

Ningen Slayer



To everyone reading, I hope you've enjoyed the first edition of this blog. It's been a pleasure to work on it, especially since I've wanted to be a part of a prediction blog for quite a long time now. The fact that we're starting with such a unique matchup gives me a lot of hope for its future. Granted, I can't say I'm *too* attached to either of these series. Just Shapes and Beats & is a cool game, but not the type I usually play. I used to be a big fan of Undertale, but it's been nearly a decade since it came out. I still hold a soft spot for it, but my interests have shifted. Of the two characters, I prefer Flowey for his backstory and changing character, but a large part of that is Asriel, who isn't really counted here. That isn't a mark against Blixer, for the record, he's just from a game not as focused on its narrative. He's cool in his own right.

With the preamble out of the way, let's get to brass tacks. When just looking at their normal forms, it's clear Blixer has the edge. While the two are somewhat similar in speed, Blixer takes the edge in both direct feats and more reliable scaling. Flowey's personal feats of power simply don't compare at all, and it takes scaling him to noticeably stronger characters just to try and measure up. Restraining the main monsters right before his transformation into Asriel might make him seem way stronger, but the context of that scene makes it pretty clear he was using the SOULs for that (which I'll get to later). Even if we highball Flowey and lowball Blixer, the difference ain't that big. Blixer towers over Flowey as well, and his danmaku similarly dwarfs

Flowey's own in scale. Flowey does have more versatility on his own, but most of his powers are pretty inapplicable or impactful in a fight like this. I'm sure some of you are anticipating Flowey's Resets to be where the tide turns, as that often happens with Undertale battles. In-theory, they could certainly give Flowey time to come up with a winning strategy, or just plain lucky. However, Blixer's corruption is the perfect solution for that. We've already seen plants and sentient beings alike get bent to serve The Boss, so there's no reason to think it wouldn't happen here. Flowey may be an empty SOUL, but there's no reason to think he can deal with such an ability.

When using both characters at their peak (discounting Asriel), things significantly change. Each gains a ginormous boost in power, but Flowey still comes up very short when looking at direct achievements and scaling. However, while both break the 4th wall, they don't do it to nearly the same extent. Undertale is a game where that stuff plays into the actual lore far more, making it more relevant. Consequently, it's still possible Omega Flowey is more powerful considering he seemingly controls the timeline and can shut down the game itself. Also, gaining SOULS exponentially increases your power, so Flowey's power is likely multiplied way more. As for that supposed black hole feat Blixer scales to, at best it's a pretty massive outlier. Realistically, it's far more likely to just be some sort of wormhole distorting the area that looks like a stereotypical black hole.

The speed comparison is still pretty close. Flowey could be a lot faster via multipliers, but his performance against Neutral Run Frisk indicates that isn't the case. Both characters have the usual laser feats I typically discount via a lack of convincing evidence indicating they're lightspeed, so that cancels out. Consequently, I imagine Blixer has a decent edge, but not an overwhelming one. However, Flowey now possesses a lot more varied and numerous offensive options, and his ability to SAVE and LOAD is game-breaking (literally). Mid-fight he can remove all of Blixer's progress and trap him in a loop of pain. Blixer simply doesn't have a way around this except for his corruption. Luckily for Flowey, he now has several other SOULS to forestall that ability. While I don't see the SOULS resisting it forever, especially knowing they can turn on their user, Flowey can just reset whatever progress Blixer made now. With Blixer not having a reliable way to win, it's more likely that Flowey's theoretical power advantage will net him a win first. With the limits of these two being pretty vague, I think the narrative presentation of their powers is more important than what's comparatively quantifiable. Both should be a lot stronger than what we can measure, and when examining how they're positioned Omega Flowey just

operates on a grander scale. Also, I'm assuming this fight doesn't take place on Earth, lest Flowey quickly get another human SOUL and immediately end the fight as Asriel. Checkmate Blixites. Flowey just has Blixer *beat*, and he's going six feet *under*.