

MATH GAMES RESOURCES RABBIT HOLE

<u>GEOGEBRA</u> Type Games in Search Bar	<u>YOUCUBED</u> • <u>Apps and Games</u> • <u>Fluency Games</u> (see Tasks tab too!) Jo Boaler	<u>FRACTION TALKS</u> <u>FRACTION WARS</u> Carla Dawson	<u>5x5 GAME</u> Sara Van Der Werf	<u>GREG TANG MATH</u> <u>Games</u> Greg Tang
<u>TERESA WILLS</u> Games	<u>Virtual Resources</u> Kentucky Center for Mathematics	<u>MATHIGON</u>	<u>TARSIA PUZZLE</u> <u>GENERATOR</u>	<u>POSITIVE</u> <u>ENGAGEMENT</u> <u>PROJECT-MATH</u>
<u>VIRTUAL</u> <u>MANIPULATIVES</u>	<u>DESMOS</u>	<u>SFUSD</u> Curriculum See Learning Stations and Games bank at each grade level	<u>MATH FOR LOVE</u> Dan Finkel & Katherine Cook	<u>SLIDESMANIA</u> Virtual Game Boards
<u>CA Math Framework</u> (K-12)	<u>PROGRESSION</u> <u>VIDEOS</u> Graham Fletcher	<u>MATH</u> <u>PROGRESSIONS</u> University of AZ	<u>COHERENCE MAP</u> Achieve the Core	<u>GAME HYPERDOC</u> <u>Recording sheets</u> Van Lay

Fact Fluency Through Games Collaborative Workshop -

(Follow up to Graham Fletcher's Building Fact Fluency Through Mathematical Storytelling & Strategy-Based Games)

<u>Slide Deck</u>	<u>3 in a Row Fractions</u> <u>Rules w/</u> <u>modifications</u> Graham Fletcher <u>Slides</u>	<u>Closest to 0 Slide</u> <u>Deck</u> Modification 1	<u>Closest to 0 Slides</u> Val's modifications	<u>Closest to 0 Slide</u> Sabotage version
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