This 2017 syllabus document is available through this shortcut: http://tinyurl.com/evomc17-syllabus

Welcome to EVO Minecraft MOOC 2017

Navigation, with dates in 2017:

Week 1- Orient - Jan 8-15
- Orient in this session
- Your Week 1 MISSIONS checklist
- How to access the sandbox server
- How to add yourself to our missions accomplished lists

Week 2- Declare - Jan 16-22
- Declare (post your reflections)

Week 3- Network - Jan 23-Jan 29

Week 4- Cluster - Jan 30 - Feb 5

Week 5- Feb 6-12
- EVO Minecraft mOOC Survivor Badge

Our session description at
http://evosessions.pbworks.com/w/page/113559169/Call_for_Participation_2017

	EVO Minecraft MOOC 2017 This session will invite interested teachers to join us in playing Minecraft, learning all we can about playing alone and together, and how Minecraft is being used effectively in language learning. We'll learn by doing and from one another. We'll continue where we left off last year while welcoming and assisting newcomers. Sponsor: TESOL CALL-IS	Rose **Bard**; Linda **Gielen**; Glen **Irvin**; Anna **Jędryczko**; Jeff **Kuhn**; Robert **Ogorek**; Mircea **Patrascu**; Aaron **Schwartz**; Marijana **Smolcec;** Filip **Smolcec**; Vance **Stevens** **#evomc17**

http://evosessions.pbworks.com/w/page/113561512/2017_EVO_Minecraft_MOOC

Please understand:

We are builders. Our work is always in progress.
We are in our third year in EVO. A lot of work has gone into our syllabus and into our Minecraft server play spaces.

Join us and help us work on our building efforts.
But expect us to be constantly improving, always providing finishing touches here and there..

See your missions with greater detail and clarity here: http://missions4evomc.pbworks.com/



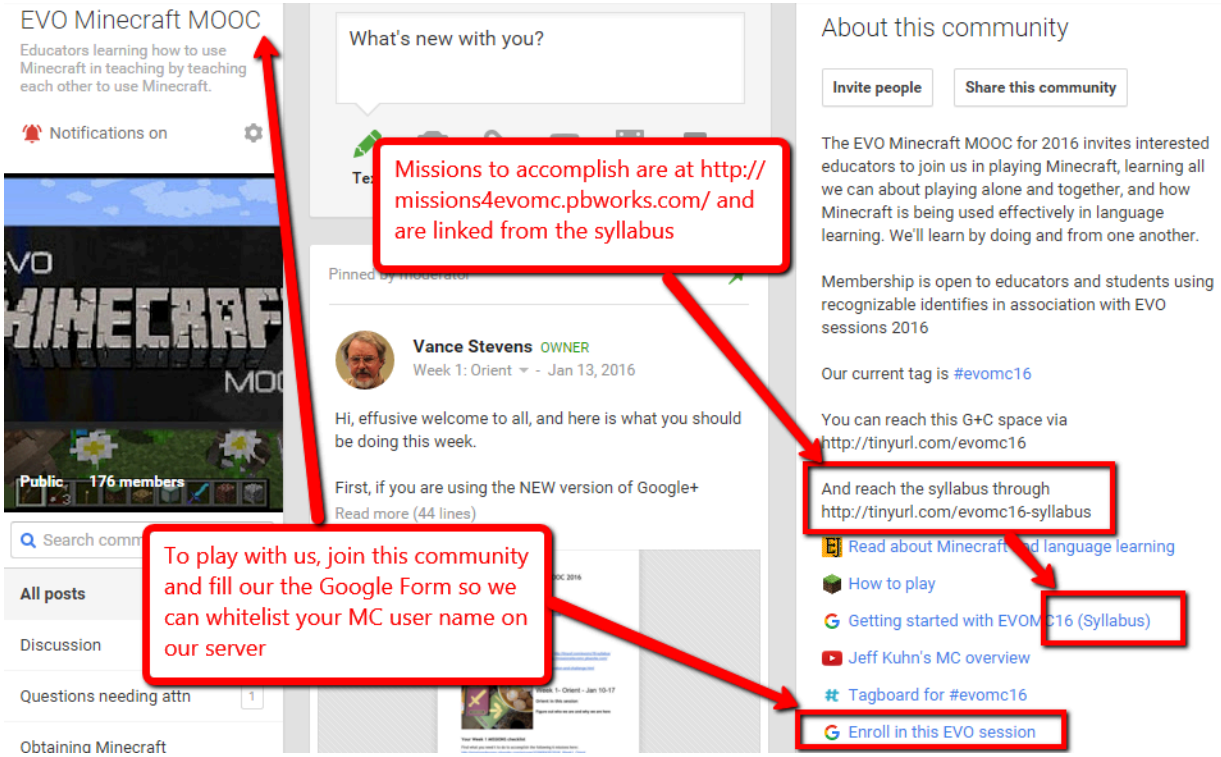
Week 1- Orient - Jan 8-15

Orient in this session

Figure out who we are and why we are here

Your Week 1 MISSIONS checklist

Find what you need to do to accomplish the following weeks 1 and 2 missions here
http://missions4evomc.pbworks.com/w/page/112912939/2017_week1
In particular, get to know our Google+ Community portal
(this is the old Google+ Communities version view, but it shows the main components - the old view is being phased out but it is still retrievable on some devices - on mobile devices and Windows 10, I think you are forced to use the new version; on my Windows 7, the old version NO LONGER ticks along nicely :-)



The most important mission is to ENROLL in the course by filling in the Google form at (take your pick)

- https://docs.google.com/forms/d/e/1FAIpQLSemOprgpVWxuy7DckKyGWi-ncicE_zQJXfIvDGzu_GGyRbAOA/viewform
- Google offered to shorten that to https://goo.gl/forms/jaspGa1WRMoxm0Ze2
- Or use the more mnemonic Tiny URL, http://tinyurl.com/evomc17-register

Here you provide your Minecraft username so we can whitelist you on our server
Enrollment is not complete until you submit this form
(you won't be able to ~~play, I mean~~ learn with us at our Minecraft server whose IP address we'll share shortly after Jan 8).

Check here to tick off your missions accomplished for Weeks 1 and 2

1. Missions for Week 1 Orient
    i. Mission 1 - Introduce yourself on our Google+ Community
    ii. Mission 2 - Install and enter Bb Collaborate
    iii. Mission 3 - Install and enter our Discord game chat space
    iv. Mission 4 - fill in the Google registration form
    v. Mission 5 - Join our Missions Accomplished Google sheet
    vi. Mission 6 - Join us in Minecraft
2. Missions for Week 2 Declare
    i. Mission 7 - Attend live events scheduled for Weeks 1 - 2
    ii. Mission 8 - Reflect on your activities for Weeks 1-2

Some background on our badge

In recent years we have provided an EVO Minecraft MOOC survivor's badge
For example, nine participants who provided evidence of completing 5 of the missions set for 2015 received the EVOMC15 course survivor badge via Credly. View their evidence here.
Here is the record for 2016 survivors **http://tinyurl.com/evomc16-badgetrack**

The evidence is contained in the shared Google spreadsheet where participants tracked their learning journeys in a way that

- Anyone can see and verify how they have completed the set criteria
- Anyone clicking on a Credly awarded badge can be hyperlinked to the evidence was that led to the awarding of the badge, thus giving the badge its credibility.

The Google Sheet for 2017 can be found here: http://tinyurl.com/evomc17-badgetrack
More badges may be included this year as well, stay tuned :-)

How to access the sandbox server

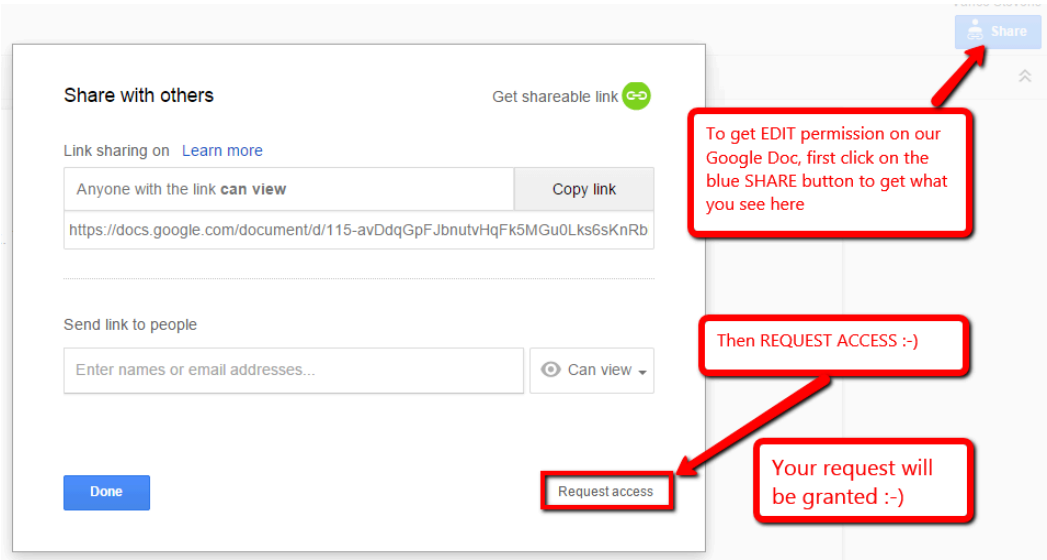
Jeff and Aaron are managing our server again for EVOMC17. To get there:
1. Run Minecraft and select "Multiplayer"
2. Click "Add Server"
3. In "Server Address" type in the IP address of our server and then select "Done".
   We will provide this address once the session has started
4. From here click on the server that pops up and then click the button "Join Server".

You'll need to set your user profile to version 1.10.2
see http://missions4evomc.pbworks.com/Server_Info for more info

Participants will be whitelisted on the server according to the names they provide on the enrollment form for the course http://tinyurl.com/evomc17-register. If you don't provide a Minecraft username when you fill in the Google form, or have left out any other information, you should be able to edit your form, or you can provide it to us, later. Or simply fill out a new form and we'll remove the previous record from our dbase.

How to add yourself to our missions accomplished lists

Here's how to request access to the Missions Accomplished document at http://tinyurl.com/evomc17-badgetrack, so you can track your missions accomplished and earn badges



and here's what to do at the next screen http://screencast.com/t/SJ8fLi8AkzYX
Except that you should note in that you are associated with EVOMC17

Week 2- Declare - Jan 16-22

Declare (post your reflections)

Week 1 missions will likely carry on into Week 2
With emphasis on getting up and running in Minecraft
http://missions4evomc.pbworks.com/w/page/112912939/2017_week1

Missions for Week 2 Declare

i. Mission 7 - Attend live events scheduled for Weeks 1 - 2
ii. Mission 8 - Reflect on your activities for Weeks 1-2

As you complete your missions enter them into our Missions Accomplished Google Sheet
Join this sheet to do this, http://tinyurl.com/evomc17-badgetrack
Follow the examples provided by our moderators and other participants

Tips and tricks:

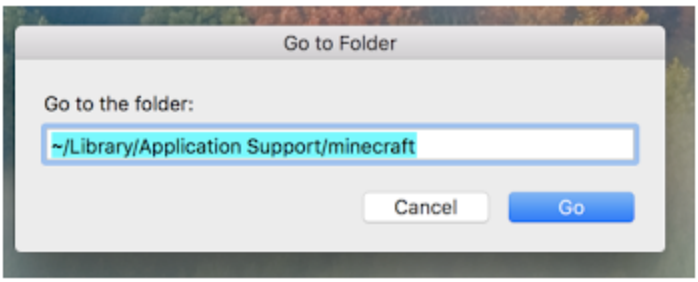
When you use F2 to save your screenshots from Minecraft you can find them

- on your PC here: C:\Users*YrUserName*\AppData\Roaming\.minecraft\screenshots
  Yes, the folder name in Roaming\.minecraft\screenshots is “full stop .minecraft”
- or under Mac here: Library/Application Support/minecraft/screenshots
  (thanks to ...



Yvonne Harrison
Discussion - 3:23 AM

+Vance Stevens you might like to add this to your information: Mac Users who want to find screenshots after using F2 should look here:



How to tame and ride a horse -
http://features.en.softonic.com/minecraft-1-6-how-to-catch-tame-breed-and-ride-horses

Week 3- Network - Jan 23-Jan 29

Check here to tick off your missions accomplished for Week 3

1. Missions for Week 3 Network
   i. Mission 7 Explore networks in Minecraft
   ii. Mission 8 Join us in Minecraft - Last week in Creative Mode
2. Live events scheduled for Week 3
3. Summary of Missions for Week 3

Week 4- Cluster - Jan 30 - Feb 5

Week 4 - Cluster behavior typically sets in at MOOCs where participants form groups around shared interests. Our server can be a slightly daunting place to enter for the first time, but our moderators will have set up some safe houses marked by signs or perhaps even beacons of light where noobs can survive to dawn and gather materials in daylight and get back inside (and shut the door) at night.

1. **Missions for Week 4 Cluster**
    i. **Mission 9 - Survive survival mode in Minecraft**
    ii. **Mission 10 - Reflect on your experiences through Week 4**
2. **Live events scheduled for Week 4**
3. **Summary of Missions for Week 4**

Week 5 - Focus - Feb 6-12

Week 5 - Focus on aspects of Minecraft you are interested in. For example, some of us might be meeting regularly in the Minecraft mOOC survival server, others might be learning how to set up their own servers. Most of us are following our instincts at this point. The syllabus is "community as curriculum."

One way of focusing is to consolidate your accomplishments. There might be some other badges on offer by this last week. Participants can propose their own badges that others can earn.

1. Missions for Week 5 Focus
    i. Missions accomplished - Earn your survivor's badge in Minecraft
    ii. More missions - Other badges
2. Live events scheduled for Week 5
3. Summary of Missions for Week 5

EVO Minecraft mOOC Survivor Badge

Here is a description of the Survivor's Badge awarded to successful participants in 2016 via http://credly.com



Issuer



Vance Stevens

Step 1

Review credit before you send.

Title

The recipient of this award was an Active Participant and Survivor of EVO Minecraft MOOC #evomc16

Description

This badge is awarded to moderators and participants who completed tasks and survived the EVO Minecraft MOOC session in 2016. Recipients of this badge showed evidence of active participation in EVO Minecraft MOOC 2016 by completing the majority of ten missions set out for this session, as described at this URL http://missions4evomc.pbworks.com/

Criteria

Recipients of this badge have entered links in a speadsheet giving evidence of their completion of the majority of tasks set at http://missions4evomc.pbworks.com/ as indicated at the spreadsheet. The spreadsheet is available online and viewable openly by any who wish to verify completion of the tasks indicated: http://tinyurl.com/evomc16-badgetrack

Issue Date

02/27/2016

In order to receive a badge you need to provide evidence of the required number of missions accomplished. To do this,

1. FIRST enroll in the session by filling in the form: http://tinyurl.com/evomc17-register
2. AFTER THAT you visit http://tinyurl.com/evomc17-badgetrack and ask to JOIN the sheet for editing access (you will have to have a Google acct in order to that that. If you have enrolled (Step 1) your request will be granted.
3. As you accomplish your missions, fill in details with links or dates of your evidence.

If you earn a badge, it will be sent to the gmail address you provide when you requested access to this document http://tinyurl.com/evomc17-badgetrack. If you want it sent to some other address write vancestev@gmail.com and inform Vance of the address you'd like used.

NOTE *March was the last month that session facilitators were checking to see who had earned a badge in 2016. Editing rights were then removed in order to lock down the evidence document for viewing only. However, if you wish to add evidence after that you can request to join the document. This will alert Vance that someone wishes to provide*

evidence, and once you have done that, if you then qualify, you will be issued your badge. The time limit on that is the start of the next EVOMC session.

Vance will create a new Survivor's Badge for EVOMC17. This will be done prior to the end of the EVO session (by this I mean that the artwork and badge itself must be different from the previous ones, whose criteria specified 2015 and 2016, and whose evidence pointed to Google sheets for those years)



Rose is brainstorming creatng badges with credly. What do you guys think?
Rose is also working on other badges that might be offered this year.
Like builds on our server, EVOMC is always a work in progress.

