

Power Description:

Coldheart's power is fairly basic point-blank cryokinesis. He can use this to form fairly durable armor, extremely sharp blades, and other relatively small constructs.

He also has a thinker power that lets him intuitively understand ice in every way. This lets him

- (1) use his striker ability with total efficiency,
- (2) comprehend and predict how his powers react with the world, and most importantly
- (3) understand every other cryokinetic power perfectly.

He can use this to predict the movements or attacks of other cryokinetics, defeat almost every cryokinetic perfectly, and hunt down any cryokinetic with ease.

Pairing his two powers together, he can typically hard-counter any cryokinetic, as his point-blank cryokinesis overpowers any other cryokinesis in his range.

Standard Load-out:

Coldheart's entire ensemble is formed from ice. He wears an intricately styled breastplate and armor formed from super-durable ice that he can reform at will. His legs and arms are also covered by this ice. He also has a spiky crown of ice that he wears on his head (for the design, think the Iron Throne from Game of Thrones).

While blending in with the civilian world, he wears whatever he deems necessary. This often includes winter clothing, as he prefers to go out during the winter and requires disguise.

1. Backstory: *(Recording)*

Yes, yes of course I am willing to be interviewed. It wouldn't be the first time a king allowed his innermost thoughts to be shared.

My name? My name is Coldheart, child. I am the king of ice. You didn't know that? Interesting.

I've been with the Coalition...years, by now. It's hard to keep track of time. Let me think of my subjects...I joined when working with Glaciate. Then there was a short period with Snowbank, she didn't last long. After that was one of my favorites, Zamboni. Then Hoarfrost, Hypothermia, Frostbyte, a few others whose names escape me...Fractal, a woman after my own heart. Yes, I've been around a while.

What drew me here? I'd like to say I came of my own accord, but the truth is that Shangri-La brought me here. She has such a vision for the world, you *have* to talk to her sometime.

My powers? Oh, they're quite humble for the king of ice. I simply can create ice - here, let me show you. It's just a knife, stay calm. I won't use it on you. Don't you have questions to be asking?

I do enjoy working with the Coalition, they have such efficient workers and a multitude of resources. Precipice is one of my favorites - workers, I mean, not resources. Mm. Sweet girl, a pity that she is not of my kingdom.

No, I have no wish to speak of trigger events. They're so...dull, really. They are simply a trial of *fire*, the true character is built in the aftermath. No, my trigger event was as boring as any other.

What is that you have - sorry to interrupt your questions, I'm sure they're very important.

What is that you have in your pocket?

Oh calm down, I'm not going to hurt you.

...interesting.

Is this a *lighter*? Why...what would you possibly need a *lighter* for, child?

Smoking? Smoking is such a *terribly* bad habit, you know. It has a tendency to be absolutely *lethal*!

[Recording Ended]

2. Trigger Event: (DPA file)

[Redacted]

Personality Profile:

Coldheart was driven insane by his trigger event. Due to the tragic death of his niece, the closest thing he had to a daughter, he has an obsession to collect female 'subjects,' though these subjects don't survive for long – it's up to the reader whether this is due to tragedy or foul play at the hand of Coldheart. His obsession is only fueled by his shard. He finds himself at odds with pyrokinetic capes for obvious reasons, and much more inclined to cryokinetic capes for similarly obvious reasons.

On top of (or *despite*) his convoluted personality, Coldheart is a master manipulator. He has nothing on a thinker like Shangri-La or Resolution, but is very skilled at pushing and molding people to his will. This is most evident in Glaciate, a cryokinetic cape who he *literally* took apart on a daily basis, taking advantage of her global amnesia (a side effect of her power) to eventually make her loyal to him.

Random Notes:

He hates most tinkers, after mistaking a containment-specialty tinker for a cryokinetic tinker and losing badly in the ensuing fight.

His niece's favorite season was summer.