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	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6
Character Notes						
Name						
Ability Scores	Strength Dexterity Constitution Intelligence Wisdom Charisma	Strength Dexterity Constitution Intelligence Wisdom Charisma	Strength Dexterity Constitution Intelligence Wisdom Charisma	Strength Dexterity Constitution Intelligence Wisdom Charisma	Strength Dexterity Constitution Intelligence Wisdom Charisma	Strength Dexterity Constitution Intelligence Wisdom Charisma
Ancestry						
Heritage						
Ancestry Feat						
Bonus Feat(s) (if any)						
Background						
Bkgd: free Skill Feat						

CLASS (+ “Subclass” if any)						
Planned Archetype(s)						
Bonus Languages from high INT						
Skills (BOLD your trained skills) Acrobatics DEX Arcana INT Athletics STR Crafting INT Deception CHA Diplomacy CHA Intimidation CHA Lore INT Medicine WIS Nature WIS Occultism INT Performance CHA Religion WIS Society INT Stealth DEX Survival WIS Thievery DEX	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery	Acrobatics Arcana Athletics Crafting Deception Diplomacy Intimidation Lore: Medicine Nature Occultism Performance Religion Society Stealth Survival Thievery
Class Feat (if any)						

Spells, Cantrips, Formulas						
Equipment (15gp, class kits at CRB 289)						