Art I: 2D Design and Drawing Course Syllabus

In this course, students will be introduced to a variety of media, concepts and techniques. This will include elements and principles of design, sequential techniques with drawing, painting, printmaking, low-relief sculpture, ceramics and digital media. As an introductory course students practice skills, explore historical and cultural relevance, gain an understanding of creative expression and learn to respond and evaluate artwork through close observation using critical thinking.

Teacher information:

Dr. DeWitte
Debbie.dewitte@pisd.edu

RM: 4-214B

Classroom Expectations and Guidelines:

In this class, everyone is expected to be supportive and respectful of one another. We will see that we all have different gifts and abilities. We are here to create and express ourselves. I would like this to be a safe place for exploring art, an activity that many of you will experience as a break from your busy days.

All assignments, grades, and other class information will be on Google Classroom. Be sure to check it frequently. Your **Google Classroom CODE** is:

_____.

I do not accept late work unless the student has an excused absence.

Students are required to have the following supplies:

- One sketchbook, either 8 1/2 x 11 OR 9X12. **Bring to class every day.**
- Two poster boards (not foam board) in two different colors.

Students will learn and explore the following units throughout the course:

- 1) Design Students will understand how artists organize Art Elements & Principles of Design to create a composition.
- 2) Drawing The purpose of this unit is students will work with complex forms and learn how to break them down into simple shapes.
- 3) Painting Students will examine the color wheel and learn about different materials used to paint.

- 4) Printmaking Students will work with the idea of transferring an image to create multiple imprints.
- 5) Photography Students will use photography to document as well as a means of expression.
- 6) Sculpture Students will explore how a 2D concept can become a 3D sculpture.
- 7) Ceramics Students will consider the ways artists create relationships between form and surface.
- 8) Mixed Media The purpose of this unit is for students to see how artists sequentially add layers to mixed-media works and the benefit an artist has using more than one media in a work of art.