Gittin' Gud: Sekiro 101

Basics of State Machine:
- How to find Idle State!
- Animation Chunks (Windup, Swing, Recovery)

Combat Goals:
1. Fill Posture Bar
2. Slow Posture Bar from Emptying
3. Prevent Posture Bar Emptying
4. Removing all enemy health

How to Build Posture:
1. Deflects
2. Physical Damage
3. Attacking into Blocks
4. Jumping on head, more during sweep
5. Everyones Favourite Attack! MIKIRI!

How to Recover Posture:
1. Hold Block Button
2. Don't get hit and be idle state
3. Items/Abilities

Sekiro Combat AI
- Attacking causes AI to Block
- When the enemy blocks it cannot attack
- Danger Attacks are a reward for Deflects