

New Player's Guide to SWDarktimes!

So, you wanna play SWDarktimes, eh? Great! Before you think up a character, look at this list of tips of common things that frequently come up in character applications!

Before getting started, here are two helpful links to help you get started:

www.starwars.wikia.com: This is the official go-to for all things in the Star Wars universe, use it to look up information on planets, races, cultures, events, etc.

http://star-wars-dark-times.wikia.com/wiki/Star_Wars_Dark_Times_RP_Subreddit_Wikia: The wiki page for our subreddit! Here you can look up the canon of our sub, characters other players have made, etc. Still a work in progress.

1. I want to make an Imperial Character!

Great! If you're going to join the ranks of the glorious Empire, there are a few things to remember:

- Our sub takes place on an Imperial frigate patrolling in the Outer Rim. When coming up with your character's story, make sure to take this into account. A War Hero General who won 1000 flawless victories probably wouldn't be serving on the *Exarch*.
- Remember that the Empire is in its infancy, and the New Order is still taking some time to get used to. Many people might not yet know what the Empire really stands for or how they operate.
- The Rebellion is non-existent! Try to avoid run-ins with Rebels in your claim. Instead, consider using Separatists or some tie-in with the Clone Wars. Remember, the Empire has barely been around for a year!

2. Scum? That sounds interesting- I want to do that!

Great! The term “scum” is applied to pretty much any character outside of the Empire. Being from the Outer Rim, scum characters tend to be shadier, growing up in the lesser privileged areas of the galaxy. Myto and Chobani sectors are both former CIS systems as well, so many citizens may have adverse feelings to their new Empire. Smugglers, Bounty Hunters, Criminals, gangsters- all are welcome in the Scum family! Just remember- the Empire will be hunting you down, and the world of crime tends to backstab its own for profit often...

Click here for a breakdown of all the gangs and criminal alliances known in the Outer Rim:

https://docs.google.com/document/d/1uCe_fX1bNPqzYNmBO38Qdz7RQiCNZPWbezylhQCSNgQ/edit

3. I want to play a Jedi or Sith!

At this time the Jedi Purge is largely finished and the few Jedi remaining are in desperate hiding and scattered. Persecution, bounty hunting, and wholesale destruction in the name of hunting them down have taken a heavy toll. The Empire spares no effort in its efforts to completely eradicate the Jedi Order, leaving no place for them as player characters.

In this era similarly the Sith and their fellow dark disciples including inquisitors are exceptionally few in number, dangerous, mistrusted, and are unsuitable for player

characters. Other force-users such as the odd force-adept are usually aggressively hunted by the Empire making them probably inappropriate as well.

4. Fine, if I can't do that, I'll just have my guy be a spec-ops-pilot-samurai-sniper-force using-genius-tribble-death trooper-ARC commander cyborg!

Well then you sound like you belong in the core worlds getting Sheev's groceries!

The Myto-Chopani Oversector is the equivalent of the galactic middle of nowhere, so no super crazy, powerful characters will be there. You can be smart, cunning, have a strong history, etc., but super powerful characters do NOT belong on this sub. If you have any questions, feel free to ask the mods for further details.