



Rimegate

A Wall Castle by Uthor

Resume:

- Sweet Old God's Praying Area
- Hornvale Farm 5 /warphvfarm5
- Harrenhal Glass Hamlet /warphhglasshamlet (WIP)
- Ruthermont (Co-op with Robin) [Project] (WIP)

Canon:

"Rimegate is a castle along the Wall abandoned by the Night's Watch. It is located between Sable Hall to the west and the Long Barrow to the east."	Quote just gives general location of castle, it is abandoned, so signs of ruin should be prevalent	Map of Beyond the Wall - Storm of Swords (and other books)
The Lord Commander of the Night's Watch tasked Ser Olyver Bracken and Ser Raymund Mallery with restoring the	This is interesting, that there may have been a small restoration period, but if there was, it was small and	Fire and Blood - A surfeit of Rulers

crumbling Rimegate and Sable Hall, respectively, but the two former Kingsguard rebelled from the Night's Watch in 50 AC with the intention to make the castles their seats as lords. Aided by Winterfell, loyal brothers of the Night's Watch recaptured Rimegate and hanged Olyver's rebels. Lord Walton Stark beheaded Olyver with Ice.	unsuccessful. It also has been 200 years since then, so there has been additional ruining of the castle since the restoration attempt	
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Plans:

-I looked around the rest of the updated wall-castles to get a vibe and style, and came up with the following layout and style. The one thing unique about Rimegate is the name. Rimegate means frosted gate, and that can mean two things.

-1 Rimegate refers to a gate or gatehouse of the castle that appears frosted due to snowy wind gusts up against it

-2 Rimegate refers to the wall gate being frosty, covered in ice and snow

-I had initially decided the first interpretation to be correct, but Cash showed me a quick idea for the second interpretation, and after looking at both, I don't see any reason why both cannot be true. A gatehouse would be unique for the wall castles and I think would give good variation to the other castles currently there.

-The screenshot below is the layout of the castle, refer to the key below it for explanations.



Key (Going Clockwise from lower left)

Dorms: Ruined Dorms building, will be ruined down to the foundations of the building (either stone or wood)

Hall: Ruined with large portions of the roof caving in as well

Tower: Ruined with floors giving out and large holes in the wall, housed the commander and maester

Stables: Small Stable building, also ruined - includes a small graveyard behind it with snow covered graves of watchmen from the time when the castle was occupied

Gatehouse: This is the "Rimegate building" which is ruined and showed frosting on the approach



-This is also a style test, with the palette from Deeplake being used



-This is Cash's example of the Rimegate Wall Gate, I will go off of this idea for the wall gate, with the entrance being blocked at some point in the wall

-My test is available at [/warputhortest](#)

-I only gradient and ruined the gatehouse so far in case there is feedback on the layout, but that style used in the gatehouse test will be consistent throughout

I of course welcome all feedback and look forward to helping towards the completion of the wall!