



The Last Astral

A One Guy, One Die: Starforged Solo Campaign



Character: Cassidy Cayde

- **Species:** Astral Elf (Extremely rare)
- **Origin:** Orphan, taken or lured from her kind at birth, raised as a street rat
- **Personality:** Cunning, clever, resourceful, tech-savvy, socially guarded, loyal to her creations
- **Notable Feature:** Large pointed ears, hidden by her hood. Each vow she makes results in a cut on her ear that either heals (fulfilled) or festers (broken).

Background Vow:

Discover the truth about the Astral Elves



Assets

- **Paths:** Psionist (Visage), Gearhead
 - **Companion:** Failafe, a floating protocol bot with emoji screen
 - **Starship:** *The Fallen Mercury* — janky, scrap-built, powered by a Precursor core. Gravity often malfunctions.
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Gear

- **Skimmer:** Homemade hoverboard, hassium-powered (unstable)
 - **Domestick:** Deployable force-dome used in sandstorms
 - **Sonic Wrench:** Used to interact with encoded tech and Precursor relics
 - **Megatonic Magnetic Treebriz:** Squishy explosive used to collapse the mine in Episode 4
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Character Development

Cassidy Cayde

- Developing latent psionic/technopathic abilities
- First use of powers through intuition, later enhanced by her sonic wrench
- Learns her imprisonment was due to her *connection with machines*, not a legal crime
- Discovered her mother's name: **Alisa Cade**
- Gained part of a map to other Astral Elf beacons

Failafe (Companion Bot)

- Dry, literal, loyal; blunt humor and poor metaphor comprehension
- Emoji-screen shows mood (🤖 😬 😞 etc.)
- Bond growing stronger: trusted navigator, flashlight, environmental scanner
- Has unknowingly activated Precursor tech

Tion (Ally)

- Captured by the Silver Order in Episode 3, rescued in Episode 4
- Hints of a **Silver Order past**—possibly a defector

- Her knowledge of Cassidy's map and background may go deeper than revealed
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Setting: Planet Janus

A desert-mountain prison planet in the Expanse region.

- **Junk Structures:** Towns and shelters are built from scrap ships and tech
- **Wildlife:**
 - **Kyars** – Six-legged desert mammals with fungal or cactus-like backs. Fermented juice is a bar staple.
 - **Ougas** – Small tunneling creatures; alien, squishy, odoriferous. Cassidy crawled through their tunnels to escape the mine.
- **Gravity Well:** Pulls down space debris, causing scavenging hazards

Known Locations

- **Cassidy's Cave:** Workshop/home in a scrap-lined cavern
 - **Pitch Black Bar:**
 - Built in a giant bird skeleton
 - Popular with ex-prisoners
 - Location of Cassidy's deal with Tion
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Technology & Lore

- **Beacon System:**
 - Hidden Precursor communication terminals

- One recognized Cassidy and revealed her mother's name
 - Offers partial maps—hints at more beacons scattered across the Forge
 - **Hassium:** Rare, unstable hover-fuel—used in skimmer
 - **Precursor Tech:** Ancient machines (including ships) buried on Janus
 - **Precursor Ship:** Discovered in Silver Order mine (Episode 4), held the **Hydrogen Injector** Cassidy needed
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Faction: The Silver Order

- **Type:** Religious-militaristic Dominion
 - **Beliefs:**
 - Tech leads to ruin; worship a nameless deity
 - Highly ritualistic, cult-like hierarchy
 - Tattooed, bald, monk-like enforcers
 - Banish or eliminate psionics/technopaths
 - **Agenda:**
 - Excavating Janus for Precursor relics
 - Secretly studying tech while publicly denouncing it
 - Possibly hunting Astral Elves
 - Tortured Tion for leaking Cassidy's map
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The Story So Far

- Cassidy has been trapped on Janus for **3 years**, building *The Fallen Mercury* from junk
 - She learns of a **Precursor hydrogen injector**, the missing piece to escape
 - With Tion's info, she ventures into the wastes, steals a **Silver Order drill**, and survives sandstorms and acid pits
 - She uncovers a **beacon terminal** in buried ruins that identifies her as the daughter of **Alisa Cade**
 - In Episode 4, she follows a hidden **underground railway**, sneaks into the Silver Order mine, and:
 - **Finds Tion**, imprisoned
 - **Retrieves the injector** from a crashed Precursor ship
 - **Seals off the ruins** using the **Treebriz explosive**
 - Begins preparing *The Fallen Mercury* for launch
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Vows & Progress

- **Escape Janus** – Progress: **7/10**
- **Background Vow**: Discover the truth of the Astral Elves – Progress: Ongoing
- **Journey to the Mine** –  Completed
- **Bond Progress**:
 - **Failafe**: +1
 - **Tion**: +1 (Rescued)
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