



Texas Public Service Teachers Association

Fire Agility Team

Score Sheet

School:

Team

#:

Scoring Criteria: Scoring Criteria: 0 = Task not completed, 10 = Task Somewhat Completed, 25 = Task Completed	0	10	25
1 Hose Drag – 100 feet of 3 inch line. Must walk the hose, with no more than 6-8 feet draped over the shoulder. Once in the designated box, must take a knee and remain in the box until all 100 feet of hose is in the box.			
2 Equipment Carry – 2-30lbs Kettlebells will carry them 50 feet. Contestants will locate the bucket next to the cones (simulated apparatus) and remove the 2 pieces of equipment from a simulated tool cabinet (Buckets) or fire apparatus compartment one at a time. Contestants will place equipment on the ground. Contestant will, then, pick up both pieces of equipment, one in each hand, and carry them, while walking a designated distance of 50 feet, around a mark (traffic cone) and back to the starting point. Contestants are permitted to place the equipment on the ground and re-adjust their grip during the course. Upon return to the simulated tool cabinet, place the equipment on the ground. Contestant will then pick up each piece of equipment separately and replace it in the simulated tool cabinet or fire apparatus compartment.			
3 Keiser Sled or Tire Strikes simulate ventilating a roof with the Keiser Mallet by striking the Sled the entire distance of the sled. No overhead swings!			
4 Victim Rescue Event 4 and will grasp a weighted mannequin located behind a starting line (two cones with a 5-foot opening) and drag it 40 feet to a pre-positioned obstacle (traffic cone), make a 180 degree turn around the obstacle, and return to the starting position. The entire mannequin must clear the finish line.			
(100 points max) Subtotal:			
End Time:			

Deductions: (Circle any that apply and note on comment line)

1 Failure to maintain at least one knee on the ground during Event 1 -10	-10
2 Failure to stay within mark box during Event 1 -10	-10
3 Dropping any piece of equipment during Event 2 -10	-10
4 Running during Event 2 -10	-10
5 Failure to properly remove or return equipment to simulated tool cabinet during Event 2 -10	-10
6 Dropping or throwing the tool being used for the task during Event 3 -10	-10
7 Grasping or resting on the mannequin during Event 4 -10	-10
8 Knocking over pre-positioned marker in Event 4 -10	-10
(-50 points max) Subtotal:	

Total Score

