



Podcast Script: “The Girl in Locker 12”

Length: ~5 minutes

Style: Mystery, fast cuts, cliffhanger, multiple voices



CAST

- **Narrator**
 - **Maya** (main character)
 - **Leo** (friend)
 - **Miss Carter** (teacher)
 - **Caretaker (Mr Briggs)**
 - **Unknown Voice** (mysterious)
-



SCRIPT



[SFX: School bell ringing loudly → fades into echo]

Narrator (calm, curious):

At exactly 3:17pm... the school day ended.

But something didn't feel right.



[SFX: lockers slamming, footsteps, chatter]

Maya (whispering):

Leo... did you hear that?

Leo:

Hear what?



[SFX: faint *knock... knock... knock* from inside a locker]

Maya (tense):

That.

 **[SFX: locker rattle]**

Leo (nervous laugh):

Probably just someone messing around.

Maya:

Everyone's gone...

 **[SFX: echoing corridor, distant wind]**

Narrator:

Locker 12 sat at the end of the hallway.

It had been empty... all year.

 **[SFX: slow footsteps approaching]**

Maya:

I'm opening it.

Leo:

Wait—don't!

 **[SFX: locker creaks open slowly]**

 **[SFX: sudden silence]**

Maya (confused):

There's... nothing inside.

 **[SFX: BANG! locker slams shut]**


Leo (shouting):

Maya!!

 **[SFX: heartbeat sound (kids can tap chest)]**

Maya (panicked whisper):

I didn't close it...

 **SCENE 2 – TEACHER**

 **[SFX: classroom ambience]**

Miss Carter:

You're saying the locker... closed by itself?

Leo:

Yes! And there was knocking!

Miss Carter (firm):

Locker 12 hasn't been used in years.

Maya:

Why not?

 **[SFX: pause... chair creak]**

Miss Carter (hesitates):

It... just isn't assigned anymore.


Leo (quiet):

That's not really an answer.

 **[SFX: tension sting]**

Narrator:

But someone else had been listening...

 **SCENE 3 – CARETAKER**

 **[SFX: keys jingling, mop bucket wheels]**

Mr Briggs (low voice):

You kids should stay away from that locker.

Maya:

Why?

Mr Briggs:

Some things... are better left closed.

Leo:

That's definitely not suspicious at all...

 **[SFX: faint knocking again]**

Maya (whispers):

Did you hear that again?

SCENE 4 – NIGHT

 **[SFX: wind, distant clock ticking]**

Narrator:

That night... Maya couldn't stop thinking about Locker 12.

So... she went back.

 **[SFX: door creak, slow footsteps]**

Maya (whisper):

Okay... just a quick look...

 **[SFX: knock... knock... louder this time]**

Maya (shaky):

Hello?

 **[SFX: faint voice from inside locker]**

Unknown Voice (echoing):

...help me...

 **[SFX: sharp inhale]**

Maya:

Leo?! Is that you?

Unknown Voice:

...not Leo...

 **[SFX: locker rattling violently]**

Maya (panicking):


Who's in there?!

 **[SFX: locker bursts open]**

 **[SFX: silence]**

Narrator (quiet):

Empty.

 **SCENE 5 – THE TWIST**

 **[SFX: phone buzzing]**

Maya (reading message):

Leo just texted...

Leo (voice message playback):

“Maya, don't go back to school. I found something about Locker 12... someone disappeared...”

 **[SFX: glitch/static sound]**

Narrator:

Maya slowly turned back toward the locker...

 [SFX: creak... locker door opening by itself]

 [SFX: whisper fills the room]

Unknown Voice (clearer now):

...you opened it...

 [SFX: heartbeat rising]

Maya (terrified):

What do you want?!

 [SFX: sudden silence]

Unknown Voice (very close):

...your place...

 [SFX: LOUD BANG]

 **ENDING**

 [SFX: school bell again, distorted]

Narrator:

The next day...

Locker 12 was closed.

 [SFX: locker creak open]

Leo (confused):
Maya?

 [SFX: hollow echo]

Narrator (quiet):
Empty.

 [SFX: knock... knock... from inside]

Maya (faint voice inside locker):
...help me...

 [SFX: dramatic sting]

 **END**