#### THE END

# **Detailed, Chronological Accessibility Information & Trigger Warnings**

Control Group Productions 2022

Key to categories of information provided

MO - Mobility and physical information

A - Amenities available

**SN** - Sensory information

**SO** - Social information (violence, language, nudity, etc.)

#### Throughout the Show

**MO** In all outdoor locations the audience may be exposed to outdoor air quality typical to parks (pollen/allergens), industrial neighborhoods (air pollution), and fire season (smoke). Outdoors we will also be exposed to light inclement weather typical of Denver in the summer. Should the weather get too intense, we will move back onto the bus and proceed to an indoor location.

**MO** All guests will walk/roll/traverse at least ½ miles during the show, and possibly more depending on what they choose to do at various sites. All guests will board and deboard the bus at least 4 times (steps, or wheelchair lift).

**A** No bathrooms are easily available between the starting location and the Safehouse approximately 1 hour into the show. A Porta Potty will be available at the Safehouse and at the final outdoor location 1st Golden Spot.

**SO** All performers/characters will curse/use foul language occasionally.

**MO** All Control Group personnel/performers are fully vaccinated against COVID-19 to the current CDC recommendations

**MO / SN THE END** audience members may or may not be asked to wear masks for the show depending on current COVID rates in the Denver Metro area

Bus Driver, Stage Manager, or performers are available if you have a question or need at any point in the performance.

# Check In/Prologue (outdoor)

MO Waiting outside with potentially limited seating

**SN** Percussive drums music at medium level

**SN** Mud Prophet performer may speak through a megaphone (louder volume)

**SO** Mud Prophet speaks in a public place with great passion about the "end times" - this may be triggering or scary to some audience members

#### First Drive (on the bus)

**MO** Boarding & deboarding a school bus - 5 steps or wheelchair lift available (deboarding and boarding the bus will happen 4-5 times during the show)

**SN** Drum music, radio static, songs, party poppers, and sounds of bus driving can all reach a loud volume at times

**SN** Leader and Grifter performers may get close to the audience while dancing, closing windows in the bus, and talking to audience members about Go Bags

#### Potato Trader/Drifter Scene at 39th & Fox St. (outdoor)

**SN** Percussive drum music at medium to loud level

**MO** A few audience members will be invited by Grifter to carry 5lb bags of potatoes or a <1lb metal scale

**MO** A few audience members will be invited by Grifter to deboard and reboard the bus and will be guided on where to walk/stand safely

#### <u>Driving to the next location (on the bus)</u>

SN Music and sounds of bus driving may reach a loud volume at times

#### Globeville Landing Park (outdoor)

**MO** Deboarding the bus (steps or wheelchair lift available)

MO Walking along a paved pathway across a bridge and down a slight hill approx. 200 yards

**SO** Altha performer will point a bow and arrow at the Leader character and potentially near the direction of audience members (arrow will not be nocked or shoot-able)

MO Altha performer may invite audience to carry plants or water bottles for her, refusal is welcome

SO Gardner will use a knife to harvest a reed then will re-sheath it on her hip

**MO / SO** Other park patrons and bikers may use the path as well. Performers will guide audience to walk single file on path.

**SO** Mud Prophet will present a fake "weapon" in this confrontation. It is invented and not actually dangerous

MO Walking back up the slight hill

### Driving to the next location (on the bus)

**MO** Reboarding the bus (steps or wheelchair lift available)

SN Music and sounds of bus driving may reach a loud volume at times

MO Parking lot driving away from the park can be quite bumpy

### Safehouse entry and small group interactions (indoors)

**MO** Deboarding the bus (steps or wheelchair lift available)

MO One approx. 4" step to get in the main doorway

MO Couches and chairs in the main room available at any time in Act 2 for rest

A Drinkable water available in water cooler near entrance to the main room

A Accessible Porta Potty available in entrance room to Safehouse

(Safehouse entry and small group interactions indoors continued)

**MO** Metal ramps between Main room and entryway, on the way to the bees with Gardner, and going into the bunkhouse

**MO** Grifter, Driver, and Altha audience interactions involve climbing stairs - Leader, Gardner, Drifter do not involve stairs only ramps

**MO** Uneven ground surfaces in most parts of the safehouse main room - watch your step!

**MO** Safehouse is an old industrial space that can be dirty and dusty

**SN** Music and singing playing at moderate to quiet volume throughout

**MO** All performers will invite all audience members to walk/move various distances for small-group interactions of no less than 2 audience and 1 performer.

**MO / SN** Leader, Gardner, Altha, Drifter, and Driver may invite audience members to touch everyday objects and help with the task at hand - observing only is always allowed.

**SN** General lighting will change gradually throughout, flashlights may be pointed in direction of audience members by Driver, Drifter, and Altha

**SN** There may be food smells in the main room throughout Act 2

#### Safehouse Dinner and Exit (indoors)

**SN / MO** Dinner of potatoes, nopales, and vegetables will be served. Food is vegan, gluten free, free of sunflower oil, but does contain garlic.

**SN / MO** Water, gin cocktail, and grapefruit juice will be served (Vegan, gluten free, vegetarian)

SN After dinner there will be a loud "crack" noise when something breaks

SN It will get dark where the audience is at that time

SN There will be very loud, aggressive music with lots of bass after the dance in the water

MO Everyone will walk the same path back out to where we got off the bus

**SO** (safe) grappling fighting (no weapons) between all performers will occur outside and inside the bus

**SO** Altha performer will point a bow and arrow at the Leader (arrow will not be nocked or shoot-able)

**MO** Reboarding the bus (steps or wheelchair lift available)

# Driving to next location (on the bus)

SN Music and sounds of bus driving may reach a loud volume at times

## 1st Golden Spot (outdoors)

**MO** Deboarding the bus (steps or wheelchair lift available)

A Porta Potty is available immediately off the path near the parking lot

MO Walking on a paved public bike path for approximately 300 yards to the scene

SN Walking in near darkness or moonlight - flashlights will be offered to everyone

**MO** Other path patrons and bikers may use the path as well. Performers will guide audience to walk single file on path.

MO Moving down a slight hill on paved path

(1st Golden Spot outdoors continued)

**MO** Moving on uneven gravel/ground a short distance to stand, sit in a chair or sit on a blanket on the ground

**MO** Walking on a paved public bike path back up slight hill, and over a bridge for approximately 200 yards back to the bus

### Post-show & driving back to starting location (on the bus)

**MO** Boarding the bus (steps or wheelchair lift available)

MO / SN Dirt road leaving 1st Golden Spot can be bumpy and rough

**SN** Sounds of the bus driving may be loud

**SO** Audience may be invited to participate in a discussion about environmental themes which may involve sad or sensitive topics or opinions

**MO** Deboarding the bus at starting location (steps or wheelchair lift available)

Please contact Artistic Director Patrick Mueller at: <a href="mailto:patrick@controlgroupproductions.org">patrick@controlgroupproductions.org</a> with additional feedback or needs. Wherever possible, we build accessibility into the event design, however we realize that we aren't able to consider every possible access need. So we kindly ask our audience members to reach out with accessibility questions, and to work together with us to find solutions that welcome them warmly into the world of our work.