

Bonk Upwarps in SMG1:

- Beach Bowl S:
https://www.youtube.com/watch?v=BkcDU3CD_WU
<https://clips.twitch.tv/BenevolentFastShinglePartyTime>
<https://clips.twitch.tv/WrongQuaintMallardTakeNRG>
https://cdn.discordapp.com/attachments/302602573586890754/760880741135024148/minibonkwarp_Trim.mp4
- Buoy Base 1:
<https://clips.twitch.tv/BoldAgitatedPotatoYouWHY>
<https://clips.twitch.tv/BetterReliableLocustOMGScoots>
- Bowser 2:
<https://www.twitch.tv/videos/50850044>
<https://www.twitch.tv/videos/43926557>
<https://www.youtube.com/watch?v=b3lWp3KVgJM>
- Freezeflame P:
<https://www.twitch.tv/videos/41608974>
- Dusty Dune 1:
<https://www.youtube.com/watch?v=qC-ypi33wMY&t=6m30s> (timestamp)
<https://clips.twitch.tv/DelightfulPopularDiamondWholeWheat>
- Dusty Dune 2:
<https://clips.twitch.tv/TolerantFuriousMosquitoANELE>
<https://media.discordapp.net/attachments/118130484923334657/612825345955070011/wtffff.mp4>
- Battlerock 1:
<https://www.twitch.tv/videos/19639908>
<https://www.twitch.tv/videos/44551369>
<https://clips.twitch.tv/CaringSlipperyClipsmomPicoMause>
- Toy Time S:
<https://www.twitch.tv/videos/27746285>
<https://www.twitch.tv/firebreather001/clip/ColdbloodedImpossibleHorseDoubleRainbow>
- Space Junk 1:
<https://www.youtube.com/watch?v=sOSe180AWOk>
- Space Junk 2:
<https://www.youtube.com/watch?v=qC-ypi33wMY&t=3m30s> (timestamp)
- Honeyhive 1:
<https://clips.twitch.tv/RoughCulturedBoarTF2John>
<https://twitter.com/i/status/1342222982643519489>
- Honeyhive 2:
<https://twitter.com/i/status/1308058426426097664>
- Bowser Jr. 1:
<https://youtu.be/lcITWi9fMrU>
- Bowser 3:
<https://clips.twitch.tv/PluckyIntelligentKleeMau5>
- Dreadnought 1:
<https://twitter.com/i/status/1307497564879511552>

Bonk Upwarps in SMG2:

- (There are probably tons but who plays SMG2 tbh)

Launch Star Upwarps in SMG1: (Launch star upwarps are a special case of bonk upwarp that occur when landing from a launch star and are always inconsistent.)

- Melty Molten 2:
<https://clips.twitch.tv/SpunkyQuaintLyrebirdKippa>
- Ghostly 3:
<https://clips.twitch.tv/p4ntz/CleanPelicanFuzzyOtterOO>

- Beach Bowl 3:
<http://clips.twitch.tv/IncredulousPrettyLarkOMGScoots>
- Dusty Dune 2:
<https://cdn.discordapp.com/attachments/118130543672950791/701179452217884743/video0.mov>

Launch Star Upwarps in SMG2:

Sidewarps in SMG1:

- Dusty Dune 3:
<https://www.youtube.com/watch?v=mATeVqQTpek>

Sidewarps in SMG2:

- Bowser Jr 2:
<https://youtu.be/fYMNjMi2d3Q?t=25s> (timestamp)

This sidewarp has an explanation:

The platform, when reaching the end of the path, will be moved back to the start of the path to move right again in a loop. Since it has traction, Mario's relative position to the platform is conserved when the platform teleports, which moves Mario back as well. It appears Mario must be pushing against the wall for this to happen, though it's not known if any other actions allow it.

- Clockworks 1:
<https://clips.twitch.tv/MuddySweetFiddleheadsBuddhaBar>

Tox Box Upwarp:

https://cdn.discordapp.com/attachments/359485559711858688/669945171173048360/galaxyisnotabrokengame_Trim.mp4

(SMG2, not known if possible in SMG1 but probably not)

Special case: it's thought that while wall sliding displacement from the tox box still takes effect