

# SMARTlab Curriculum

# SMARTLAB CURRICULUM

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# FIFTH GRADE SMARTlab SCOPE + SEQUENCE

4 Cs - Creativity/Communication/Collaboration/Critical thinking

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	<a href="#">Typing/keyboarding</a> BOCK Mastery by 5th grade <ul style="list-style-type: none"> <li>Keyboard Shortcuts</li> <li><a href="#">GMail - email communication</a></li> <li><a href="#">Escape room? To be developed</a></li> </ul> <a href="#">WeWillWrite</a>	Typing Club Google Workspace Tools
<b>VIDEO PRODUCTION</b> <ul style="list-style-type: none"> <li>Digital Storytelling,</li> <li>Creating + editing video</li> </ul>	Animation, green screen, research presentations  Solar System reports Career recruitment video	WeVideo , Adobe Express
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	Websites (can be done in Adobe or Google Sites)  Infographics Poster design - climate change Presentation design + skills Chromebook wallpaper design  Hot jobs - Time for Kids - careers	By 5th grade, students can choose their tools:  Google Slides, Adobe Express, Canva  InkPx (word art generator)
<b>COMPUTER SCIENCE</b>	Coding @ block coding level - how blocks work - mastery by 5th grade	Code.org, Code Combat, Google CS First, Blockly, Ozobot
<b>DIGITAL LITERACY</b>	<a href="#">Intro to AI conversation</a> , <a href="#">Teaching Responsible use of AI</a> <a href="#">AI HackStack</a> <a href="#">DigCit Curriculum   Common Sense Education</a>	Teachable Machine, Common Sense Media Google Be Internet Awesome <b>Merge EDU</b> Magic School Student AI
<b>STATION ROTATIONS</b>	See below for details	

STATION ROTATIONS   (FKA Learning Launchers)			
STATION		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
<b>1</b>	3D Modeling + Design; 3D Printing	Design something from scratch using basic shapes to prepare for 3D printing (Name designs)	TinkerCad Creality 3D Printers <b>MERGE cubes</b>
<b>2</b>	Lego Robotics	<i>the experience of building the robot is a key component</i>	LEGO WeDo LEGO Simple and Powered Machines, 9686 building set  <b>LEGO Spike</b>
<b>3</b>	Engineering/Bridge Building	Materials provided from K'nex	K'nex
<b>4</b>	Circuitry	CHOICE ACTIVITIES <b>Guided activities from MakeyMakey website (needs revision)</b> -  Makey Makey Activities  Makey Makey Apps Booklets for SnapCircuits with activities	Makey Makey, SnapCircuits
<b>5</b>	Code breaking/Cybersecurity	<b>Needs to be developed</b>  VIPRE_Xerox + ITsavvy Security Awareness Trainin...	<b>Need tools/materials</b>

**NOTES:** 6 over-arching units; for pacing purposes = approximately 2 units per trimester

## FOURTH GRADE SMARTlab Scope + Sequence

4 Cs - Creativity/Communication/Collaboration/Critical thinking

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	<p>Scavenger hunt for computer operations and computer knowledge.</p> <ul style="list-style-type: none"> <li>Intro to email - understanding what it is, but not sending any emails to anyone</li> <li>Need to identify which workspace tools are introduced at each level</li> </ul> <p><a href="#">WeWillWrite</a></p>	Typing Club, Google Workspace Tools
<b>VIDEO PRODUCTION</b> <ul style="list-style-type: none"> <li>Digital Storytelling,</li> <li>Creating + editing video</li> </ul>	<p>Stop Motion animation (student-generated stories) Should be revised</p> <p>Animated GIFs Illustrating science concepts - Energy Unit (needs revision)</p> <p>Animate from audio - story re-telling Needs development</p>	WeVideo, Stikbot App, Stikbot Green Screen
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	<p>Memes Posters</p> <p>Infographic - Adobe Express creative identity graphic (<a href="#">template</a>)</p>	Adobe Express, Canva, Google Slides
<b>COMPUTER SCIENCE</b>	Blockly coding with Ozobot, Block Coding on Chromebook	Code.org, Ozobots
<b>DIGITAL LITERACY</b>	<a href="#">Internet safety</a> (internet safety poster?)	Common Sense Media
<b>STATION ROTATIONS</b>	See below for details	

STATION ROTATIONS   (FKA Learning Launchers)			
STATION		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
1	Optical illusions	<p>Need optical illusion supplies</p> <p><a href="https://www.exploratorium.edu/subjects/optical-illusions">https://www.exploratorium.edu/subjects/optical-illusions</a></p>	Imaginarium & Google Slides
2	3D Design/Tinkercad	<p>Tinkercad tutorials/intro level</p> <p>Checklist of required skills with video links</p> <p>(TO BE DEVELOPED)</p>	Tinkercad
3	SnapCircuits/Makey Makey	To be developed - how to incorporate these together	Snap Circuits Kits Makey Makey
4	iPads Ozobot	<a href="#">Ozobot crawlers</a> - Ozoblockly	Ozobot iPad app Ozoblockly
5	Zome Tools - Replacement: Eco Resilient Homes through Hello World as a station	Complex 3D shapes	<a href="#">ZomeTool Task Cards</a>

NOTES:

6 over-arching units; for pacing purposes = approximately 2 units per trimester  
 Consider Swift playgrounds on iPad as future coding/compSci activity or for early finishers

## THIRD GRADE SMARTlab Scope + Sequence

4 Cs - Creativity/Communication/Collaboration/Critical thinking

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	<u>Scavenger hunt for features</u> <a href="#">WeWillWrite</a> <u>Google Sheets - create a table, pixel art</u>	Google Apps Gimkit PearDeck Flashcard Factory
<b>VIDEO PRODUCTION</b> <ul style="list-style-type: none"> <li>Digital Storytelling,</li> <li>Creating + editing video</li> </ul>	Film history Intro to WeVideo (using stock footage), <del>Animationish (to be eliminated/replaced by Stickman, TO BE DEVELOPED)</del> Trapped in a Snowglobe (GIF)	WeVideo, <del>Stickman for iPad (\$10/license)</del>
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	LEGO minifig Worst Slides Ever Weather Reports - Poster layouts (STEM Challenge) <a href="#">How the body works - Kids Health</a>	Canva Google Slides
<b>COMPUTER SCIENCE</b>	Blockly coding with Ozobot Battleship - coordinates	Code.org, ozobot
<b>DIGITAL LITERACY</b>	<a href="#">Internet safety</a> <a href="#">Digital Wellness</a>	Common Sense Media Gimkit, Pear Deck
<b>STEM CHALLENGES</b>	Magnets (how do they work?)	TCI workbook Lesson 4 and 5, Magnet Kits, Electromagnets
<b>STATION ROTATIONS</b>	See below for details	

STATION ROTATIONS   (FKA Learning Launchers)			
STATION		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
<b>1</b>	Code.org	Hour of Code Coding with dance party and dance party 2	Code.org
<b>2</b>	LEGO minifig	Create a lego minifigure of themselves (potential revision - shorts videos)	Google Slides
<b>3</b>	Ozobot 50 cm race	Ozobot classroom - <a href="#">Code For the Gold - 50 cm Race</a>	Ozobot
<b>4</b>	KNEX Simple Machines	K'nex Simple machine kits	K'nex
<b>5</b>	Kids Health	Nutrition challenge? Virtual shopping trip TO BE DEVELOPED <a href="#">Staying Healthy Challenge?</a>	Google Slides

### NOTES:

6 over-arching units; for pacing purposes = approximately 2 units per trimester



## SECOND GRADE SMARTlab Scope + Sequence

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	Computer operations and keyboarding Google Classroom: How to attach a file to an assignment	Learning.com, Typing Club Google Apps
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	Pixel Art About Me posters - to be developed Worst Slides ever- needs revision	Adobe Express Google Sheets Google Slides
<b>COMPUTER SCIENCE</b>	Coding and robotics - Sphero Indi - Teacher Manual Ozobots - line drawing	Sphero Indi Ozobots
<b>DIGITAL LITERACY</b>	<a href="#">Internet Safety, book read alouds</a>	Common sense media
<b>STEM CHALLENGES</b>	<i>See below</i>	

STEM Challenges   (FKA Learning Launchers)			
Concept		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
<b>1</b>	Sequencing and patterns	<a href="#">Code Breaking</a> - to be developed <a href="#">Resources   Carmen Sandiego</a>	Google apps
<b>2</b>	Computational Thinking	Coding Robots, coding games	Sphero Indy, Ozobots, and Code.org
<b>3</b>	Engineering design	K'nex Catapult challenge ( <a href="#">video</a> ), Marble Run	K'nex, Marble Run
<b>4</b>	Circuitry	Snap circuits simple circuits, magic wands	Snap circuits, makers kits
<b>5</b>	Science	Merge Cube - Lessons TBD <a href="#">Hello World CS?</a>	Merge Edu, VR headsets

### NOTES:

2nd grade seems heavy on computer usage. Are there any activities available that are more hands-on?

## FIRST GRADE SMARTlab Scope + Sequence

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	Computer operations and keyboarding Logging in to Chromebook, Learning.com lessons	Learning.com, Typing Club
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	Unplugged activities continue and then transition to digital manipulation  Google Sheets Leprechaun graphing	ABCya Paint, unplugged activities from Twinkl
<b>COMPUTER SCIENCE</b>	Coding and robots Indi Lesson Teacher Manual	Indi cars, <a href="https://code.org">code.org</a> , Code and Go Pads and Cards
<b>DIGITAL LITERACY</b>	If You Give a Mouse an iPhone Internet Safety - Yappy Professor Garfield	Common sense media
<b>STEM CHALLENGES</b>	<i>See below</i>	

STEM Challenges   (FKA Learning Launchers)			
Concept		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
<b>1</b>	Sequencing and patterns	Build patterns, letters, numbers	Shape blocks, straws & connectors, Geometric tools
<b>2</b>	Computational Thinking	Coding Robots, coding games, unplugged coding	Sphero Indi, Code.org, Let's Go Code! Mats and cards
<b>3</b>	Engineering design	Challenge cards	City Building kits, Simple Machines kits
<b>4</b>	Circuitry	Snap Circuits - What is a circuit?	Snap circuits
<b>5</b>	Biology	<a href="#">Biodiversity</a> , animal behaviors - to be developed	Makers Space



## KINDERGARTEN SMARTlab Scope + Sequence

UNIT/THEME	NOTES/POSSIBLE PROJECT IDEAS	POSSIBLE TOOLS USED
<b>BASIC OPERATIONS and COMPUTER KNOWLEDGE</b>	Keyboarding and computer operations	Learning.com Typing Club
<b>GRAPHIC DESIGN/DIGITAL IMAGERY</b> <ul style="list-style-type: none"> <li>Create and edit digital images</li> <li>Effective visual communication</li> </ul>	Unplugged activities are given to introduce graphic design vocabulary	unplugged activities from Twinkl
<b>COMPUTER SCIENCE</b>	Coding and robots - to be developed Lego Mazes with a marble (sequencing and patterns)	Indi cars, code.org, Legos
<b>DIGITAL LITERACY</b>	read alouds, - to be developed Internet Safety Examples: <a href="#">The Pop Up Gremlins</a> , Troll Stinks, #Goldilocks, Chicken Clicking, Goodnight iPad, The Technology Tail: A Digital Footprint Story, Diary of Elle, But It's Just A Game, The Fabulous Friend Machine, Nerdy Birdy Tweets	Common sense media Typing Club
<b>STEM CHALLENGES</b>	<i>See below</i>	

STEM Challenges   (FKA Learning Launchers)			
Concept		ACTIVITY/PROJECT/NOTES	POSSIBLE TOOLS USED
<b>1</b>	Sequencing and patterns	Build patterns, letters, numbers	Pattern Blocks
<b>2</b>	Computational Thinking	Coding Robots, coding games, unplugged coding	Code.org, Let's Go Code! mats and cards
<b>3</b>	Engineering design	Challenge cards	City Building kits, Simple Machines kits, K'nex
<b>4</b>	Biology	Biodiversity, <a href="#">animal behaviors</a> - to be revised	Makerspace



## 4.24.24 - SMARTlab curriculum planning - ½ Day Institute

1:45 pm - 3:15 pm

Julie, Terry, and Jen @ Central SMARTlab

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\* [Our previous work on curriculum can be found here](#) \*

### **NOTES/Things to consider/questions:**

- Although there may be many needs in the department, how do we prioritize?
- How might we structure a curriculum scope + sequence so as to be aligned across the district, while still giving autonomy to teachers and the ability to personalize and differentiate as needed? *(Think about: if a new teacher came into this role, how would we communicate what our curricular plan/structure is for him/her?)*

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### **CURRICULUM STRUCTURE PROPOSAL:**

1. Grade bands (where standards coverage would be listed, overarching goals + objectives):
  - a. K-2
  - b. 3-5
2. Then by grade level:            K        1        2        3        4        5
3. Then by time - Trimester? - w/suggested timeline

### **CURRICULUM TO DO:**

Accommodations for sped and EL populations:

- ☐ Choice boards
- ☐ Alternative activities (such as project bins, etc)
- ☐ iPad station
- ☐ Strategies for kids coming in last 5 minutes of class

Book list for SMARTlab:

- ☐ If You Give a Mouse an iPhone
- ☐ The Technology Tail
- ☐ But I Read It On The Internet!

*See highlighted items above for units/lessons in need of further research + development*

# *AI Ideas and Resources:*

[Curriculum Catalog - Code.org](#)