



Introduction:

In a dystopian cyberpunk/futuristic universe, it's never really known where the wildlife goes. Well, if it's just gone like that... wouldn't that be a problem?

Their Story:

Vixoids are from another planet called 'Atlas'. Which is really not that different from Earth, minus the technological advances and the state of society there. They were created and mass produced as means to recreate the fauna and ecosystem that once was. But that's not how nature works now, does it?

Vixoids have been invented and developed by the company Astra Natura, a company that specializes in synthetic life and generating biomass from the void.

Within a dedicated facility for their creation, they are made and trained there.

A Vixoid's AI is very complex and once they are taught sentience, they can begin to choose how they want to 'evolve' (aka. get upgrades)

The development phase of a Vixoid is a rough and subjectively cruel one. If they fail to survive properly during training, they will be disassembled and remade from scratch.

Vixoids are often pit against each other to train their survival skills. Whether they choose fight, flight, freeze, or even hide, all that matters is that they are good enough for surviving outside.

Once fully trained, upgraded to their wishes, and ready, vixoids are sent out into the wild and hopefully recreate the nature that once was.

Their biology:

Vixoids are, well, machines. there isn't much 'bio' to them. However they have a few fancy traits thanks to Astra Natura's scientific research.

ENERGEL. It's what fuels a Vixoid and cools them, essentially it's their lifeblood. It is a highly corrosive gel, and for a reason. Whenever a vixoid eats any form of organic matter, it gets sent to their tail (which is their energel storage) to dissolve as it gets converted to energel.

Vixoids can consume the energel of other vixoids as well.

MATTERGEL. An odd mutation that happens to multi-tailed vixoids. If they ingest and dissolve enough metal for a long period of time, they may develop mattergel. Which makes broken parts of their body self-repairing. This phenomenon is however rather rare. If a single-tailed vixoid were to develop mattergel on its own, it would die as it would run out of energel to power themself

Vixoids may hunt mattergel-producing vixoids and douse themselves in the substance to repair their damaged parts.

Other mutations can be caused by the production of mattergel such as multiple limbs, taur bodies, and even multi-heads. More often than not, these mutations can be fatal to a vixoid as they do not have enough power for these self-made upgrades. Stealing other vixoids' power cores and tails is the only viable option in these cases.

A vixoid's AI is good enough to be close to that of a primitive human's with the ability to understand, use, and create tools. They also communicate with language.

On rare occasions, they may develop the same level of sapience as modern humans. If it happens within the facility, they are kept for research and may be hired as assistant scientists.

Vixoids do not and cannot reproduce given that they are mass-produced machines. But they were somehow given the organs for reproduction. The reason is unknown, but it may be a leftover feature that was not finished. None of this implies that they have gender of any type though.

The fun stuff (design guidelines):

Vixoids are generally versatile traits-wise. Picture a metallic fox like doll base, and think "Dinosaur armor plating, quills, wings, poison, horns!"

Basically anything you can realistically slap on an animal.

Vixoids, kind of like kitsunes, can have up to 9 tails. They can have 2 tails in their creation and get more with self-upgrades.

They also can have wings

Colors are, however, a bit more limited.
Vixoids armor can only be achromatic or fairly dull colored (does not exclude decorative painting if they so wish to). Their gels can be of any bright color. But they can only have two of those colors at most

Mattergel-producing vixoids can have luminescent markings on their armor. It can be presented as scarring, but fancy patterns are fine too.



PALETTE
unless they have the screen armor trait,
your vixoid cannot have bright colors
they are manmade, mass-produced machines
they may have dull colors for their armor
or even have dark armor and light silicon
joints!
their gel can be any color you want

YEAH

YEAH

YEAH

YEAH

YEAH





Variants!



Standard

- The most versatile
- Can have any of the non aquatic and stealth traits
- Stands at 5ft tall
- The most widespread



Aquatic

- Smaller in size
- Minimal armor
 Covered essentially
 in silicon
- Exclusive aquatic traits!
- Wing trait replaced by flippers trait



- Lives among humans
- Plantigrade
- Tallest
- Human intelligence (stupidity included)
- Can wear clothes



- Exclusive traits! (screen armor, grappling tongue, prehensile tail)
- Can have bright colors, hair included
- The most fragile
- Cannot have wings