Conceptual Curriculum Map (CCM)

Grade Level: 1 Content Area: ART

Version 2: Curriculum Mapping in conjunction with Long-Term OutcomesUnits 2-6 can be combined, repeated and sequenced as desired.

**Critical Thinking 1: Analyze and evaluate evidence, arguments, claims and beliefs to draw conclusions, make informed decisions, and solve problems. Critical Thinking 2: Reflect on their own thinking when presented with alternative points of view, and revise and/or reconsider their thinking. Collaboration: Respectfully engage with others in constructive and critical dialogue, and take initiative needed to accomplish a shared goal. Visual ART Content Area Transfer Goals Maximize versatility and refinement with a variety of media and techniques. Standards VA:Cr2.1a VA:Cr2.1a VA:Cr2.1a VA: Re7.1.1a VA:		Imbined, repeated and sequenced as desired.				
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VA: Re9.1.1a		VA: Re9.1.1a				
VA:Cn11.1.1a		VA:Cn11.1.1a				

Unit 3 **Long-Term Outcomes:** Students will be able to independently use their learning to: **Draw & Paint** Critical Thinking 1: Analyze and evaluate evidence, arguments, claims and beliefs to draw conclusions, make informed decisions, and solve problems. Critical Thinking 2: Reflect on their own thinking when presented with alternative points of view, and revise and/or reconsider their thinking. Collaboration: Respectfully engage with others in constructive and critical dialogue, and take initiative needed to accomplish a shared goal. Creativity & Innovation: Exhibit curiosity, imagination, flexibility, and perseverance in order to innovate and make valuable contributions to the community. **Visual ART Content Area Transfer Goals** Engage in opportunities to take risks and alter existing conventions. Conceptualize, create, refine and express original ideas, and further develop their aesthetic identity. Use observation skills and design principles while interacting with the world critically, both as aficionados and creators. Maximize versatility and refinement with a variety of media and techniques. Standards **Conceptual Overview** Rationale Timeframe: VA:Cr1.2.1a Student artists create original drawings and Drawing is: a form of communication just paintings using a variety of materials and the same as speaking and writing. ongoing VA:Cr2.3.1a techniques while incorporating the Elements of Being able to create art using drawing VA: Cr3.1.1a Art and Principles of Design, thus improving their and painting are skills for the student VA:Re.7.1.1a practice by observing the world, and responding artists to develop in order to help VA:Re.7.2.1a at a varied level of representation and gaining a children develop and enhance fine VA: Re8.1.1a greater understanding of color theory concepts. motor, language, and decision making VA: Re9.1.1a skills. VA:Cn11.1.1a Unit 4 **Long-Term Outcomes:** Students will be able to independently use their learning to: **Printmaking** Critical Thinking 1: Analyze and evaluate evidence, arguments, claims and beliefs to draw conclusions, make informed decisions, and solve problems. Critical Thinking 2: Reflect on their own thinking when presented with alternative points of view, and revise and/or reconsider their thinking. • Collaboration: Respectfully engage with others in constructive and critical dialogue, and take initiative needed to accomplish a shared goal. Creativity & Innovation: Exhibit curiosity, imagination, flexibility, and perseverance in order to innovate and make valuable contributions to the community. **Visual ART Content Area Transfer Goals** Engage in opportunities to take risks and alter existing conventions. Conceptualize, create, refine and express original ideas, and further develop their aesthetic identity. Maximize versatility and refinement with a variety of media and techniques. Standards **Conceptual Overview** Rationale Timeframe: VA:Cr1.2.1a Student artists create multiple printed works of Student artists continually study ongoing VA:Cr2.3.1a art by using the Elements of Art and Principles of historical artists, their artwork, and Design and a variety of materials and techniques, techniques for their own development of VA: Cr3.1.1a and expand understanding of specialized tools innovative, unique, and original ideas in VA:Re.7.1.1a while improving their practice by exploring the order to translate their world through a VA:Re.7.2.1a world around us. series of artworks and an intentional VA: Re8.1.1a incorporation of varied media. VA: Re9.1.1a VA:Cn11.1.1a Unit 5 **Long-Term Outcomes:** Students will be able to independently use their learning to:

Mixed Media

- Critical Thinking 1: Analyze and evaluate evidence, arguments, claims and beliefs to draw conclusions, make informed decisions, and solve problems.
- Critical Thinking 2: Reflect on their own thinking when presented with alternative points of view, and revise and/or reconsider their thinking.
- Collaboration: Respectfully engage with others in constructive and critical dialogue, and take initiative needed to accomplish a shared goal.

	Creativity & Innovation: Exhibit curiosity, imagination, flexibility, and perseverance in order to innovate				
	and make valuable contributions to the community.				
	Visual ART Content Area Transfer Goals				
	Engage	in opportunities to take risks and alter existing conve	entions.		
		tualize, create, refine and express original ideas, and			
		servation skills and design principles while interacting	g with the world critically, both as		
	aficior	nados and creators.			
	 Maximize versatility and refinement with a variety of media and techniques. 				
	Standards	Conceptual Overview	Rationale		
Timeframe:	VA:Cr1.2.1a	Students use and manipulate a variety of	Student artists continually study		
ongoing	VA:Cr2.3.1a	materials and techniques during the creation of	historical artists, their artwork, and		
	VA: Cr3.1.1a	collages, and are introduced to basic tool	techniques for their own development of		
	VA:Re.7.1.1a	appropriate use to generate an original artwork.	innovative, unique, and original ideas in		
	VA:Re.7.2.1a	Students develop an understanding of how artists	order to translate their world through a		
	VA: Re8.1.1a	apply materials, tools, and equipment in safe and	series of artworks and an intentional		
	VA: Re9.1.1a	innovative ways.	incorporation of varied media.		
	VA:Cn11.1.1a				
Unit 6	_	t comes: Students will be able to independently use t	_		
3D Concepts		Thinking 1: Analyze and evaluate evidence, argumen	ts, claims and beliefs to draw conclusions,		
	make informed decisions, and solve problems.				
	Critical Thinking 2: Reflect on their own thinking when presented with alternative points of view, and				
	revise and/or reconsider their thinking.				
	Collaboration: Respectfully engage with others in constructive and critical dialogue, and take initiative				
	needed to accomplish a shared goal.				
	 Creativity & Innovation: Exhibit curiosity, imagination, flexibility, and perseverance in order to innovate and make valuable contributions to the community. 				
	Visual ART Content Area Transfer Goals				
	Engage in opportunities to take risks and alter existing conventions.				
	 Conceptualize, create, refine and express original ideas, and further develop their aesthetic identity. 				
	Use observation skills and design principles while interacting with the world critically, both as				
	aficionados and creators.				
	 Maximize versatility and refinement with a variety of media and techniques. 				
	Standards	Conceptual Overview	Rationale		
Timeframe:	VA:Cr1.1.1a	Student artists establish the illusion of depth	Students become more successful artists		
3-4 class	VA:Pr4.1.1a	through purposeful placement of lines and shape	when they can observe the development		
periods and	VA: Pr6.1.1a	while understanding the importance value and	of 3D images and understand how to		
ongoing	VA: Re7.1.1a	shading play in creating visual form, and the	create a form on a 2D surface.		
	VA: Re8.1.1a	difference between 2D (shapes) and 3D (forms).			
	VA:Cn11.1.1a				
	47.CIIII.I.I.				