

### 1 BLOCK :

Smallest oracle unit. Oracle stores data in data blocks. A block can be 2k to 32k but by default it is 8k. while creating the tablespace we can specify blocksize 32k;

create tablespace . . . . blocksize 32k;

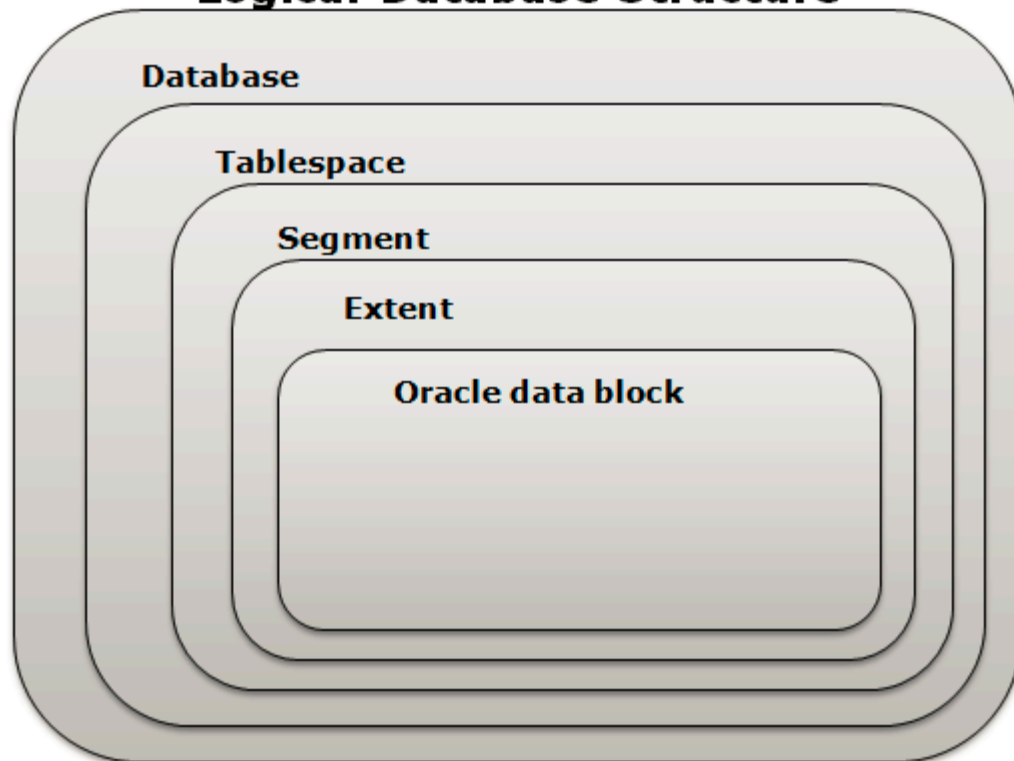
show parameter block;

8K

### 1 EXTENT:

The next level of logical database space is called an *extent*. **1 EXTENT CAN BE ONLY IN ONE**

## Logical Database Structure



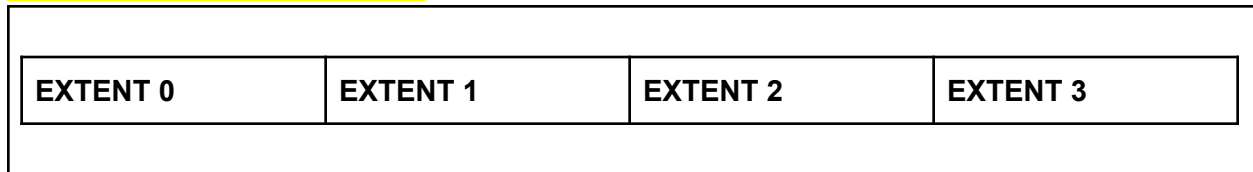
### DATAFILE

8 blocks make on extent.

Block	Block	Block	Block
Block	Block	Block	Block

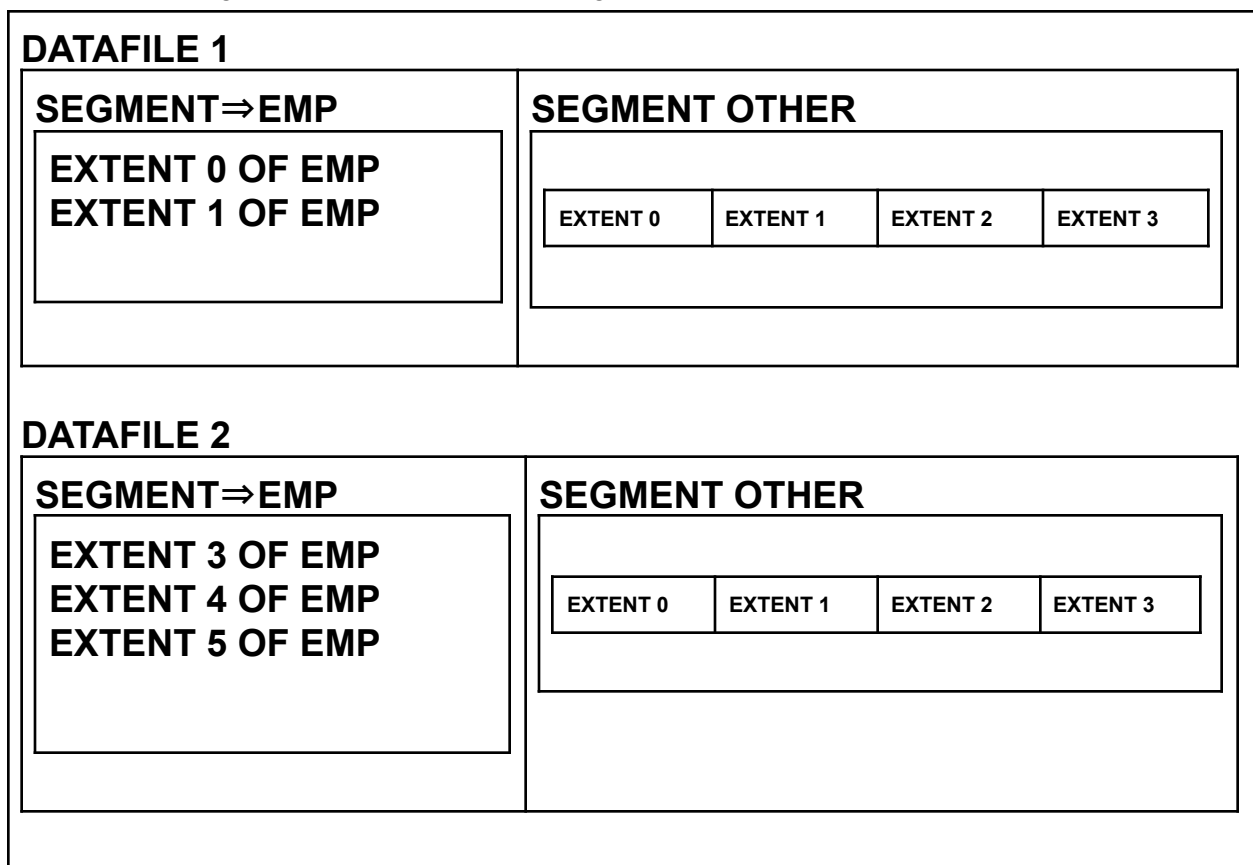
### 1 SEGMENT:

The level of logical database storage above an extent is called a *segment*. A segment is a set of extents that have been allocated for a specific type of data structure, and that all are stored in the same tablespace. **1 SEGMENT CAN HAVE MULTIPLE EXTENT FROM DIFFERENT DATAFILE IN A TABLESPACE.**



### **1 TABLESPACE:**

Can have multiple datafiles. One extent can not be in multiple datafiles. But one segment can be shared among the datafiles that is their segment can have extent from multiple datafiles.



### **TABLESPACES:**

System:

It is the engine of the database. **SYSTEM** is the name of the first compulsory tablespace containing the Oracle **data dictionary**.

**A data dictionary**, is repository of [metadata](#) (information about data), such as its meaning, relationships to other data, origin, usage and format. Oracle's data dictionary is stored in the [SYS](#) schema.

### Sysaux:

Performance of the entire database. Keeps track of 7 days of data by default. If we want to change it to a bigger number we can do that. SYSAUX is the name of the compulsory tablespace, introduced in 10g, to support optional database components like automatic workload repository , Statspack, Oracle Streams. The view to use the sysaux tablespace is v\$sysaux\_occupants.

```
SQL> desc v$sysaux_occupants
```

Name	Null?	Type
-----	-----	-----
OCCUPANT_NAME		VARCHAR2 (64)
OCCUPANT_DESC		VARCHAR2 (64)
SCHEMA_NAME		VARCHAR2 (64)
MOVE_PROCEDURE		VARCHAR2 (64)
MOVE_PROCEDURE_DESC		VARCHAR2 (64)
SPACE_USAGE_KBYTES		NUMBER

```
SQL> SELECT occupant_name, schema_name, space_usage_kbytes FROM v$sysaux_occupants;
```

OCCUPANT_NAME	SCHEMA_NAME	SPACE_USAGE_KBYTES
-----	-----	-----
LOGMNR	SYSTEM	6080
LOGSTDBY	SYSTEM	896
STREAMS	SYS	512
XDB	XDB	49728
AO	SYS	22400
XSQHIST	SYS	22400
XSAMD	OLAPSYS	15936
SM/AWR	SYS	77888
SM/ADVISOR	SYS	11008
SM/OPTSTAT	SYS	62080
SM/OTHER	SYS	4864
STATSPACK	PERFSTAT	0
ODM	DMSYS	256
SDO	MDSYS	33216
WM	WMSYS	7040
ORDIM	ORDSYS	512
ORDIM/PLUGINS	ORDPLUGINS	0
ORDIM/SQLMM	SI_INFORMTN_SCHEMA	0
EM	SYSMAN	50560
TEXT	CTXSYS	4736
ULTRASEARCH	WKSYS	0
ULTRASEARCH_DEMO_USER	WK_TEST	0
EXPRESSION_FILTER	EXFSYS	3712
EM_MONITORING_USER	DBSNMP	1600
TSM	TSM SYS	256
JOB_SCHEDULER	SYS	768

26 rows selected.

### Users:

When a user is created, by default Users tablespace is assigned to that User. We can optionally specify the default tablespace and default temporary tablespace for any objects created by that user. For example:

```
CREATE USER ahmad IDENTIFIED BY abc123 DEFAULT TABLESPACE USERS
TEMPORARY TABLESPACE temp;
```

If you omit the clauses when creating the user, the user will inherit the database default tablespace USERS.

### Temp:

Temp or temporary tablespaces are used to store data with short lifespan (transient data), for example: global temporary tables. Maybe objects which will not exist for a longer period of time.

### Undo:

Undo tablespaces are used to store "before image" data that can be used to undo transactions, Where ROLLBACK which is an SQL command is used to undo changes made to the database (restoring data to its state prior to the user making changes). Then UNDO tablespace is used.

Often when the undo space is full. we may get the **snapshot too old error ORA-01555** when a commit happens. Someone updates and it is a long running query and UNDO is getting full now when it overwrites the older changed data and the user commits. That is when the ORA-01555 snapshot too old error will be generated.

SOLUTION:

1. Increase the number of commits so the space is again available for next updates. (BEST WAY/PREFERRED ONE)
2. Increase the undo retention which is in seconds. DEFAULT is 900 seconds. Change it to a higher number let's say 7200 seconds which will be 120 min or two hours.

## **Block architecture**

### **1 Tablespace(Logical): with one or more datafile(Physical)**

#### **1 Segment: 1 or more extents**

#### **1 Extent: 8 blocks**

<u>8k</u>	<u>8k</u>	<u>8k</u>	<u>8k</u>
<u>8k</u>	<u>8k</u>	<u>8k</u>	<u>8k</u>

It is a good practice to keep PCTfree a little higher if there are so many future updates like stock markets business have many changes in a day. There are two options to avoid row migration which means to find the rows from multiple blocks like searching for information from different buildings.

1. use tcp free clause while creating the table i.e create table t1 . . . . . pctfree 60 ;
2. to avoid the fragmentation, copy table such as t1.bkp and then drop the original t1 and rename the t1.bkp as t1. This way all the rows gets added into the blocks from the beginning and there is a fresh start to old row migration.

#### 1 Extent:

BLOCK #	Status	PCT % used (percentage used)	PCT % Free (percentage Free)
Block 1	D means dirty	20%	80%
Block 2	F means free/available	20%	80%
Block 3	F means free/available	20%	80%
Block 4	F means free/available	20%	80%
Block 5	F means free/available	20%	80%
Block 6	F means free/available	20%	80%
Block 7	F means free/available	20%	80%
Block 8	F means free/available	20%	80%

#### Row chaining:

To avoid row chaining ideal thing to do is to have bigger block sizes. That is not have the default size of the block as 8k but have 32k as the largest size. That was the row will not have to be divided among the block and can reside in one block.

## 1 Block

32K max size to avoid row chaining.

## Row migration:

To avoid row migration leave more space for TCP % free so that way we can have more space for future updates and row migration can be avoided.

## 1 Block

Division to avoid row migration leave more space for TCP free

TCP % Free 80%

for future updates

TCP % used 20%  
for current rows  
inserted.