/Editor.

Download, run the installer and select the same folders you chose during the first installation. You're advised to delete your User Directory in the process, to avoid compatibility issues.

NOTE: apply the latest Extended Mod files after updating the M212 Engine and start a new game! Check the Extended Mod's page for the latest version.

UPDATE THE HP2 EXTENDED MOD

Download and extract the content from the updated Main, Language, and Add-On packages into the game folder, and overwrite the existing files. Always start a new game!

NOTE: some updates may require the latest M212 Engine/Editor version. Pay attention to any news about a new engine version.

UNINSTALL THE M212 ENGINE AND THE MOD

If you installed the M212 Engine/Editor in the original game folder, uninstall the game as usual and then delete all the M212-related folders (installation and user folder).

If you installed the M212 Engine/Editor in your backup game folder, just straight up delete all the M212-related folders (installation and user folder).

Either way, some files will persist on your PC (such as the Start Menu Folder). To **remove the Start Menu Folder**, do as follows:

1. Make sure “Hidden items” is enabled in File Explorer (View > Show/Hide).
2. In the drive where you installed Windows (usually “C”), open the following:
C:\ProgramData\Microsoft\Windows\Start Menu\Programs
3. Inside Programs, you will find the M212 Engine's Start Menu folder. Delete it.

ENABLE DEBUG MODE

To **enable Debug Mode**:

1. Open the Launcher via **Game.exe**
2. Go to *Options > Game*
3. Tick “**Enable Debug Mode**”
4. (*Optional*) If you wish to hide the green debug text at the top of the screen, tick “**Disable Debug Text**”
5. Click “*Back*” twice to return to the main menu

The keyboard **button to open/close the System Console** while in-game differs from region to region. Some will have to press the ***tilde ~ key***, others will have to press the ***key on the right of the letter L***.

Here’s a few **debug keys and commands** that you might find useful:

- Press the **Del key** to freely move the camera while the game is paused. Press the Del key again to resume the game and teleport Harry to the desired location.
- Press the **F4 key** to open the *Map Selector*. You can select a level from the list, a GameState (or GState), and launch it. Press F4 again to close it.
- Open the *System Console* and enter **HideHud** to toggle off/on all the on-screen icons, indicators, and cutscene bars.
- Open the *System Console* and enter **SilenceMessages** to toggle off/on the green debug text (feature also available from the launcher).
- Open the *System Console* and enter **Stat Fps** to toggle on/off the on-screen framerate counter.

FAQs AND TROUBLESHOOTING

- **I GET ERRORS/CRASHES WHEN I TRY LAUNCHING THE GAME.**

NOTE: as of M212 Engine v3.4 (2025-08-29), old Extended Mod versions will cause crashes. [Download the latest Extended Mod version](#), apply it, and start a new game.

First, make sure **your PC meets the minimum specs listed** in the [Google Doc for the M212 Engine/Editor](#). If so, check if you can launch the game in **DirectX 9 mode** by following the steps in [THE GAME IS TOO LAGGY](#).

If you still can't get it to work, [uninstall everything](#) – also delete the User folder in Documents – and [reinstall](#) by following the correct order and steps: **Base Game > M212 HP2 Engine/Editor > HP2 Extended Mod > Optional Add-Ons**.

If despite this you keep having issues, please report your issue by joining the [HP Modding Discord server](#). Keep in mind: A) saves from the base game ARE NOT compatible with the M212 Engine; B) saves made with an old version of the M212 Engine may not work correctly, so start a new game.

- **THE GAME SOFTLOCKS AT THE FLYING CAR LEVEL or AFTER QUIDDITCH PRACTICE or DURING POTIONS LESSON**

NOTE: as of M212 Engine v3.4 (2025-08-29), old Extended Mod versions will cause crashes and softlocks, preventing you from completing the game. [Download the latest Extended Mod version](#), apply it, and start a new game.

Either two things might have happened:

A) You applied the Extended Mod *before* installing the M212 Engine.

B) You updated the M212 Engine/Editor *but* you didn't re-apply the Extended Mod.

Either way, **important files have been overwritten**. You must **re-apply the Extended Mod and start a new game**. If the issue persists, [uninstall](#) and [reinstall](#) everything again.

- **I'VE LOADED AN EXISTING SAVE AND THE MOD IS ACTING STRANGELY/NOT WORKING.**

Similarly as above:

A) You updated the mod to the latest version and loaded an existing save. **Start a new game**.

B) You updated the M212 Engine *but* you didn't re-apply the Extended Mod. Important files have been overwritten, so **re-apply the mod again and start a new game**.

- **DIALOGUE WON'T PLAY AND/OR SUBTITLES WON'T DISPLAY CORRECTLY.**

You didn't apply the (correct) language package. Follow these steps to find out which localized copy of the game you own:

1. Go to the game folder.
2. Open the *System* folder.
3. Open **Default.ini** via any text editor (MS Notepad, Notepad++, etc.).
4. Under [Engine.Engine], search for "Language=". Take note of the three letters after the equal sign (ex., *fre*, *ger*, *pol*, *rus*, etc.).
5. Download and apply the correct Language package.

NOTE: Initials "*int*" and "*usa*" correspond to the English language included in the Main package. Check the [mod compatible languages list](#) [here](#).

- **THE GAME IS TOO LAGGY (or it just won't launch with DirectX 11).**

If you're experiencing framerate drops or your game keeps crashing due to DirectX 11, make sure your PC meets the minimum specs listed in the [Google Doc for the M212 Engine/Editor](#). If the requirements are met but your graphics card has less than 4GB VRAM, switch to the **DX9 renderer** following these steps:

1. Open the Launcher via **Game.exe**.
2. Go to *Options > Graphics > Render Device Options*.
3. In the top box, select "**DirectX 9 Support**" instead of the default "*DirectX 11 Support*".
4. Click "*Back*" three times to return to the main menu.

If despite this you keep having issues, please report them by joining the [HP Modding Discord server](#).

- **THE LEFT AND RIGHT ARROW KEYS WON'T WORK.**

The new engine has disabled the left and right arrow keys by default due to the camera randomly tilting upwards at high frame rate.

To enable the left and right arrow keys, open the menu in game (ESC key), go to the Input Menu (scroll icon, bottom left), and check the *Keyboard Look* **checkbox** (or *Rotate with Arrow Keys* in non-English localizations).