

Call of Duty: Modern Warfare Tournament Rules

1. You must be **17 years or older** to play and have purchased Call of Duty: Modern Warfare (multiplayer game mode).
2. Submit the registration form and pay your team's **entry fee of \$20**.
3. Xbox, PlayStation, and PC users are allowed to enter.
4. We will be using **Gunfight mode** and it will be first team to 6 points.
5. Matches will begin with round robin/pool play to seed the teams for bracket play.
 - a. Seeding will be based on a team's record. If teams have the same record, then point differential will be used to help determine seeding.
 - b. The maps will be chosen by the administrator for pool/round robin play.
6. Bracket play will be **double elimination with best 2 out of 3**.
 - a. During bracket play each team gets to pick one map to play on and each map must be different.
 - b. If a match goes to a game 3 then the referee will choose the map to play the final game.
7. There will be a referee in each game as a "codcaster" so they can make sure everything runs smoothly in the setup and the duration of the match.

8. Glitching on purpose will not be allowed.

- a. If caught glitching on purpose that team will forfeit that point.
- b. If a glitch happens on accident, then continue the point unless it completely disrupts the point. If that happens, the referee will decide if the point should be restarted or not.

9. If a team quits mid-match, they forfeit that point.

10. If only one player on the team quits mid-match they are allowed to rejoin during the match. The other player will have to continue on their own to avoid forfeit.

11. Each team is allowed one sub, and the sub must be on their game day roster.

- a. Subs are not allowed to join mid-point even if someone on their team leaves for whatever reason.

- b. Subs are allowed to be changed in between points and games.

- c. If a sub is being changed in between points they must notify the referee and they will add the sub.

- d. If a sub joins during a live game, they will forfeit that point.

12. Only the referee, announcers, and the people playing in the match may be in the lobby for the game, so that means no subs or outside viewers may be in the lobby while the game is going on.