

Lily Aolagi Smith

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PERSONAL STATEMENT

A highly motivated and skilled animator and concept artist with a bachelor's degree in character animation. I am a tech-savvy artist who has fluent knowledge of the Adobe Creative Suite, including programs such as Photoshop, Animate, Illustrator, and After Effects, but can also quickly pick up new skills and programs. I am constantly seeking out new ways to develop my skills, and I want to work alongside like-minded artists in a collaborative studio environment, and help develop an existing or new intellectual property.

TECHNICAL SKILLS

- Competent use of and knowledge of Adobe Suite (*Photoshop, Animator, Illustrator, After Effects*)
 - Character Concept Art & Design
 - Environment Design
 - Competent knowledge of art fundamentals and digital art
 - Competent user of all Microsoft (*Word, Excel, Outlook*) and Google products (*Docs, Sheets, Slides*)
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PERSONAL SKILLS

Communication & Teamwork

- Worked collaboratively in a team with other artists over a period of 6 months to create a five-minute animated pilot episode
- Collaborated with production lead and character designer on environments.
- Encouraged feedback on design decisions to enhance creative vision
- Coached other artists on art style fundamentals and painting techniques

Flexibility

- Wore many hats during artistic projects that involved smaller teams
- Assisted other departments and artists with projects that were behind on deadlines
- Learned new skills and techniques from other team members in differing departments

Initiative

- Developed backgrounds and assets for animators
- Created environment asset bank for animators to use in order to develop detailed environments with reduced workload
- Able to take tasks and projects and complete them in a timely and efficient manner

EDUCATION

Yoobee School of Animation

Auckland City
2017 - 2019

Bachelor of Animation

Character Animation Major

Coloso

Online
2023 - Current

Character Concept Art

Environment Art

WORK HISTORY

Freelance

Remote, New Zealand
2020 - Present Day

Character Artist / Illustrator

- Worked alongside individual private clients as a character designer for private use.
 - Main responsibilities included creating a fantasy character to the client's vision and specifications within a timely manner.
 - Communicated extensively with clients, with multiple feedback sessions.
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ACHIEVEMENTS

- Vocational Pathways: Creative Industries (NCEA, 2015)

I achieved a Vocational Pathway Award by gaining 60 Level 2 credits in creative sectors approved by NZQA and Youth Guarantee. This represents months of work and study within the arts, resulting in high quality and detailed artwork.

INTERESTS

- Video games, non-fiction writing, TV animation, cooking, writing
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REFEREES

- Available upon request

