

Dwarf Rigger

Concept and Background:

Quebecois Rigger with a vehicle focus

Priorities:

A: Resources (450,000)

B: Skills (24)

C: Attributes (12)

D: Metatype (Dwarf, 4)

E: Magic/Resonance (Mundane)

Attributes:

Body 2

Agility 1

Reaction 1 (5)

Strength 2

Willpower 4

Logic 5

Intuition 6

Charisma 2

Edge 2

Skills:

Active: -30

Piloting 6 (Ground Craft +2) -5

Engineering 5 (Gunnery +2) -5

Cracking 4 (Electronic Warfare +2) -5

Electronics 3 (Hardware +2) -5

Outdoors 2 (Navigation +2) -5

Perception 2

Stealth 2

Athletics 1 -5

Knowledge and Languages:

French (N)

English (Expert)

Vehicles

Quebec

Gear: 470,170 (-11)

Armor 3,700 (Dwarf modified: 4,070)

Armor Vest 750

Chemical Protection (3) 750

Fire Resistance (3) 750

Helmet 200

Flare Compensation 250

Low-Light Vision 500

Vision Enhancement 500

Specialist 5,500

Engineering Shop 5,000

Electronics Kit 500

Identity and Lifestyle 19,300

Fake SIN (4) 10,000

Fake License (Augmentations, 4) 800

Fake License (Jammer, 4) 800

Fake SIN (1) 2,500

2 * Gold Certified Credstick 200

Medium Lifestyle (one month) 5,000

Other Mundane 6,750

Renraku Sensei 1,000

Sim Module (Hot) 250

Mapsoft (Seattle) 100

Shopsoft (Vehicles) 150

Shopsoft (Weapons) 150

Bug Scanner 200

Tag Eraser 450

Jammer, directional (6) 1,200

Headphones (6) 300

Audio Enhancement 500

Spatial Recognizer 1,000

Select Sound Filter (3) 750

Respirator (6) 300
2 * Survival Kit 400 (one in car, one on person)

Vehicles 230,550

2 * Cyberspace Designs Dragonfly-Alpha 6,000 (Total: 6,050)
20 Regular Rounds 20
20 Flechette Rounds 30

Whispering Death 2,000

Federated-Boeing Sky Commander 12,500

Ares Packmule 10,000 (Total: 35,200)
Medevac Modification 3,500
Valkyrie Module 3,000
Standard Turreted Weapon Mount 8,500
Pop-out Concealment 4,500
Ares Alpha 3,400
250 Regular ammo 500
6 Stun Grenades 600
6 Smoke grenades 300
6 High explosive grenades 900

Nissan Strider 30,000 (Total: 92,000)
Rigger Interface 1,000
Rigger Cocoon 3,000
Metahuman Adjustment (Dwarf Pilot Seat) 500
Metahuman Adjustment (Troll back seat) 250 (removes one seat, leaves 7)
Standard Turreted Weapon Mount 8,500
Pop-out Concealment 4,500
Ares Alpha 3,400
250 Regular ammo 500
6 Stun Grenades 600
6 Smoke grenades 300
Standard Turreted Weapon Mount 8,500
Pop-out Concealment 4,500
Ares Alpha 3,400
250 Gel ammo 750
6 High explosive grenades 900
6 Fragmentation grenades 900
Smuggling Compartment (2CF) 2,000
Electrochromatic Paint 1,500
2 * Large Hardpoint 7,000
2 * Medium Drone Rack 10,000

MCT-Nissan Roto-Drone 5,000 (Total: 22,500)

Extra Standard Hardpoint 1,500 (merged with existing into Large hardpoint)
Large Weapon Mount 5,000
Panther XXL 10,000
500 Regular ammo 2,500

MCT-Nissan Roto-Drone 5,000 (12,300)
Standard Weapon Mount 2,500
Ares Alpha 3,400
250 Regular ammo 500
6 High explosive grenades 900

Autosoftware: 48,000

3,000 each

5 * Maneuvering (Dragonfly Alpha, Whispering Death, Sky Commander, Strider, Roto-Drone)
3 * Stealth (Dragonfly Alpha, Whispering Death, Sky Commander)
4 * Targeting (Ares Alpha, Ares Alpha Grenade Launcher, Panther XXL, Remington
Room Sweeper)
Close Combat
Clearsight
Electronic Warfare
Evasion

Augmentation 204,000 (Essence 4.8)

Control Rig (3) 90,000 (3.0)
Smartlink 4,000 (0.2)
Reaction Enhancers (4) 60,000 (1.2)
Sleep Regulator 12,000 (0.1)
Implanted RCC 4,000 (0.3)
Maersk Spider 34,000

Qualities: -9

Analytical Mind -3
Juryrigger -12
Gearhead -10
Unsteady Hands +4
Insomnia +4
Weak Immune System +8

Toxin Resistance

Thermographic Vision

Contacts:

Francois Leroy (Quebecois Mechanic and vehicle dealer) Connection 2, Loyalty 2

One-Tusk (Crimson Crush Ganger) Connection 2, Loyalty 2

Windrider (Smuggler) Connection 2, Loyalty 2

Final Calculations:

Starting Nuyen: 1,830

Essence: 1.2