



Google Vid: Google's AI Video Creation Tool

Syllabus

Course Description:

This course introduces educators to Google Vid, an AI-powered tool that allows teachers and students to easily create short, engaging videos for learning.

Contact Hours: 1

Prerequisites:

The user needs to have a Google account

Learning Objective:

*Participants will understand the key features of Google Vid and how it supports video creation in education.

*Participants will learn how to create, edit, and publish short AI-generated videos for student learning and teacher presentations.

Course Structure:

This course consists of three parts.

1. Watch - Participate in a live session or watch the recorded session to learn about the skills needed to complete the course.
2. Learn by Doing - Complete this activity to practice the skill(s) presented.



3. Learning Artifact - an activity to apply knowledge or reflect on practice in your setting required for course credit.

Learning Artifact: Participants will make a copy of this [Google Document](#) answer the prompts and then submit this document for your Learning Artifact.

Standards:

Ohio Educator Standards

4 Teachers plan and deliver effective instruction that advances the learning of each individual student.

5 Teachers create learning environments that promote high levels of learning and achievement for all students

ISTE Educator Standards

2.1. Learner Teachers

continually improve their practice by learning from and with others and exploring proven and promising practices that leverage technology to improve student learning. Teachers:

2.1.b. Pursue professional interests by creating and actively participating in local and global learning networks.

2.1.c. Stay current with research that supports improved student learning outcomes, including findings from the learning sciences.

2.5. Designer Teachers

design authentic, learner-driven activities and environments that recognize and accommodate learner variability. Teachers:

2.5.a. Use technology to create, adapt and personalize learning experiences that foster independent learning and accommodate learner differences and needs.

2.5.b. Design authentic learning activities that align with content area standards and use digital tools and resources to maximize active, deep learning.

2.5.c. Explore and apply instructional design principles to create innovative digital learning environments that engage and support learning

